

Great Smoky Mountain Council 2017



BOY SCOUTS OF AMERICA

KNOXVILLE, TN

CAMP BUCK TOMS LEADER'S GUIDE





Prepared. For Life.™

**Camp Buck Toms is a
BSA National Accredited
Summer Camp**



Dear Unit Leaders:

Welcome to the 2017 camping season at Camp Buck Toms. We continue to strive to fulfill our obligation of offering an excellent summer camp program for Scouts. We look forward to providing your Troop the program and service they deserve and for which Camp Buck Toms is known. We hope this Leaders' Guide will be helpful to you and your Troop in planning your summer camping experience. Whether your Scouts are new to your Troop or experienced Eagle Scouts, we offer a program for all, including a first-year camper program, a traditional merit badge program, and a complete high adventure program for older Scouts and Venturers.

2017 will continue with improvements to both facilities and program. Over the past several years the camp has seen the addition of a brand new state-of-the-art shotgun range, as well as renovations to the dining hall. It saw the renovation of all campsites, moving from canvas tents to the more permanent 3-sided Adirondacks and program shelters. Improvements also included a new **COPE** ropes course, the new **STEM** program and our improved **waterfront** facilities. This summer, your Troop will see continued improvements. We have remodeled the STEM Training Center and Order of the Arrow Lodge, additional mountain bike training area and improved program capacities at the campfire area, as well as expanded program areas to accommodate merit badge classes. More importantly new program equipment and supplies will be in use.

In order to prepare for your 2017 camping experience, please begin preparation now. This guide is designed to assist Scoutmasters and Senior Patrol Leaders in planning your Troop's attendance at Camp Buck Toms. **There are important changes to this guide from past years, so be sure to review it carefully.** If you have a question, or cannot find answers, feel free to contact the GSMC Service Center directly.

Summer camp is designed to be the highlight of your Troop's camping year. Our dedicated staff will do everything in its power to make sure your stay with us at Buck Toms creates memories that will last a lifetime. Let's get to work and make Camp Buck Toms 2017 one for all to remember!

On behalf of the Great Smoky Mountain Council and the 2017 Camp Buck Toms staff, we look forward to seeing you this summer!

Yours in Scouting,

JEFF SMITH

Jeff

Jeff Smith
Camp Director

JOSH BIVENS

Josh

Josh
Program Director

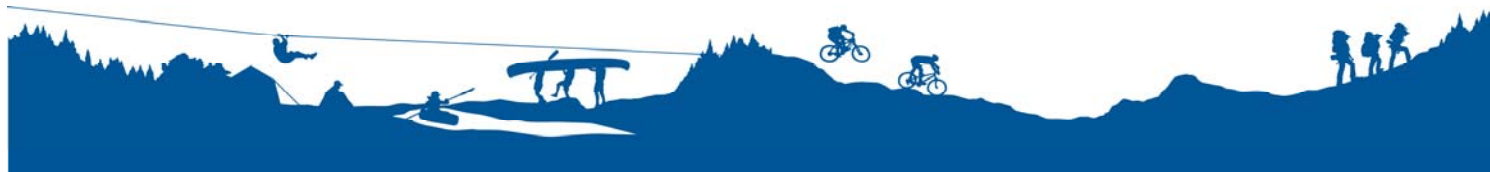


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CAMP CONTACT INFORMATION

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CAMP BUCK TOMS

865-354-4740

(during summer hours only)

GREAT SMOKY MOUNTAIN SERVICE CENTER

865-588-6514

1333 Old Weisgarber Road, Knoxville, TN 37909

JENNIFER WILLIAMS

PROGRAM ASSISTANT

Jennifer.Williams@scouting.org

865-566-0645

Camp Buck Toms Program

Camp Buck Toms is located on 750 acres situated on beautiful Watts Bar Lake, which is one of the largest lakes in the TVA river system. Camp Buck Toms has over 3 miles of shoreline and abundant wildlife. Several of the campsites have terrific lakefront views.

Economical: Scouts can attend Camp Buck Toms for as little as \$230 per week. (If Scout takes advantage of early registration discounts). What a great deal in this time and age. Camperships are available for Great Smoky Mountain Council Scouts that qualify. Merit badge fees and special program fees may apply.

The DAN BEARD PROGRAM:

This program is for Scouts who are new to camp. The Dan Beard program has been changed to a half day program for Scouts that have not earned their First Class Rank. Scouts will have the opportunity to complete many requirements for Tenderfoot, Second Class, and First Class ranks. Scouts will sign up for the appropriate time period and then schedule merit badge programs for the other class periods. Time permitting, they will have a chance to experience the rifle range, archery range and climbing. See schedule on page 38.

Second & Third Year Campers:

Over 60 merit badges are offered for Scouts that have completed their First Class rank. Many of the merit badges offered at Camp Buck Toms can be completed at camp. Additional programs are offered such as BSA lifeguard, Paul Bunyan Woodsman, COPE, and Mile Swim are just a few examples. Our program areas include **Aquatics, Nature, Handicraft, Health & Safety, Scout Craft, Shooting Sports, Mountain Biking, High Adventure, and STEM.** New merit badges for 2017 Game Design, Geology, Invention, and Insect Study. The popular horsemanship merit badge and metal working will return this summer.

STEM (Science, Technology, Engineering, and Mathematics):

These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. Camp Buck Toms' STEM initiative gives Scouts an opportunity to explore relevant skills and experiences and for their achievements to be recognized. The aim is to expose youth to opportunities and help them develop skills critical for the competitive world market. Aviation, Chemistry, Game Design, Nuclear Science, Radio, Electronics, Robotics, Space Exploration and Welding are just a few of the STEM qualified merit badges offered. Check the Merit Badge List for a complete listing.



HIGH ADVENTURE PROGRAMS – FOR OLDER SCOUTS

The Challenging Outdoor Personal Experience or C.O.P.E. Program:

COPE *Extreme* is a full day high adventure program for older Scouts that teach advanced team building and problem solving skills. Scouts will learn to work as a group and function as a team to meet a series of low course and high course C.O.P.E. elements. There are two options available. See page 18 for details.

The goals of project C.O.P.E. are to build Leadership, self-esteem, decision-making, trust, and teamwork. These goals are accomplished by progressing, as a group, through a series of increasingly physically and mentally challenging exercises that require cooperation and teamwork to complete.

Buck Toms offers one of the finest high ropes courses, as well as a multi-level rappelling tower, V-swing and zip line. When you complete the course, you and your group will receive a special C.O.P.E. t-shirt, stating that you have "...Met the C.O.P.E. Challenge!"

THE MOUNTAIN MAN PROGRAM:

Mountain Man is a five-day expedition that may consist of, but not limited to, the following: backpacking, whitewater rafting, rock climbing, rappelling, mountain biking and various water sports. Upon arrival at camp on Sunday, participants will gather for a shakedown activity, equipment check, get to know one another activities, swim check and a skills assessment. Mountain Man is led by experienced guides, and promises to be fun for any participant. At the end of the week, upon completing the trek, each participant will be granted a shirt and named Mountain Man! Scouts must be 13 years of age.

National Youth Leadership Training:

This course is designed for Boy Scout Troops and Venturing Crews. This is open to all Boy Scouts who are First Class and 13 years old or above and all Venturers.

This exciting and fast paced training will be offered at Camp Buck Toms during the week of May 28 through June 3. Participants will learn new skills in team development and Leadership, skills that you can bring back to a Troop or Crew and put into practice.

Every Scout that maintains a Leadership position should attend this training. This course is taught by a well-trained youth and adult staff who know the program and are equipped to help each participant develop and deliver these learned skills to their fellow Scouts.

For more information on NYLT, please contact Jennifer.Williams@scouting.org at the Great Smoky Mountain Council Service Center at 865-566-0645.

2017 DATES

Week #	Dates	Pre-Camp Meeting
Staff Week/NYLT/ROTC	May 28 – June 3, 2017	
1	June 4-10, 2017	May 23, 2017
2	June 11-17, 2017	May 30, 2017
3	June 18-24, 2017	June 6, 2017
4	June 25 -July 1, 2017	June 13, 2017
5	July 2-8, 2017	June 20, 2017
6	July 9-15, 2017	LDS Encampment
7	July 16-22, 2017	Webelos/Cub Camp

CAMP BUCK TOMS GRACE

Before breakfast and dinner every day, a Scout will lead the Camp Buck Toms Grace. If a Troop's Chaplain's Aide wishes to lead the grace, please see the Program Director. Please note that a Scout is Reverent, each in his own way.

*In silence we seek Thee. In grace, we believe in Thee.
For the blessing of this meal, for the fellowship we feel,
Scouting thanks you oh Lord.
Amen.*

TO PRINT A HANDOUT FOR SCOUTS AND PARENTS:

USE PAGES 2, 3, 4, 5 APPENDIX A, B, C, F,

**THE CAMP'S DAILY SCHEDULE AND PROGRAM/MERIT BADGE SCHEDULES CAN
BE FOUND IN THE APPENDIX: PAGES A AND B RESPECTIVELY**

(AND ARE SUBJECT TO UPDATE AT THE PRE CAMP MEETING)

The following section highlights each program area and has a description of each merit badge or program offered.

MERIT BADGES AND OTHER PROGRAMS

Most of the merit badges offered at Camp Buck Toms can be completed at camp; however, because of time constraints and requirements, special projects, or other considerations, some merit badges prerequisites, special skill levels, may require a Scout to complete the remaining requirements back home with a merit badge counselor.

Camp Buck Toms tentatively offers over 68 merit badges and other special programs for the 2017 schedule. All merit badges at Camp Buck Toms will be taught in accordance with the 2016 *Boy Scout Requirements* booklet. Any changes in requirements published before summer camp starts will be used.

KEY TO THE PROGRAM ICONS

The following icons are used in the Program Information section to help you easily identify which sessions are most appropriate for which Scouts. Be sure to read the description for each merit badge and special program for details about that particular program.

	One-Hour Session		Merit Badge Required for Eagle
	Two-Hour Session		Writing Materials Required
	All-Day Session		Program Fee or Material Cost
	Recommended for all Scouts		Taught in Conjunction with another Merit Badge
	Recommended for Younger Scouts		Physically Strenuous
	Recommended for Older Scouts (Third year camper and/or 13 years)		Meets STEM/NOVA requirements

STEM



STEM stands for Science, Technology, Engineering, and Mathematics. These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. In many forums – including political/governmental and academic – the strength of its STEM workforce is viewed as an indicator of a nation’s ability to sustain itself.

To engage youth members in science, technology, engineering, and mathematics, the Boy Scouts of America has created a new emphasis that incorporates elements of Stem in its current advancement programs. The BSA’s Stem initiative gives Scouts an opportunity to explore relevant skills and experiences and for their achievements to be recognized. The aim is to expose youth to opportunities and help them develop skills critical for the competitive world market.

STEM MERIT BADGES OFFERED

- Astronomy
- Aviation
- Chemistry
- Chess
- Game Design
- Nuclear Science
- Radio/Electronics
- Robotics
- Space Exploration
- Welding

AQUATICS

All campers must take the BSA swimming test prior to camp or at Camp Buck Toms before engaging in any aquatics activities at camp. Use the BSA swim test form in the appendix.

Exceptions are made only for those enrolled in the Swimming Skills class or special activities under the supervision and permission of the Aquatics Director.

All aquatics merit badges require knowledge of first aid and CPR, and the demonstration of CPR on an approved device. It is recommended that this knowledge be learned and the demonstration done prior to the Scout's week at camp.

CANOEING



Good physical strength and stamina are required to finish this badge. It is a fun skill that is a good introduction to boating.

LIFESAVING



This is a difficult merit badge, and should only be undertaken by Scouts with good swimming skills. Scouts in Lifesaving will need to bring clothing (Bring long pants, a long sleeve shirt, and shoes that can get wet) for **requirement 7e**.

STAND UP PADDLE BOARDING



Scouts will learn the skills and safety precautions on the proper use of the paddle board. Recommended for older and stronger Scouts. This is a more difficult skill than canoeing. This is not a merit badge but a BSA program award.

MOTOR BOATING



It is recommended that Scouts were born after January 1, 1989 obtain the TWRA safety education certificate before coming to camp. Pre pay online \$25. See www.state.tn.us/twra/boated. However, our camp has a waiver so that Scouts may complete the merit badge without having the certificate. The TWRA license course is a 6 hr. course.

SMALL-BOAT SAILING



This is a two-hour session. Scouts will learn the skills and knots necessary to rig, launch, and sail small sailboats. Highly recommended for older Scouts.

SWIMMING



Knowledge of how to swim is necessary to succeed in this class, and it is **NOT SUITABLE FOR NONSWIMMERS OR BEGINNERS**. This badge is required for Eagle (with alternates), and is a good entry-level aquatics merit badge.

MUST PASS SWIMMERS TEST

SWIMMING SKILLS



This session is for Scouts in the non-swimmer and beginner ability groups. The instruction will work to improve their swimming skills and aim toward advancing to the next ability group.

WATER SPORTS



This session will involve water-skiing. Space is very limited, so sign up early! Pre Pay Online \$40

KAYAKING



This session will concentrate on completing the Kayaking merit badge. Recommended for older Scouts.

MILE SWIM BSA



Over the week, Scouts will gradually build up towards swimming a non-stop mile. Swim will be held before breakfast each day.

BSA LIFEGUARD



Rescuer CPR

This course will certify successful participants as BSA Lifeguards. Participants must be age 15 or older. Adults may take the class as well, and recertification is available. This class will not be able to take place unless a minimum of two participants exists. \$30 certification fee



ECOLOGY/CONSERVATION

ECON merit badges generally require written work. Scouts in these sessions should be especially mindful to come to class prepared with paper and a pen or pencil, as well as the merit badge pamphlet, given the amount of specialized knowledge contained in each badge.

ANIMALIA STUDIES



This two-hour session combines **Bird Study, Mammal Study, and Reptile and Amphibian Study merit badges**. This is a good session for younger Scouts, and is a good introduction to the Ecology/Conservation area. **Reptile and Amphibian Study requirement 8 cannot be completed at camp. Mammal Study req. 3c** is best done at home before camp. Additional instruction is provided, given the breadth of this session, and Scouts who have already completed one or more of the contained merit badges may spend more time on another topic.

ARCHAEOLOGY



Scouts will learn about archaeology, archaeological digs, and the importance of protecting the past. **Complete requirement 8 before camp.**

ARCHITECTURE/ ARCHITECTURE LANDSCAPE



Recommended for older Scouts, 1 hour session, bring paper and pencil. Complete **requirement 4** before camp. Merit Badge book required.

ENVIRONMENTAL SCIENCE



This badge required for Eagle is a two-hour session. It will involve a great deal of study, observation, note taking, and writing. Younger Scouts are discouraged from taking this badge. Continued for 2017: two 2 hour sessions are being offered.

FORESTRY



This session will involve collections and observations, as well as a good deal of written material.

GEOLOGY



This badge teaches how rock and mineral formations are created. Scouts will also learn about fossils, faults, soil, and erosion.

INSECT STUDY



Diligence in collecting specimens will help Scouts' success in this session. **Complete requirement 9 before camp.**

NATURE



Scouts will need to collect, identify, and label a variety of organisms related to the local nature. Time will be needed to search and collect specimens.

OCEANOGRAPHY



Older Scouts will have the chance to investigate the properties of the ocean. They will understand the chemistry and the properties that make the ocean a unique and diverse habitat.

WEATHER



This badge covers a lot of material. An interest or background in weather is helpful. Scouts will be recording weather data throughout the week.

HANDICRAFT

Most Handicraft sessions require one or more kits, which are available at the Trading Post.

ART & SCULPTURE



Scouts in this session should have some drawing or artistic experience. **Complete requirement 8 before camp.** Pre pay online \$10

BASKETRY & WOODCARVING



Scouts may bring their own knives for Woodcarving, although knives are available for Scouts to use. Personal knives should be sharp and pocketknives are discouraged. Scouts should plan on spending time on their projects in the campsite. Both of these badges are good for younger Scouts. Pre pay online \$20

CITIZENSHIP IN THE WORLD



This badge is required for Eagle and requires a good deal of writing and a thoughtful approach. Scout will learn of other country's governments and what it takes to be a good citizen in the world. **Pre requisites 4b, 71, 7b, 7c, 7d, or 7e.**

COMMUNICATIONS



Communications is required for Eagle and requires a good deal of writing and a thoughtful approach. Scouts can earn both merit badges.

LEATHERWORK



This is a good badge for younger Scouts. The session will teach basic leatherworking techniques, although experienced Scouts will have plenty of opportunity for honing their skills. Pre pay online \$10.

METAL WORKING



The Metal Working merit badge is an exciting program with lots of hands on learning experience. Scouts will have an opportunity to forge items during the Thursday class time. This is a 2 hour class. Merit Badge book, long sleeve shirt, long pants are required. Pre pay online \$15.

PHOTOGRAPHY/MOVIEMAKING



It is recommended that Scouts bring a digital camera. Scouts will learn how to take pictures using correct settings and lighting. In addition, they will have a chance to learn how to stage and develop proper video recording techniques.

Pre pay online \$10.

HEALTH AND SAFETY

EMERGENCY PREPAREDNESS



First Aid merit badge is a **prerequisite as well as 6b, 6c, 7 8b and 8c.** These requirements must be done at home. There will be some written work in this class, as well as some practical demonstration of rescue carries.

FINGERPRINTING & CRIME PREVENTION



This is a good session for all Scouts, although some requirements for Crime Prevention cannot be completed at camp. **Those are 2, 4a, 4b, 6 & 7.**

FIRST AID



This badge covers a great deal of written material, and there are skills to master. Familiarity with knots is extremely important. This badge is recommended for older Scouts. **It is highly recommended that CPR instruction, as well as requirements 1, 2d, 3c, and 7, be completed prior to camp.**

PUBLIC HEALTH



This merit badge will focus on what public health and the impact on the world population. **Complete requirement 7a&b before camp.** Bring notebook, pencil and merit badge book to class.

CPR/FIRST AID CERTIFICATION



This ECSI class will provide certification in CPR/AED and basic first aid training. \$25 pay online.

SEARCH AND RESCUE



Take Emergency Preparedness to new extremes with the ability to mobilize after a disaster. **Complete requirements 6a, b & c before camp.**



SCOUT CRAFT

FISHING



Bring your own tackle or purchase it at the Trading Post. Camp Buck Toms has a waiver from Tennessee that allows Scouts to fish at camp without a license. The section of requirement 9 cooking the fish may not be done at camp.

GEOCACHING & ORIENTEERING



Geocaching

Older Scouts will have the chance to take orienteering into the technology age. Learn about how Global Positioning Systems work and how to use them as a land navigation tool. **Complete requirement 7 & 8 before camp.**

ORIENTEERING

This session will teach Scouts how to use a map and compass, however, the instruction moves quickly from basic to advanced techniques, so a good working knowledge prior to the class is helpful. Scouts will be going cross-country on their courses, so physical fitness, long pants, and insect repellent are recommended. **Complete requirement 8 & 9 before camp.**

INDIAN LORE



This session is excellent for all Scouts. The badge will involve the study of various American Indian tribes. Pre pay online \$15

PIONEERING



This two-hour session requires the completion of a pioneering project. *Scouts should be familiar with knots and lashings.* **Requirement 2** outlines prerequisites.

PULP & PAPER



This merit badge will focus on the papermaking industry and its many applications. **Complete requirement 7 before camp.** Bring notebook, pencil and merit badge to class.

SIGNS SIGNALS & CODES



This merit badge will explore these three different methods of communication and the many different applications used today. Bring notebook, pencil and merit badge book to class.

WILDERNESS SURVIVAL



The survival kit should be assembled at home and brought to camp. There will be an overnight trip during the week for participants in this class.

Inventing



Inventing involves finding technological solutions to real-world problems. Inventors understand the importance of inventing to society because they creatively think of ways to improve the lives of others. Explore the world of inventing through this new merit badge, and discover your inner

inventiveness. **Complete requirement 8 before camp.**

PAUL BUNYAN WOODSMAN



This is an award for advanced use of woods tools, and is taught by the Scoutcraft staff.

SHOOTING SPORTS

Violation of safety rules will result in immediate dismissal from the following classes, **NO EXCEPTIONS**. All Shooting Sports sessions are recommended for second year or older campers.

RIFLE SHOOTING



Shooting experience is highly recommended for this session. A lot of time and practice is necessary to qualify. Scouts should be at least 13 years of age or third year campers and have the strength and size to manage a 10-pound target rifle. .22 caliber, bolt-action rifles will be the primary tool for qualifying. Each session is limited to 8 Scouts. Pre pay online \$10

ARCHERY



Shooting experience is highly recommended. This badge requires a lot of time and practice to qualify; accordingly, Scouts should be prepared to spend time outside of the class hour at the range. Scouts must be strong enough to draw a 25-pound bow. Pre pay online \$10

SHOTGUN SHOOTING



This program will teach the basics of handling and shooting a shotgun as well as safety precautions for firearms. Scouts should be age 14 and have strength and size to manage a 20-gauge shotgun. Pre pay online \$20

STEM

ASTRONOMY (EVENING CLASS)



This program will use telescopes to explore the night sky. Personal binoculars will be helpful. Bring notebook, pencil, binoculars (if available) and merit badge book. **Requirement 8 should be completed before camp.**

AVIATION



This badge will involve a field trip to a local airport on one afternoon. Assistance from unit Leaders with transportation will be needed. **Complete requirements 3a & b before camp.**

CHEMISTRY



This 1 hour merit badge will allow Scouts the chance to explore Chemistry. This introduction to Chemistry will cover chemical reactions, pressure, and environmental issues. **Complete requirements 7 a, b, c or d prior to camp.**

CHESS



This is a great intellectual game that can be played by all Scouts. They will learn more in depth techniques to play the game and compete in a tournament.

GAME DESIGN



A 1 hour class that is recommended for all Scouts. They will learn the concepts behind game development and will design and develop a game of their own.

NUCLEAR SCIENCE



This program is for Scouts 13 years or older. Scouts who take this badge will learn about atomic structure and general physics as they relate to atomic particles. Several experiments are included that allow Scouts to actually see these principles in action.

RADIO & ELECTRONICS



Taught by members of the Jack Goforth Radio Club, who provide an excellent program and learning opportunity to Scouts. Both merit badges are offered in the same class. Scouts will build a radio. Pre pay online \$15

ROBOTICS



A 1 hour class that is recommended for Scouts 13 years old and older. Scouts will learn how to build and program a robot. The fee will cover the expense of maintaining the robotic equipment. Pre pay online \$15.

SPACE EXPLORATION



Scouts have the opportunity to construct, launch, and recover a model rocket. Rocket kits will be available at the Trading Post, and engines will be available through the instructor. Scouts may not bring engines from home. Pre Pay online \$15

WELDING



One of our most popular merit badges. Be prepared with proper clothing; long sleeve shirt, long pants, and closed boots/shoes. Gain hands on experience with one of our welders. Pre Pay online \$20.



HIGH ADVENTURE BADGES

CLIMBING



This two-hour session focuses on safety aspects of the sport of climbing while teaching practical climbing and rappelling skills. Care of rope, hardware, and other equipment is also covered in-depth. Pre pay online \$10

MOUNTAIN BIKING (CYCLING)



Cycling experience is a must for this session. Scouts will learn safety, maintenance, and riding techniques, as well as learning about Tennessee state laws regarding bicyclists. This session will meet at the Admin Building each day, and will take a daily two hour period and will require extra riding to complete the longer rides. The rides will be on the camp's back roads and off road trails. Scouts are encouraged to bring their own bicycle and helmet. A mountain bike is a MUST for participation and must be in good, working condition. Camp Staff reserves the decision of approving all bicycles for use.

HORSEMANSHIP



This is a two hour class. All riding will take place on camp property. Long pants and shoes with heels are required. Recommended for Scouts 13 years and older. Must have merit badge book. Extra cost is \$25, prepay online.

FIRST-YEAR SCOUT PROGRAMS

DAN BEARD



This program is for Scouts who are new to camp. This program is named for Daniel Carter Beard, one of the founders of the Boy Scouts of America and the first National Scout Commissioner.

Most importantly, Dan Beard participants will have the opportunity to complete many requirements for the Tenderfoot, Second Class, and First Class ranks.

Dan Beard participants should be prepared daily for trekking all over camp: substantial footwear and water bottles are a must. Daypacks for towels, Scout Handbooks, water bottles, and other materials are highly recommended.

Dan Beard participants may sign up for other merit badges as desired.

Dan Beard program will operate all five periods of the day.

9:30 -10:20

Tenderfoot Requirements

10:30 – 11:20 OR 2:00 PM

Second Class Requirements

11:30-12:20 or 3:00 pm

First Class Requirements

A Scout may sign up for all three periods if desired.

REQUIRED ITEMS FOR

DAN BEARD

SUBSTANTIAL FOOTWEAR
(HIKING BOOTS/STURDY SHOES)

WATER BOTTLES

SWIM TRUNKS

TOWEL

WRITING MATERIALS

REQUIREMENTS COVERED

SCOUT RANK

NO REQUIREMENTS ARE COVERED

TENDERFOOT

4A, 4B, 4C, 5, 6, 7, 8, 9, 11, 12A,
12B

SECOND CLASS

1A, 2, 3C, 3D, 3E, 3F, 6, 7A, 7C,
8A, 8B, 8C, 9B

FIRST CLASS

1, 2, 6, 7A, 7B, 8A, 8B, 8C, 9A, 9B,
9C, 11

HIGH ADVENTURE PROGRAMS

C.O.P.E.



Camp Buck Toms

Challenging Outdoor Personal Experience (COPE) Program Highlights

Communication
Planning
Trust
Teamwork
Leadership
Decision-making
Problem-solving
Self-esteem



Buck Toms offers one of the finest high ropes courses, as well as a multi-level rappelling tower, V-swing, and zip line. When you complete the course, you and your group will receive a special C.O.P.E. t-shirt, stating that you have "...Met the C.O.P.E. Challenge!"

COPE EXTREME is a full day course for older Scouts and ventures, ages 13 – 20. This week long course will instill the eight principals of COPE using initiative games, low course elements, team building exercises, culminating with a full day on the high course elements.

The goal of project COPE is to build on these principals by progressing, as a group, through a series of physically and mentally challenging exercises that require cooperation to complete.

Neither of these options includes Rock Climbing or Rappelling on the Tower



REQUIRED FOR C.O.P.E.

STURDY SHOES (ABSOLUTELY NO SANDALS OR CROCKS)

WATER BOTTLE

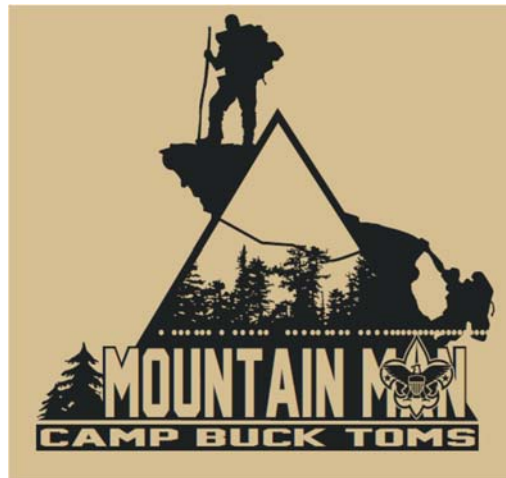
Participants should be at least 13 years old and in sound physical condition. See BSA Health Form Parts A, B, and C.

MOUNTAIN MAN



Must be 13 years of age or older. Adults are welcomed!

Mountain Man is a five-day expedition that may consist of, but not limited to, the following: backpacking, white water rafting, rock climbing, rappelling, mountain biking and various water sports. Upon arrival at camp on Sunday, participants will gather for a shakedown activity, equipment check, get to know one another activities, swim check and a skills assessment. Mountain Man is led by seasoned guides, and promises to be fun for any participant. At the end of the week, upon completing the trek, each participant who completes the trek will be granted a shirt and named Mountain Man! Scouts will leave camp on Monday morning and return to camp on Friday afternoon.



*RAPPELLING

*HIKING – WATERFALLS/SWIMMING

*ROCK CLIMBING

*EAST TENNESSEE MOUNTAINS

*BACKPACKING

*WHITE WATER RAFTING – OCOEE

*MOUNTAIN BIKING – CHEROKEE NATIONAL FOREST

*SHOTGUN OR BLACK POWDER SHOOTING

*AND MUCH MORE

A SUNDAY AFTERNOON SHAKEDOWN MEETING WILL TAKE PLACE, SCOUTS SHOULD BE AT CAMP AND CHECKED IN BY 2:00 PM TO PARTICIPATE.

Mountain Man Equipment Checklist

	Field uniform (class A) plus one Scout T-shirt. Uniforms are worn in Base Camp.
	External or Internal frame backpack with hip belt
	Sleeping Bag (inside waterproof bag)
	Sleeping Pad and ground cloth, large garbage bags work well
	Hiking Boots.... (BROKEN IN!!!)
	Three pairs hiking socks
	Three pairs underwear
	2 Short Sleeve T-shirts
	1 long Sleeve T-shirt
	1 lightweight Jacket, Sweater or Sweatshirt
	3 pair Hiking Shorts
	1 hooded Rain Jacket
	1 pair Rain Pants
	1 small towel
	2 one-quart water bottles
	Toilet Articles: soap, wash cloth, tooth brush & paste, toilet paper in zip lock bag
	Eating Utensils: plate or bowl, fork and spoon
	Hat or Cap with brim and sunscreen
	Pocket Knife
	Flashlight (small AA) with extra batteries
	Small container of insect repellent
	Small container of sun block
	Backpack Rain Cover
	Personal Medications----Bee Sting Kits, etc.

OPTIONAL

- | | |
|--|---------------------|
| 1. Camera | 5. Sandals |
| 2. Sunglasses | 6. Compass |
| 3. Extra plastic bags | 7. Backpacking Tent |
| 4. Mountain Bikes may be brought – staff has final approval for use in program | |

PLEASE REMEMBER THAT ADDITIONAL PATROL EQUIPMENT & FOOD WILL BE ADDED TO YOUR PACK BEFORE LEAVING BASE CAMP

NOTE: Hikers **WILL NOT** be permitted to carry overweight packs regardless of age, size or experience. Each item on the equipment checklist should be included and additional items are discouraged. Backpacks loaded with the items on the checklist should weigh between 18 and 25 pounds. There should be enough room left in the pack to accommodate patrol equipment and food. **We do not allow overweight packs to go on the trail.** Unnecessary items (overweight) will be stored at Base Camp.

CAMP ACTIVITIES

TRAINING OPPORTUNITIES

Adult Leaders, are you tired of just sitting around camp? There will be plenty to do for Leaders at Camp Buck Toms. Leadership trainings are offered during the day throughout the week on a variety of topics. If you are a district or Council level trainer, feel free to contact the Program Director or camp director to teach a course or assist with one of ours!



CLIMB ON SAFELY

This is a climbing orientation course for all Leaders. This will not certify Leaders to operate a climbing program, but it will familiarize them with climbing and rappelling safety standards. Knowledge will be gained as to how to assist a certified Climbing Instructor.

SAFE SWIM DEFENSE & SAFETY AFLOAT



This training session, led by our Aquatics staff, provide valuable information concerning the BSA's policies for aquatic activities on the unit level. It will be offered early in the week, and Leadership with this training is a prerequisite for Troops wishing to participate in Troop Boating and Swimming evenings at the waterfront.

LEAVE NO TRACE

This program is a good introduction to the seven Leave No Trace principles. It is recommended for all Leaders and Scouts too, as knowledge of LNT is required for Second Class, as well as several merit badges, and is essential for Troop outings, especially backpacking trips.



TREK SAFELY

This program is designed to help Scouting groups be fully prepared for a backcountry trek. It will help each member recognize situations that could develop while hiking.



ORDER OF THE ARROW



Pellissippi Lodge #230 is an integral part of Camp Buck Toms. Most of the members of the Camp Staff are also Lodge members. The OA will host a variety of activities throughout your week at summer camp.

OA CRACKER BARREL/FUN NIGHT

Held on Thursday evenings, this event will allow for all OA brothers to once again join in fellowship. Activities may include movie, games, and snacks.

Other Order of the Arrow events will be added towards the beginning of the summer. You will be notified when you arrive at camp of any additional OA activities.

Cook in Campsite Night

Wednesday night, Eat in your campsite and then hang out with the Troop, drop by the Trading Post for souvenirs, or attend Vespers at the Chapel. Troops should bring spices, plastic ware, and additional pots and pans as needed. More information will be emailed closer to camp opening.

SCOUT LEADER/SCOUT RIFLE SHOOT

Wednesday evening, 1 Leader and 1 Scout from each troop are welcomed to the rifle range, where they will have their chance to shoot their best score and be recognized at Friday night's Campfire.

TROOP BOATING AND SWIMMING

Tuesday and Thursday evenings, Units will have the opportunity to get together and have open boating and swimming at the Waterfront. Qualified supervision from each participating unit is required, and the necessary Safety Afloat and Safe Swim Defense trainings will be offered Monday evening by the Aquatics staff. 1 adult for every 10 Scouts from your troop.

BELT NIGHT

Tuesday night, come to the Handicraft Lodge and make a belt! Cost is \$15 for the leather belt blank. Tools and our knowledgeable staff will be available to customize and decorate your own belt! The staff can also help you add your initials to a belt you already have, and Camp Buck Toms brands are available to mark your belt, hat, belt, or moccasins!

VESPERS

Interfaith Scout vespers services will be led at the J. Nelson McAbee Chapel on Sunday. Units may also schedule their own chapel services if they wish; contact the Program Director or Camp Chaplain at camp to make arrangements.

CAMPFIRES

Scouts will have two chances to see the view of Watts Bar Lake from our Campfire Circle. Sunday evening, units will assemble at the Campfire Circle for our opening ceremony (and some entertainment from the staff!). Friday night, units will again assemble at the Circle for our Closing Campfire, where meritorious actions throughout the week will be recognized, and Scouts will have the opportunity to perform some approved skits and songs themselves!

FUN AND GAMES

Throughout the week there will be lots of opportunities to compete against other Scouts and Troops at camp! The volleyball court, basketball court, tether ball, and horseshoe pits are always waiting! For the strategists out there, there will be a chess tournament during the week. Our Ultimate Frisbee Tournament remains to be a favorite.

MILE SWIM BSA

FOR ADULTS AS WELL!!!

Over the week, Scouts will gradually build up towards swimming a non-stop mile. Swim will be held before breakfast each day.

HONOR TRAIL

Scouts and leaders will assemble at the dining hall at 7:45 pm, Wednesday. Each Troop will embark on an evening hike to different locations in camp. Troops will be divided into 12-15 man groups which will travel the entire trail together. At each stop, a staff member will impart a saying or quote from a famous person in history. The purpose is for Scouts to use these sayings to reflect on what makes America and Scouting great. The trail will be hiked in silence. The time to complete the trail should be approximately 45-60 minutes.

SCOUT TROOP COBBLER COOK-OFF EXTRAVAGANZA

Showcase your cooking skills in our Troops' cobbler cook-off! A select few of our lucky, or maybe unlucky depending on the cobbler, staff will be called upon to judge this event. **Troops will need to bring their own equipment and ingredients.**



FISHING BOAT FOR ADULTS

A fishing boat will be available for rent for ½ day, Monday – Friday by registered adult Scouters. The cost is \$10.00 per person with a minimum of 2 people in the boat at all times. A current fishing license is required on the lake. Fishing licenses can be obtained in Rockwood at Wal-Mart or anywhere else licenses are sold in Tennessee. A safety orientation is conducted each morning at 9:00 am at the waterfront. If you are signed up for the boat in the afternoon you must attend the orientation.

CAMP REGISTRATION/ADMINISTRATION

Week #	Dates	Pre-Camp Meeting
Staff Week/NYLT/ROTC	May 28 – June 3, 2017	
1	June 4-10, 2017	May 23, 2017 7 pm EDT
2	June 11-17, 2017	May 30, 2017 7 pm EDT
3	June 18-24, 2017	June 6, 2017 7 pm EDT
4	June 25 -July 1, 2017	June 13, 2017 7 pm EDT
5	July 2-8, 2017	June 20, 2017 7 pm EDT
6	July 9-15, 2017	LDS Encampment

SUMMER CAMP FEE SCHEDULE

Having made your camp reservation for 2017, you are on your way to a terrific visit at Camp Buck Toms. The camp fee schedule can be found in the table on the bottom of the page. To prepare for this summer, it is necessary for units to make financial commitments to reserve space for each Scout attending. Units are required to make a payment of **\$75.00 per Scout by the February 2017 registration date for your week of camp. See page 26.** This will reserve space for these Scouts. The next payment of **\$75.00 is due on March 10**, with the **remaining balance due by April 21.**

A \$25 fee will be assessed to each participant not paid in full by April 21.

All Fees MUST be paid by the Troop with a Troop Check or online using VISA or MASTERCARD

Individuals cannot register and pay at the Great Smoky Mountain Council Service Center.

	Before April 21	After April 21		Before April 21	After April 21
Youth Scouts (GSMC)	\$230	\$255	C.O.P.E. (GSMC)	\$260	\$285
Youth Scouts (Out of Council)	\$260	\$285	C.O.P.E. (Out of Council)	\$290	\$320
Adult Leaders (First Leader is Free)	\$80	\$90	Mountain Man (GSMC)	\$300	\$320
Provisional Troop 557 (Week 5 Only)	\$230	\$255	Mountain Man (Out of Council)	\$340	\$365
*New Boy Scout/Webelos Discount is \$40			Mountain Man (Adult)	\$240	\$255

Merit Badge and other camp fees are payable online and at Camp Buck Toms.

NEW* A GSMC Boy Scout who is newly registered in Troop for the first time or a transfer from a Webelos Den during the 2017 Summer Camping Season (January 1 – July 15, 2017)

PROVISIONAL TROOP 557

Scouts who are unable to attend summer camp with their own Troops

Provisional Scouts are those Scouts who are unable to attend summer camp with their own Troops, or would like to enjoy another week at summer camp. This includes Scouts from out-of-Council Troops.

Provisional Troop 557 is a group of Scouts attending camp from many different Troops but the Council provides the adult Leadership. Scouts in Troop 557 have all of the same program opportunities as those attending with their own Troop.

The Provisional Troop 557 attends Week 5 – July 2-8, 2017. They will meet at camp at the Camp Administration Building at **2 PM**. Once all of the Scouts have reported to this meeting place, Troop 557 will proceed into camp and begin the check in process as any other Troop would.

The Council will provide at least two experienced and qualified adult Leaders who will spend the week at Camp Buck Toms. These adults will have the same responsibilities as Troop Scoutmasters and Assistant Scoutmasters during the week at camp. They will be available in the campsite to supervise and help the Scouts with skill development and other activities.

Scoutmasters should make the reservation form found in the “Forms & Lists” section of this guide available to any Scout who wants to go to summer camp “provisional”. The Scoutmaster should assist the Scout in completing the reservation form, the merit badge/activity sign-up form, and the medical forms. Send the completed forms to the Council office. The camp staff will contact the Scout with more details. The fees for attending camp with the provisional Troop are listed on Page 2.

For more information about Provisional Troop 557, please contact Jennifer Williams at the Great Smoky Mountain Council Service Center at 865.588.6514 ext. 145.



MERIT BADGE FEES

Your Troop will be able to pre-order your merit badge kits and/or fees for a discounted rate for the following merit badges. The pre-ordered kits will be picked up by the program area director and available for your Scout. Any Scout that does not pre-order a merit badge kit will have to purchase one at the Trading Post at the regular cost. Any Scout that does not prepay the merit badge fee will have to pay the regular price at camp.

Merit Badge	Pre-Order	Camp
Archery	\$10	\$15
Art/Sculpture	\$10	\$15
BSA Lifeguard	\$30	\$35
Basketry and Woodcarving	\$20	\$25
Climbing	\$10	\$15
First Aid & Advanced CPR Certification	\$25	\$30
Horsemanship	\$25	\$30
Indian Lore	\$15	\$20
Leatherwork	\$10	\$15
Metal Working	\$15	\$20
Motor Boating	\$25	\$40
Photography/Moviemaking	\$10	\$15
Radio/Electronics	\$20	\$25
Rifle Shooting	\$10	\$15
Robotics	\$15	\$20
Space Exploration	\$15	\$20
Shotgun Shooting	\$20	\$25
Water Sports	\$40	\$55
Welding	\$20	\$25

CAMP RESERVATION PROCEDURE

Units attending camp in 2016 may have reserved a space for 2017 by placing the required \$200 deposit on their week prior to leaving camp.

Troops that did not secure their 2017 reservation will need to contact the Council with information on their desired week and estimated number of campers, along with the \$200 deposit. This must be submitted to the GSMC Office by December 1, 2016.

MUST COMPLETE ONLINE REGISTRATION.

Camp deposits are refundable until January 1, 2017. After this date, they are not refundable. Troops that withdraw their deposit by January 1, 2017, will receive a deposit refund. **The \$200 reservation fee is non-refundable after January 1, 2017.**

Registration for Camp Buck Toms summer camp 2017 can be found online at www.campbucktoms.org

We will begin accepting Merit Badge and Activity Registration Forms on the following dates:

Week 1 February 6, 2017

Week 2 February 7, 2017

Week 3 February 8, 2017

Week 4 February 9, 2017

Week 5 February 10, 2017

Week 6 February 13, 2017

Troops that don't send a representative to the Pre-Camp Meeting, or don't make prior arrangements with the Camp Director, lose all priority for check-in arrangements. (Waived for Out of Council Troops, correspondence of information will be completed through the camp registrar)

NOTE: The full camp fee must be paid by April 21 or there will be an additional \$25 per Scout cost.

REFUND POLICY

The Great Smoky Mountain Council must commit financial resources well in advance of your Troop's week at camp to employ staff, purchase food, program supplies, and prepare for summer operations. Therefore, the GSMC Camping Committee has determined that participants are required to make a financial commitment to attend.

As of April 21 ALL fee payments are Non-Refundable. However, fees can be transferred to another participant or another week of camp.

These decisions must be made at the Troop level, as **individual requests for refunds will not be considered at the Council level.** All refund requests must be made by the Troop. See *Payment of Fees* on page 23. Any refund request must be made by the Troop, in writing and submitted to the Council office prior to April 21.

The following refund schedule will be observed by GSMC without regard to individual circumstances. This policy supersedes any other Council or Troop policy.

If an overpayment is made, a Troop representative **MUST** contact the Council before May 31, 2017 for a refund.

Before	
March 11, 2017	Full Refund of Fees
April 21, 2017	75% Refund of Fees Paid
After April 21, 2017	NO REFUNDS

CONFIRMATION AND CHANGES

When registering for online for classes, please save your confirmation. If a schedule change takes place, you will be notified from our administrative staff prior to your arrival at camp.

If you would like assistance with the online system, visit and/or contact the GSMC Scout Service Center.

LEADERSHIP IN CAMP

As required by the Boy Scouts of America, all units are required to have at a minimum two adult Leaders in camp at all times. All Leaders must be registered members of the Boy Scouts of America and have gone through the proper trainings, including Youth Protection Training. A unit leader must be at least 21 years of age, with assistant Leaders at least 18 years of age. **All Leaders must be physically capable of participating in a summer camp program.**

NEW: All Scouts and Leaders must be registered with the Boy Scouts of America before arriving at camp. Parents staying overnight must also be registered with the BSA and take Youth Protection Training before arriving at camp. Everyone must have a completed health form.

CAMPERSHIP FUND

Camp Buck Toms believes that no Scout should miss camp because of a financial situation. Scouts can earn money towards their camp fees is to participate in the GSMC's Popcorn Sale. Another way is to hold individual/group fundraising projects. If Scouts are still unable to afford camp, the Campership fund can help.

The Thomas H. Baer Memorial Campership Fund was set up in 1988 to help send Scouts from the Great Smoky Mountain Council to summer camp. The fund awards camperships (camp scholarships) based on the needs of the individual Scout. Because money is limited, there is a limit to the number of camperships we can award. Only partial camperships will be awarded so that the funds can be spread among as many Scouts as possible.

The campership application is Appendix G and may be found in the back of this leader's guide. **All campership requests for summer camp must be submitted by April 1, 2017.** All camperships will be distributed on a funds available basis. Troops or individuals interested in making donations to the fund may use the form found in the back of this Leaders' Guide **Please See Appendix G** or contact the Council office.

Please Note: No camperships will be awarded to individuals in Troops that do not participate in the popcorn sale or camp card sale.

CAMPSITE CAPACITIES

Campsite capacities have increased due to the addition of the Adirondacks. However, the actual attendance cannot exceed the published guidelines in the table to the right. If your Troop exceeds the capacity of the campsite, the camp staff is authorized to re-assign your unit to another campsite.

No additional platforms can be moved into or out of the campsites. Each campsite has a certain number of Adirondacks, as well as 1 or 2 canvas tents. Troops may bring their own self-standing tents to accommodate their needs if approved by camp director prior to camp.

Smaller units may be asked to share a campsite with another unit if the minimum size is not met.

Due to the new configuration of the campsites, units may need to share campsites. The design of the new 4-man and 8-man Adirondacks make it necessary for members of different Troops to share the Adirondacks in order to maintain Youth Protection Guidelines. This includes Leaders.

Age-appropriate and separate accommodations for adults and Scouts are required by the BSA for tenting.

No adult may share a tent with the opposite sex unless he or she is that adult's spouse.

No youth may share a tent with an adult or a person of the opposite sex other than a family member or guardian.

Assigning youth members more than two years apart in age to sleep in the same tent should be avoided unless the youth are relatives.

CAMPSITE CAPACITIES

CS #	Name	Capacity
3	Stowers	40
4	Cheyenne	48
5	Seminole	72
6	Comanche	40
7	Cherokee	24
8	Mohawk	48
9	Apache	40
10	Navajo	32
11	Dakota	32
12	Creek	32
13	Johnson	40
14	Sioux	40
15	Crow	32
16	Hopi	40
17	Zuni	48
18	Chippewa	32

GENERAL INFORMATION

CHECK-IN PROCEDURE

The camp staff will be prepared to check in Troops beginning at 1:00 PM on Sunday. Any Troop needing to arrive prior to 1:00 PM on Sunday must make arrangements with the Camp Director. Provisional Troop participants should arrive promptly at 2:00 P.M. **Check in at the Camp Office to confirm your campsite assignment prior to entering the campsite.** Use your *ATTENDANCE ROSTER*, found in the Appendix, to fill for your camp roster and to check the roll. When everyone is in attendance, the Scoutmaster can check in at the Camp Office. The administrative staff will assist you with any paperwork, collect fees, and explain the day's schedule.

Please bring **four copies** of the roster to camp - one for the Camp Office, one for the Health Lodge, one for the commissioner staff, and one to keep for your unit. Your Troop will be given wristbands for identification. **These must be worn at all times.**

A campsite guide will be assigned to the unit through the check-in process. The guide and the unit leader will take the Troop to the Health Lodge. The leader will bring the copies of the medical forms (not previously turned in at pre-camp meeting) and any medication to the Camp Health Officer. **Everyone – youth and adults – must have a current health form (parts A, B&C).** Forms may be found at www.campbucktoms.org Please attach a copy of the person's insurance card to each health form. A health recheck will be given as deemed necessary to make sure no significant changes have occurred since the physical examination was given. **Scouts or adults who do not have their medical forms or a copy of their insurance card cannot stay overnight or participate in the camp programs.**

BE PREPARED – double check the medical forms for parent signatures and make copies of all medical forms before arrival at Camp Buck Toms.

The guide will take the unit to its campsite. The unit Leaders with the campsite guides should check each Adirondack and bathroom facility for damage. Any damage found at the end of the week will be assessed to the Troop. ***Scouts and Leaders need to prepare for swim checks as soon as possible after arriving at the campsite if needed.*** There will be time to settle in after the swim checks. Scouts need to bring a towel and closed toed shoes. **Do not take any valuables to the waterfront.** Every Scout should take the BSA swimmers test. All persons who will use the swimming area or boating area must have a swim check. **No Exceptions!**

Saturday Arrival:

Any Troop needing to arrive prior to 1:00 pm on Sunday must make arrangements with the council office through Jennifer Williams two weeks prior to arrival. In Council Troops arriving early will be subject to early check in fee of \$100 per Troop. Our out of Council Troops unable to arrange Troop arrival on Sunday may be able to check in early with no fee, contact Jennifer Williams. Provisional Troop participants should arrive promptly at 2:00 pm. Check in at the Camp Office to confirm your campsite assignment prior to entering camp.

The program and administration areas are closed and no meals or medical coverage are provided on Saturday afternoon, evening or Sunday morning.

CHECK-IN AT A GLANCE

SUNDAY ONLY

1:00 – 3:00 PM	Arrive at Camp Tour of Camp Health Lodge Swim check if needed
4:30 PM	SM/SPL Meeting
6:00 PM	Flag Ceremony
6:10 PM	Dinner
7:45 PM	Vespers
8:30 PM	Opening Campfire

Step-By-Step

1. **Paperwork** – The unit leader and assistant report to the Administration Building with all the Troop's registration forms and fees. You will meet your campsite guide who will guide you through the check-in procedures and to your campsite.
2. **Health Lodge** – The unit leader will deliver all health forms, and all scheduled drugs (other medications if desired) to the Camp Health Officer. The Troop will listen to the Health Lodge on camp safety. Health rechecks will be administered if deemed necessary.
3. **Campsite** – At the pre camp meeting you will be assigned a check in time and procedure for taking the troop and personal gear to the campsite.
4. **Swim Checks** – Troop members that have not taken the BSA swimmers test prior to Camp Buck Toms will need to do so. Any Scout who is taking a waterfront merit badge or wishes to participate in waterfront activities must take a swim check.
5. **Dinner** – All Scouts and Leaders in Field Uniform.
6. **Leader's Meeting** – The unit leader and Senior Patrol Leader need to attend the Leader's Meeting.
7. **Campfire** – Your unit meets the Buck Toms staff and enjoys a grand opening to your week of summer camp. Everyone in Field Uniform.

MEDICATIONS IN CAMP:

Except for controlled drugs, which will be locked up in the health lodge and administered under the direction of the Camp Health Officer, all other drugs/medications should be maintained and administered by the Scout Leader. These drugs must be in their original labeled container and stored in a locked and secure manner. (Under some situations the Scout Leader may request all medications be administered by and stored under the direction of the Camp Health Officer). Discuss with Camp Director prior to camp. The labeling requirements remain as above.

TRANSPORTATION AND PARKING

Each unit is responsible for the safe transportation of its members to and from camp. Make sure that all vehicles meet BSA national insurance requirements (per the BSA Guide to Safe Scouting). Transporting Scouts or adults in the bed of a pickup truck or trailer – whether it is covered or uncovered – is against national BSA policy. Units visiting Camp Buck Toms from other Councils are responsible for completing the appropriate tour plan application.

Parking is provided at the camp entrance for Leaders and visitors. The main parking area is next to the Administration Building. No personal vehicles are allowed past the parking lot. Troop trailers will be allowed in campsites. (A vehicle towing a unit trailer may drop the trailer at the campsite and then must return their vehicle to the parking lot). Units are encouraged to leave a trailer in the campsite in order to store gear. A locking box is recommended to provide a place to secure and safeguard gear. **While driving in camp, please observe our speed limit of 10 miles per hour.**

Each troop must have a proper procedure for safely securing/parking your troop trailer in the designated space at each campsite without being secured to a vehicle.

VISITORS

Anyone entering camp property must register at the Camp Office immediately upon arrival. All visitors will be asked to show identification, particularly those wishing to pick up Scouts. Unauthorized visitors are not allowed to come onto the camp property. Camp Buck Toms is private property and the staff is required to control access to the camp for protection of Scouts. Visitors will receive an identification badge at the camp office. Persons in camp without identification will be stopped and asked to return to the Camp Office.

Our regular visiting times for families are Friday evening (6:30 – 10:00 PM); dinner and closing campfire, and Saturday morning for pickup and checkout. **Other visiting times must be arranged with permission from the Camp Director.** All visitors **MUST** check in through the Camp Administration Office and check out when they leave. Friday's Closing Campfire will be over about 10 p.m., with the Trading Post open for a brief period afterwards.

The Program Director will be asking for a head count of the amount of visitors at both Thursday and Friday morning's Leaders' Meeting for Friday evening dinner preparation. This will give us an estimate of the amount of food to prepare. The cost of a visitor meal is \$5.00 for adults; children under age six eat free. Visitors may purchase meal tickets from the Camp Office as they enter camp. All visitors must possess a visitor's wristband in order to eat. **There are no facilities at Camp Buck Toms to allow visitors to stay overnight.**

Parking is provided at the camp entrance for visitors. The main parking area is next to the Administration Building. **No personal vehicles are allowed past the parking lot.**

PLEASE REMEMBER VEHICLES ARE NOT ALLOWED IN CAMP. BRING COMFORTABLE WALKING SHOES!

FACILITIES FOR THE PHYSICALLY CHALLENGED

Site #3, Stowers, differs from other campsites in that it has facilities for Scouts and Leaders with physical challenges. This site has electricity, and has a paved walkway that provides easy access to the Camp Office, the Dining Hall, the Training Lodge, and all the way to the Trading Post.

Site #3 is also the only campsite in camp to offer in-site shower and toilet facilities for the physically challenged. **It is the policy of Camp Buck Toms that any Troop may be moved or asked to share a campsite should the need arise for the special facilities of that campsite. No Exceptions!**

Scout Leaders and visitors should know that there is no assistance to move the physically challenged around camp on a routine basis. While we invite you to join us, you must make arrangements to bring your own rough terrain wheelchair or handicap specific Electric Powered Assisted Mobility Device (EPAMD) to camp if you are unable to get around. Even with such a device there will be areas you cannot gain access to. Electric charging of such devices may not be convenient to your sleeping area.

CPAP MACHINES SHOULD BE ABLE TO OPERATE ON A RE-CHARGEABLE ENERGY SOURCE. (BRING YOUR OWN ENERGY SOURCE OR CONTACT THE CAMP DIRECTOR BY PRE CAMP MEETING)

THE BEST WAY AND MOST OF THE TIME THE ONLY WAY IS BY WALKING. USE OF PERSONAL VEHICLES IS NOT AN OPTION.

VESPERS

Vespers is a short fellowship service held on Sunday evening. Vespers is held at the Chapel and everyone is encouraged to attend. Members of the CBT staff will conduct vespers, with assistance of visiting clergy. Scouts and units may volunteer to assist with vespers during the week. Scouts who are working on their religious awards are especially encouraged to do so.

FLAG CEREMONIES

The camp will assemble for flag ceremonies every morning at 8:15 AM and every evening at 6:15 PM. Scouts and Leaders are expected to attend the evening flag ceremony in Field Uniform. Troops are asked to assist with flag ceremonies and blessing the meals.

CAMPSITE COMMISSIONERS

After your campsite guide finishes helping you with the check-in process, you probably won't see them again until *check out* on Saturday morning, unless a Scout in the Troop has them as an instructor. This is okay, because there is a team of staff members dedicated to taking care of your needs through the week: your Campsite Commissioner. The Campsite Commissioner will stop by your campsite each morning to visit with the Leaders in the campsite. They will make sure you have all the supplies you need. If there is something broken or missing in your site, they will see that it is taken care of. If you have any other issues the Campsite Commissioner will either get them solved or assist you in getting to the right person. The Campsite Commissioner is your first stop to resolve any issue except one with the Campsite Commissioner in which case you should find the Camp Commissioner or Camp Director to voice your concerns and get the situation resolved.

LEADERS' MEETINGS

A meeting of all unit Leaders and Senior Patrol Leaders will be held at 4:30 pm on Sunday. At this meeting the program area directors will give an overview of the policies and procedures of their area, as well as any special program activities that will be offered during the week. This is a great opportunity to have your questions answered about your Troop's week at camp.

A Leaders' meeting will be held each day at 10:45 am. At this meeting, unit Leaders will get the opportunity to ask questions, receive updates on special events going on in camp, and receive any important information from the Camp Director, the Program Director and the Camp Ranger.

TRADING POST

Camp Buck Toms operates a modern and efficient Trading Post. Our Trading Post stocks many items that are related to the program offered at camp, including craft kits and merit badge books. Various snacks, & drinks along with pocketknives, postcards, camp clothing, batteries, and patches.



Most Scouts will spend on average \$40 – \$60 during the week at the trading post. There is no ATM, so please make sure your Scouts bring enough cash.

PLEASE NOTE: Camp Buck Toms is NOT responsible for lost or stolen property. This includes wallets, money, etc. Please make sure your Scouts only carry what they need.

CAMP EMERGENCIES

If an emergency situation occurs, listen for the Camp Emergency Signal. A loud, continuous signal will be the beginning of an emergency situation (whether it is a practice drill or a real occurrence). An emergency vehicle driving through camp will also be using either the vehicle's horn or an air horn to signal an emergency. Listen for three blasts of the horn, repeated continuously.

The staff and campers will treat every sounding of the camp emergency signal as a real situation until given the "all clear" signal.

The ALL CLEAR signal is denoted by four blasts of a vehicle horn, and the camp emergency signal will cease. The chart on the right describes several possible conditions that could happen at camp, and the appropriate action needed.

Each Monday the camp will conduct a Lost Camper Drill or Lost Swimmer Search. Be Prepared!

Situation	Appropriate Action
Lost Camper Drill/Lost Swimmer Search (LCD/LSS)	All campers report to the parade field and staff to their designated area. Except High Adventure.
Moderate to Severe Thunderstorms	Evacuate to the nearest program shelter, Training Lodge, Trading Post, or Dining Hall If in campsites evacuate to nearest bath house program shelter.
Tornado	Shelter in a closed building.
Fires	Structure Fires: evacuate the building and stand back 100 yards. Do NOT attempt to fight the fire. Forest Fires: Evacuate to the Parade Field and send a runner to call 911 as soon as possible.
Earthquake	Campsites 3 – 7, report to the parking lot. Campsites 8 – 18, report to the Scoutcraft activity field.
Floods	Low-lying areas go to higher ground

MAIL

All outgoing mail may be placed in the mailbox inside the Administration Building. Mail will be taken to the Post Office in town on a daily basis. Incoming mail will be available in the campsite mailbox in the camp office. All mail sent to Camp Buck Toms should follow the format outlined in the table below.

Camp Buck Toms
[Scout's Name]
[Troop # and Campsite #]
373 Camp Buck Tom Road
Rockwood, TN 37854

Parents are encouraged to write their Scout while they are at camp. Please remember the mail takes time (the reason they call it *snail mail*). Letters mailed after Wednesday will not arrive in time. All mail that is received after the Troop has checked out will be returned to the sender.

To ensure delivery on time, you can send mail to camp a few days to a week before the Troop arrives.

CHECK OUT

The checkout procedure will begin Saturday morning, and should be completed by 10:30 am. There will be no formal flag ceremony that morning. A continental-style breakfast will be served in the dining hall.

Procedures for loading personal gear and unit equipment will be shared during weekly leaders meetings at camp. The unit will also do a final sweep of the campsite, picking up trash and throwing it away.

Your Campsite Commissioner will do a final inspection Friday afternoon, looking for any possible damages to the Adirondacks and other campsite facilities. After the inspection, the Campsite Commissioner will clear the unit to leave. **Any damages found after Friday and through Sunday will be charged to the Troop.**

CHECK OUT AT A GLANCE

7:30 – 8:30 AM	Continental-style breakfast served in the Dining Hall
After Breakfast	Return to campsite and prepare for departure

Step-by-Step

1. **Pick up Merit Badge paperwork.** This MUST BE PICKED UP FRIDAY NIGHT!
2. **Campsite** – Return to campsite after breakfast. Pack up your gear and clean the campsite one last time.
3. **Trash** – Bag up all trash and place it at the end of the campsite road next to the main camp road.
4. **Camp Office** – Before leaving camp, stop by the Camp Office to take care of any last minute paperwork, settle any debts, turn in evaluation forms, and sign-out your Troop from camp

CAMP SERVICE AWARD

Any Scout or Venturer, youth or adult, may earn this attractive award by participating in service projects at either Camp Pellissippi or Camp Buck Toms. Each Scout must perform the number of hours required to earn each level of recognition. The qualifications are as follows:

1. The service project must be approved and directed by the Camp Ranger.
2. Scouts may do the project either with their Troop or individually.
3. OA Ordeals, Service Projects for Merit Badges or advancement at Summer Camp are **not eligible**, but service work performed for the Camp Buck Toms Award may count.

BRAVE PATCH	WARRIOR PATCH	CHIEFTAIN PATCH
12 hours of service work performed, using at least two days at work	6 more hours, for a total of 18 hours of service work performed (including time worked for the other 2 awards, with a total of at least 3 days involved)	6 more hours, for a total of 24 hours of service work performed (including time worked for the other 3 awards, with a total of at least 3 days involved)

MERIT AND HONOR TROOP

The Merit Troop and Honor Troop awards recognize units that participate fully in the camp program, follow camp rules, and demonstrate the true Scouting Spirit. All units receiving the Merit and Honor Troop awards will be recognized at the closing campfire.

MERIT TROOP

Complete 7 of the 8 following requirements

- ☐ The unit has 50% of its active membership at camp
- ☐ Scouts attending camp participate in scheduled activities (merit badges, free swims, and other activities of the day).
- ☐ The Senior Patrol Leader or designated assistant attends all SPL meetings and the Scoutmaster or assistant attends all Leaders' meetings
- ☐ The Scouts and Leaders attend the evening meals in BSA Field Uniform
- ☐ The unit maintains a clean campsite throughout the week
- ☐ The unit attends at least one vesper service
- ☐ The unit that has Order of the Arrow members that participate in the OA events happening during the week.

- ☐ The unit participates in at least one flag ceremony at a meal

HONOR TROOP

Complete 2 of the 4 following requirements, in addition to achieving Merit Troop

- ☐ The unit has at least one adult that attends the Scoutmasters' pre-camp meeting
- ☐ The unit performs a conservation or camp improvement project while at camp. The project must be approved beforehand, and checked upon completion by the Camp Ranger
- ☐ The unit plans one inter-unit or inter-campsite activity. The activity must foster a sense of Scouting Friendship between at least two units
- ☐ The unit demonstrates Scout Spirit by participating with songs and skits at assemblies and meal times.

APPENDIXES

A	DAILY CAMP SCHEDULE
B	MERIT BADGE SCHEDULE
C	2017 SUMMER CAMP MERIT BADGE AND ACTIVITY REGISTRATION FORM
D	CAMP ATTENDANCE ROSTER
E	UNIT SWIM CLASSIFICATION FORM
F	WHAT TO BRING TO CAMP
G	HAMMOCK POLICY
H	SUMMER CAMP DISCOUNT FOR NEW BOY SCOUTS
I	CAMPERSHIP FUND APPLICATION
J	CAMPERSHIP FUND CAMPAIGN
K	PROVISIONAL TROOP 557 APPLICATION
L	MEDICATION FORM
M	MAP OF CAMP BUCK TOMS
N	DIRECTIONS AND MAP TO CAMP BUCK TOMS
O	2017 SUMMER CAMP ONLINE REGISTRATION INSTRUCTIONS
O	CAMP STAFF APPLICATION INSTRUCTIONS
P	GSMC ONLINE ADVANCEMENT INSTRUCTIONS AND DETAILS

2017 DAILY CAMP SCHEDULE

A

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
6:50		Reveille - Good Morning				
7:30-8:10		1 st Breakfast	1 st Breakfast	1 st Breakfast	1 st Breakfast	1 st Breakfast
8:15		Formation	Formation	Formation	Formation	Formation
8:25-9:00		2 nd Breakfast	2 nd Breakfast	2 nd Breakfast	2 nd Breakfast	2 nd Breakfast
9:30 – 10:20		1st Session	1st Session	1st Session	1st Session	1st Session
10:45		Leaders Meeting Safe Swim Defense & Safety Afloat Tng	Leaders Meeting	Leaders Meeting	Leaders Meeting	Leaders Meeting
10:30 - 11:20		2nd Session	2nd Session	2nd Session	2nd Session	2nd Session
11:30 - 12:20		3rd Session	3rd Session	3rd Session	3rd Session	3rd Session
12:30	Check in begins at 1:00 pm	Open Lunch	Open Lunch	Open Lunch	Open Lunch	Open Lunch
1:30		SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting
2:00 - 2:50		4th Session	4th Session	4th Session	4th Session	4th Session
3:00 - 3:50		5th Session	5th Session	5th Session	5th Session	5th Session
4:00 - 5:00	4:30 SM/SPL Roundtable	OPEN AREAS / TROOP TIME				
5:45-6:15	1 st Dinner	1 st Dinner	1 st Dinner	1 st Dinner	1 st Dinner	1 st Dinner
6:20	Formation	Formation	Formation	Formation	Formation <i>OA Night</i>	Formation
6:25-7:00	2 nd Dinner	2 nd Dinner	2 nd Dinner	Cook in Campsite	2 nd Dinner	2 nd Dinner
7:30		Scout Leader Dinner & Camp Wide Activity for all Scouts	Belt Night SM/Staff Volleyball Game Wilderness Survival Overnighter Troop Swimming/Boating	Cobbler Cook- off Extravaganza SM/Scout Rifle Honor Trail 7:45	Leave No Trace Training OA Fun Night Cracker Barrel Troop Swimming/Boating	Troop Packets Available In STEM LODGE
7:45	Vespers					
8:30	Campfire					Campfire
10:30	Quiet Time					
11:00	Taps - Quiet Time Lights Out In All Campsite Shelters/Bath houses					

2017 MERIT BADGE SCHEDULE

CLASS	Class Size	9:30	10:30	11:30	2:00	3:00	4:00	
DAN BEARD FIRST YEAR PROGRAM								
Tenderfoot/Camp Exploration (NEW)	75	75					Open Schedule	
Second Class Requirements (NEW)	40		40		40			
First Class Requirements (NEW)	40			40		40		
AQUATICS								
BSA Lifeguard	10	ALL DAY (10)						Open Boating and Swimming
Canoeing	10	10	10	10	10			
Lifesaving	12	12	12		12	12		
Motor Boating	5	5	5	5				
Paddle Boarding	7	7	7	7				
Small Boat Sailing (2 instructors)	6		6		6			
Swimming	20	20		20	20	20		
Swimming Skills	10			10	10	10		
Water Sports	5	5			5			
Kayaking	10	10	10	10		10		
Mile Swim (BEFORE BREAKFAST)	30							
NATURE								
Animalia Studies	15		15				Open Schedule	
Archaeology	15				15	15		
Architecture/Landscape Architecture	15		15	15				
Environmental Science (2 classes of 15)	30	30			30			
Forestry	15			15				
Nature	15			15		15		
Oceanography	15	15			15	15		
Weather	15	15		15	15			
Geology (NEW)	15	15	15					
Insect Study (NEW)	10		10	10				
HANDICRAFT								
Art/Sculpture	12	12		12		12	Open Schedule	
Basketry/Woodcarving	12	12	12	12	12	12		
Leatherwork	15	15	15	15	15	15		
Metal Working	9		9		9			
Photography/Moviemaking	10	10		10	10			
Communications	12	12	12		12	12		
Citizenship in the World	15		15	15		15		
HEALTH AND SAFETY								
Emergency Preparedness	15	15	15	15	15		Open Schedule	
Fingerprinting/Crime Prevention	15		15		15			
First Aid	15	15	15	15	15	15		
Public Health	15			15		15		
Search and Rescue	12	12	12			12		
First Aid & Advanced CPR Certifications (NEW)	12				12			
SCOUTCRAFT								
Fishing	15	15		15	15		Open Schedule	
Geocaching/Orienteering	8	8			8			
Pioneering	15		15					
Pulp and Paper	12		12			12		
Signs, Signals, and Codes	10			10	10	10		
Wilderness Survival	15	15		15	15	15		
Indian Lore	15			15	15			
Inventing (NEW)	15	15						
Paul Bunyan Woodsman (NEW)	15	15	15					
SHOOTING SPORTS								
Archery	16	16	16	16	16	16	Open Range Time	
Rifle Shooting	8	8	8	8	8	8		
Shotgun Shooting	8	8	8	8	8	8		
HIGH ADVENTURE								
Climbing	12		12		12		Open Schedule	
Cycling (Mountain Biking)	8		8		8			
COPE (13-20 years old)	12	ALL DAY EVERY DAY (12)						
Horsemanship	6	6			6		Open	
Mountain Man Expedition	24	ALL DAY EVERY DAY (24)						
STEM								
Astronomy (Evening Class 8:30-10:00pm)	12						Open Schedule	
Aviation	12					12		
Chemistry	12	12		12	12			
Chess	12		12			12		
Nuclear Science	15			15	15			
Radio/Electronics	10	10			10			
Robotics	8	8	8		8			
Space Exploration	12			12		12		
Welding	16	16			16			
Game Design (NEW)	10	10		10				

2017 SUMMER CAMP MERIT BADGE AND ACTIVITY REGISTRATION FORM C

Troop #: _____ District: _____ Council: _____ Week #: _____

TO THE LEADER:

Use this form to help you organize your online registration and to coordinate each of your Scout's registration. This form should be discussed with the Scout, then reviewed and completed by YOU. Please use the Scout's full name (no nicknames, please) and PRINT CLEARLY.

Scout's Name: _____ Age: _____ BSA ID#: _____ Rank: _____

TO THE SCOUT:

List the merit badges you want to take. List alternate badges in the "SECOND CHOICE" column, making sure they meet at the same time as your first choice.

IMPORTANT: TEN SEPARATE merit badges must be listed. SECOND CHOICES CANNOT REPEAT FIRST CHOICES.

ALL-DAY ACTIVITIES: Please list all day activities under "FIRST CHOICE", 9:30 AM timeslot.

NOTICE: Some merit badges and requirements cannot be completed at camp, or have additional fees.

SESSION #	(TIMES)	FIRST CHOICE	SECOND CHOICE
1	9:30 AM		
2	10:30 AM		
3	11:30 AM		
4	2:00 PM		
5	3:00 PM		

REMINDER TO LEADERS:

The Great Smoky Mountain Council begins taking registration on the following days:

Week 1 February 6, 2017
Week 2 February 7, 2017
Week 3 February 8, 2017
Week 4 February 9, 2017
Week 5 February 10, 2017
Week 6 February 13, 2017.

All fees must be paid by the Troop with a Troop Check or online with VISA or MASTERCARD.

Individuals cannot register and pay at the Great Smoky Mountain Council Service Center.

Scoutmaster

Scout

Parent/Legal Guardian (Must be signed. No Exceptions)

2017 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

D

Troop #	Week #	Campsite #	District	Council
---------	--------	------------	----------	---------

This form must be returned with each payment.

List all Adults and all Youth Members who will be attending Camp for one night or more.

A copy of this form must be turned in with each payment will all names that are being paid for listed.

Position	Name of Scout or Adult		BSA ID#	Medical	Fee Paid
SM	1				
ASM #1	2				
ASM #2	3				
	4				
	5				
	6				
	7				
	8				
	9				
	10				
	11				
	12				
	13				
	14				
	15				
	16				
	17				
	18				

If needed for larger Troops, attach a second page of this form

Unit Swim Classification Record

This is the individual's swim classification as of this date. Any change in status after this date (i.e., nonswimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator. **SPECIAL NOTE:** When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Unit Number _____

Date of Swim Test _____

	Full Name (Print) (Draw lines through blank spaces.)	Medical Recheck	Swim Classification		
			Nonswimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

NAME OF PERSON CONDUCTING THE TEST:

 Print Name

 Signature

 _____ Qualification
 Council/Agency (Red Cross, YMCA, etc.)

FORM INVALID WITHOUT AN ATTACHED COPY OF AQUATICS TEST ADMINISTRATOR CREDENTIALS

UNIT LEADER:

 Print Name

 Signature

SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. **The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season.** Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test can be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water (e.g., the swimmer's test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth).

ADMINISTRATION OF SWIM CLASSIFICATION TEST (THE LOCAL COUNCIL CHOOSES ONE OF THESE OPTIONS):

OPTION A (at camp):

The swim classification test is completed the first day by camp aquatics personnel.

OPTION C (At unit level with council-approved aquatics resource people):

The swim classification test done at a unit level should be conducted by one of the following council approved resource people: **Aquatics Instructor, BSA; Aquatics Cub Supervisor; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc.** When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

TO THE TEST ADMINISTRATOR

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. **Each step of the test is important and should be followed as listed below:**

SWIMMER'S TEST:

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST:

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

**FORM INVALID WITHOUT AN ATTACHED COPY OF AQUATICS TEST
ADMINISTRATOR CREDENTIALS**

WHAT TO BRING TO CAMP

F

INDIVIDUAL CHECKLIST

CLOTHING ITEMS

- ☐ Scout Field Uniform
- ☐ 5 changes underwear
- ☐ 5 T-shirts or other shirts
- ☐ 5 pairs socks (maybe more)
- ☐ Long pants (it's cool at night)
- ☐ Long shirt or jacket
- ☐ Lightweight shoes (closed toed)
- ☐ Shower shoes
- ☐ Hiking boots or heavy shoes
- ☐ Poncho or raincoat
- ☐ Hat for sun and rain
- ☐ 1 or 2 swim trunks or shorts
- ☐ 2 or 3 pairs short pants

HEALTH, SAFETY, AND COMFORT

- ☐ Sunglasses
- ☐ Regular glasses if needed
- ☐ Broom to sweep Adirondack platform
- ☐ 3 or 4 towels
- ☐ 3 or 4 washcloths
- ☐ SOAP (3 or 4 hotel bars)
- ☐ Deodorant
- ☐ Tooth care stuff
- ☐ Insect Repellent
- ☐ Band-Aids
- ☐ Foot powder
- ☐ Comb or hairbrush
- ☐ Mirror
- ☐ Sun screen lotion
- ☐ Dirty clothes bag
- ☐ Canteen or water bottle

UNIT EQUIPMENT

- ☐ Troop, USA, and State Flag, Patrol
- ☐ First aid kits
- ☐ Bow saws
- ☐ Lanterns
- ☐ Rope
- ☐ 3 Large tarps (privacy curtains) (8 man)
For Adirondacks, 8ft high by 10 ft. wide

- ☐ 5 or 6 coat hangers

FOR SLEEPING ON BUNKS

- ☐ 2 blankets or sleeping bag
- ☐ Pillow
- ☐ 2 pillow covers
- ☐ ***Foam pad or bunk cushion***

STUFF FOR ADVANCEMENT

- ☐ Scout Handbook
- ☐ Small pocketknife
- ☐ Day Pack
- ☐ Sleeping bag for overnight activity
- ☐ Fishing tackle
- ☐ Pencils or pens
- ☐ Notebook or writing paper
- ☐ Merit badge books
- ☐ Kits/special equipment for MBs

OTHER STUFF YOU MIGHT WANT

- ☐ Footlocker (best way to pack)
- ☐ Magazines and books
- ☐ Stamps so you can write home
- ☐ Paper, envelopes, and post cards
- ☐ Camera and film
- ☐ Watch (not expensive)
- ☐ Wallet for pocket money and I.D.
- ☐ Flashlight
- ☐ 2 or 3 sets of new batteries
- ☐ Extra bulb for flashlight
- ☐ Needles and thread
- ☐ Safety pins
- ☐ Spending money

- ☐ Brooms
- ☐ Water hose
- ☐ Water coolers
- ☐ Dining fly
- ☐ Troop cooking equipment (Wednesday)
- ☐ Dutch ovens
- ☐ ABC Fire Extinguisher

WHAT CAMP BUCK TOMS PROVIDES

F

- Flagpole
- Latrine and water supply
- Showers
(At campsites and at Central Showers)
- Picnic Table
- 4- or 8-man Adirondack
- Bulletin board
- Fire pit
- Washstand
- Liquid fuel lock box

WHAT NOT TO BRING TO CAMP

Personal firearms or other firearms, ammunition, and bows are not allowed in camp: only those supplied by the Shooting Sports area are to be used. Sheath knives are not allowed at camp as well. Any such equipment brought to camp must be delivered to the Camp Director when the unit checks in. It will be returned when the unit checks out at the end of the week.

In addition, no pets of any kind or fireworks are allowed in camp. This is policy of the Boy Scouts of America.

Finally, we recommend that items such as radios, iPods and MP3 players, electronic games, and other electronic devices not be brought to camp. Summer camp is an outdoor experience, and these items are not appropriate to that experience. **CAMP BUCK TOMS IS NOT RESPONSIBLE FOR LOST OR STOLEN ITEMS.**

PACKING TIPS

Other than some basic items, different people and units will bring different items with them. A good exercise is to think about your Troop's perfect week at camp and bring items that you see in your mental picture. Some Troops never leave home without their hammocks, others never without their rod and tackle box. Make this week the best week of your summer. To help you and your Troop not forget these important items, please use the lists on the previous page to help with packing.

Electrical Use Policy

NEW: No electrical cords are allowed to be run from building to building. This is dangerous, against BSA policy and against Roane County Building Codes. Cases where electricity is needed for health reasons must be cleared with the Camp Director before arriving at camp. The Camp Director will do his best to meet your needs.

NEW: Due to safety concerns and damage to the Adirondacks, use of hammocks inside the Adirondacks is strictly prohibited.

Great Smoky Mountain Council
Policy for the Use of Hammocks on Council Property

Hammocks are more and more becoming a part of the camping Experience at our Scout camps. The use of hammocks at outdoor activities can add a fun highlight to the outdoor experience. Hammocks, however, bring with them their own set of safety and ecological issues. It is the policy of the Great Smoky Mountain Council that, for the safety of our participants, that hammocks will be hung at height no more than waist high of the user at the center point while empty. Hammocks will not be secured to shelters but should be secured to stable trees in the area of the campsite out of main paths and walkways.

For your safety and to extend the life of your hammock, read carefully the manufacturer's guidelines and be sure to hang your hammock in a secure location and attach it only to a stable tree.

- * Selects trees with "tough" bark such as oak, hickory or pine over trees with "thin" bark such as maple or dogwood
- * Securing the hammock must be temporary. No nails, eye bolts, screws, etc. put in trees at any time.
- * 1 1/2 "-2" tension straps are approved while rope is **"not"** approved
- * Secure hammocks to trees 8" in diameter or larger.

The following design is preferred to using trees if installing a hammock post in a campsite.



The most dangerous time when using a hammock is while getting into or out of the hammock. It is the time of greatest instability. Use great care! A hammock is not a toy.

Hammocks should not be attached to any camp structure. The Camp Ranger or Staff has the authority to have a hammock moved or taken down because of the location, support or height it is hanging.



2017 Summer Camp Discount for NEW Boy Scouts

***\$40 off the regular registration fee for all NEW Scouts!***

Summer camp is the most exciting experience that any boy can experience. You are invited to spend your first summer camp with us at Camp Buck Toms in Rockwood, Tennessee. As an incentive to join a Troop and come to camp this summer, the Council is offering a \$40 discount to all **NEW Great Smoky Mountain Council Boy Scouts* and Webelos Scouts** who join a Troop between January 1 and July 15, 2017 AND attend summer camp at Camp Buck Toms in 2017.

COUPON MUST BE PRESENTED WHEN PAYING CAMP FEES AND MUST BE COMPLETE.

**ALL FEES MUST BE PAID BY
APRIL 21, 2017 TO RECEIVE THE DISCOUNT.**

New Scout Name: _____ Troop Number: _____

Parent/Guardian Signature: _____ Phone: _____

My son is a new Boy Scout: **Check one:** ____ never was in Scouts ____ was a Webelos

Webelos Scout Crossover: Yes / No (Circle One) Webelos Pack Number: _____

Troop Joining Date: _____ Date Joining Application sent to Scout Center: _____

Scoutmaster Signature: _____ Date: _____

*A boy who is newly registered in a Boy Scout Troop for the first time or transfers from a Council Webelos Den into a Troop in the Great Smoky Mountain Council and attends Camp Buck Toms during the 2017 summer camping season. Coupon must be presented at the time the new Scout is registered to attend camp. Not transferable and cannot be presented after the fact. This discount coupon contains no monetary value.

OFFICE USE ONLY

Coupon Received on: _____ (date)

New registrant application verified: _____ (Council Registrar Initials)

Approved: _____ Camp Director

Great Smoky Mountain Council, Boy Scouts of America

APPLICATION FOR ASSISTANCE WITH CAMP FEES

GREAT SMOKY MOUNTAIN COUNCIL MEMBERS ONLY**DEADLINE: APRIL 1, 2017**

Troop Number _____ District _____

Name of Scoutmaster _____

Scoutmaster's Telephone (_____) _____

Name of Scout _____

Parent's or Guardian's Name(s) _____

Address _____

City _____ State _____ Zip _____

Scout's Age _____ Years in Scouting _____ Rank _____

Explain why this Scout needs help with Camp expenses _____

Has your Troop participated in a Council-sponsored money-earning project this year? _____

If "YES" list the project(s) _____

Has your Troop held or worked on a money-earning project this year? _____

If "YES" list the project(s) _____

Total Camp fees \$ _____ Amount requested from Campership Fund (up to \$100) \$ _____

Signed by Scoutmaster _____ Date _____

For Office Use Only

Date Received in Council Office _____ Amount of Campership Awarded \$ _____



The Great Smoky Mountain Council is now offering a new commemorative 2017 Council Shoulder Patch to recognize donors who make a financial contribution to help needy Scouts attend camp. This limited edition patch features many colors and will be issued on a first come, first served basis. All proceeds received from this project will be used to send Scouts to summer camp at Camp Buck Toms, day camp for Cub Scouts, and weekend camping for Cub Scouts and their families.

Use the form below to make your donation to the campership fund and receive your commemorative Council Shoulder Patch today!
Thank you for your support in helping Scouts to go to camp!

(Detach and Mail)

ORDER FORM – 2017 CAMPERSHIP RECOGNITION CSP

To order your 2017 Limited Edition GSMC Campership Recognition Council Shoulder Patch, please send your donation to:

**CAMPERSHIP FUND CAMPAIGN
 Great Smoky Mountain Council, BSA
 PO Box 51885
 Knoxville, TN 37950**

Please reserve _____ 2017 CSP (s) for me at a donation of \$25 each.

Enclosed is my donation of \$_____.
Checks and money orders payable to BSA.

Credit Card: Visa / Master Card Number: _____ - _____ - _____ Exp. Date: _____

SEND PATCH (ES) TO:

Name: _____

Address: _____

City/State/Zip: _____

☐ Please use my name as a supporter of this program. ☐ Please do not list my name.

PROVISIONAL TROOP 557 APPLICATION

K

For Scouts Attending Summer Camp under Council Leadership

Dates: Sunday, July 2 to Saturday, July 8, 2017

Arrival Time on Sunday, July 2 is 2:00 p.m.

Please reserve a space for me in "TROOP 557" at Camp Buck Toms. I understand that the fee is \$230.00 if I pay in full by April 21, 2017, and is \$255.00 after April 21, 2017. If I take C.O.P.E., I will add an additional \$30.00, and if I take the Mountain Man Trek I will add an additional \$70.00.

Name of Scout _____

Address _____

City _____ State _____ Zip _____

Phone Number _____ Birth Date _____

Troop/Unit Number _____ Rank _____

Leadership Position in Troop _____

Prior Years at Summer Camp _____

Parent Approval _____

Scoutmaster's Approval _____

Complete this form and send with your Medical Form and your
Merit Badge and Activity Registration Form to:

Attention: Jennifer Williams, Provisional 557
Great Smoky Mountain Council, BSA
P.O. Box 51885
Knoxville, Tennessee 37950-1885

For more information, call the Great Smoky Mountain Service Center at 865.588.6514

MEDICATION FORM

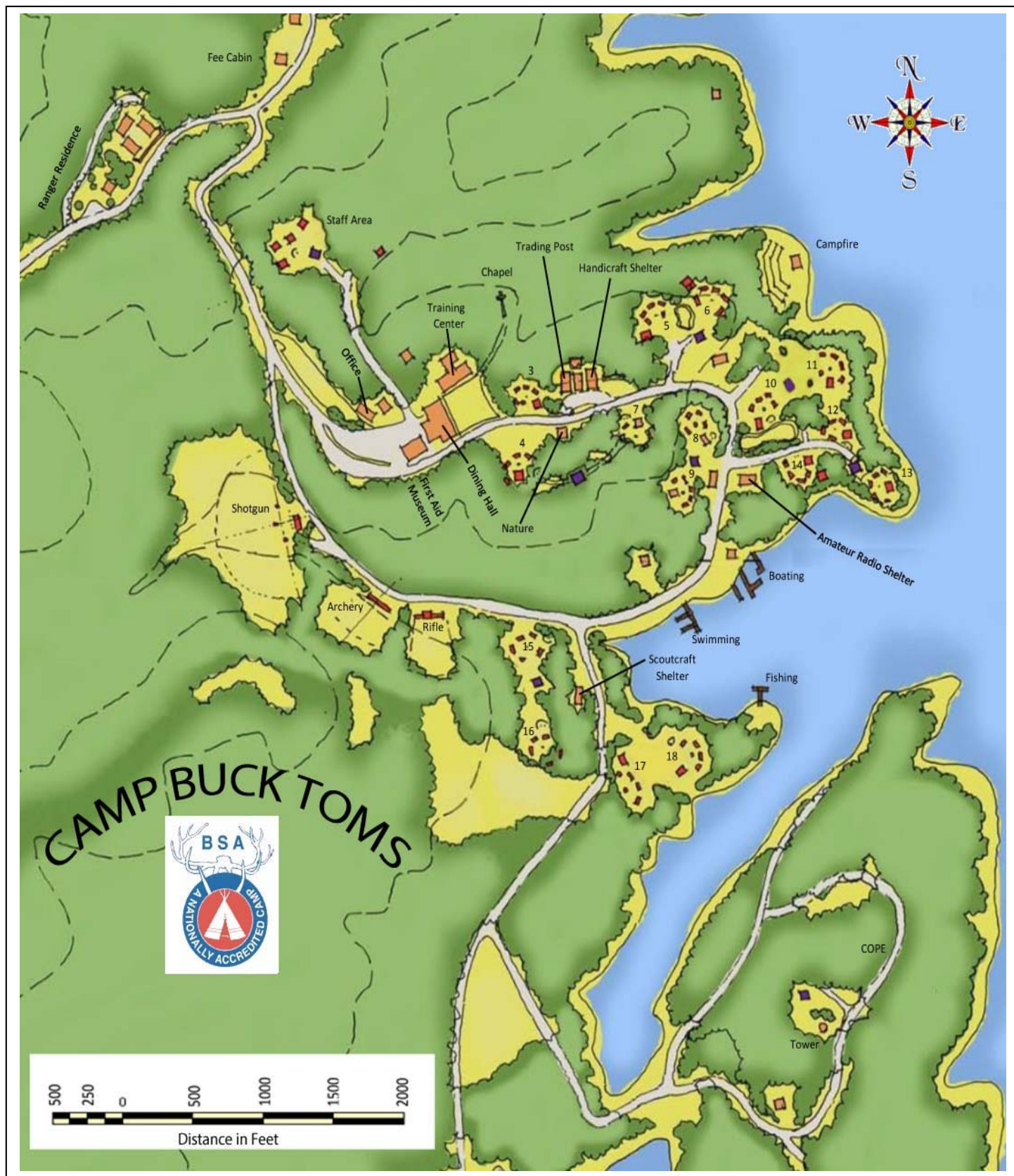
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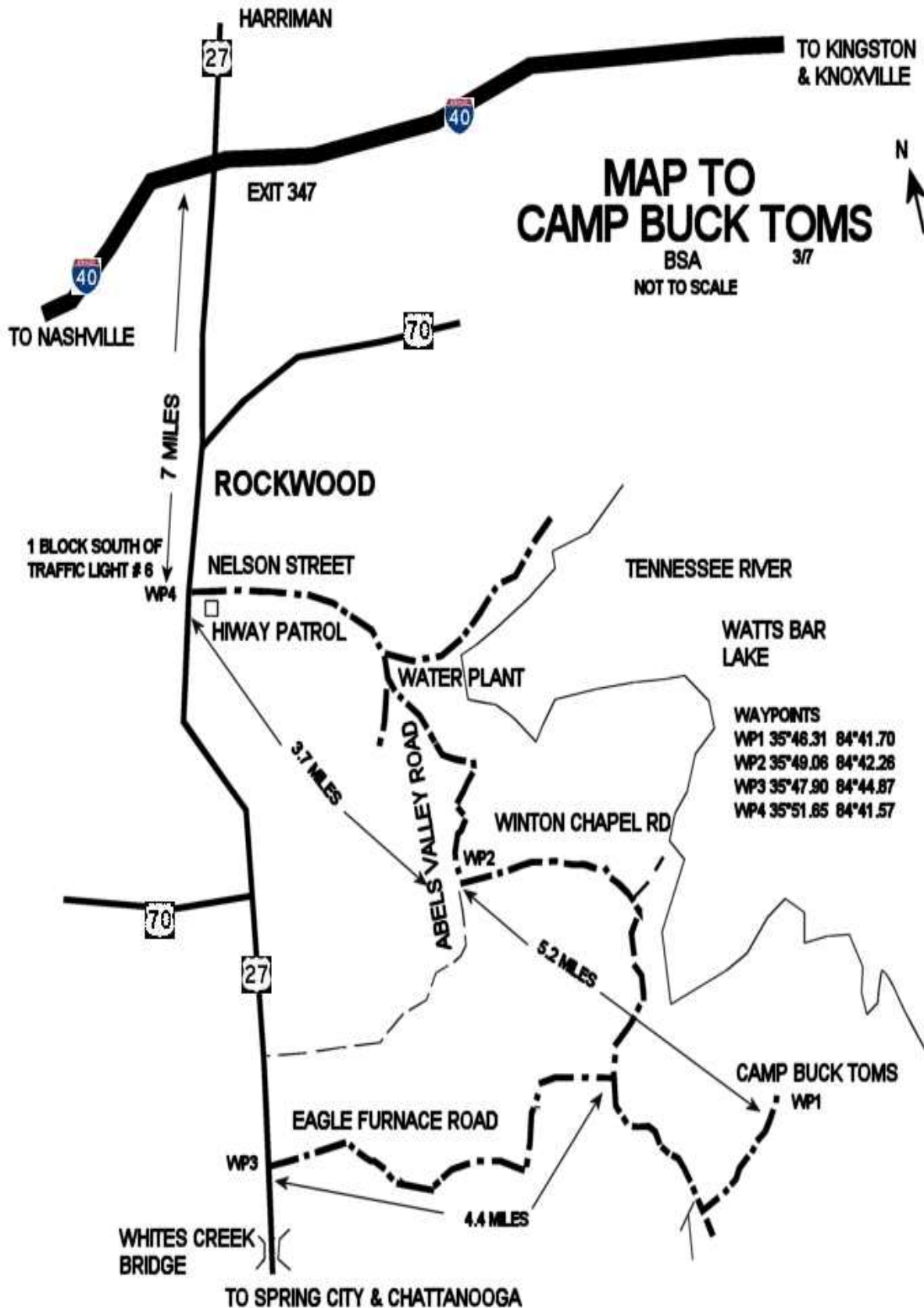
Name	Campsite	Date of birth	Classification	Weight	Troop No.	Drug hypersensitivity																														
						Prescribing Physician: _____ Medications: _____ Rx: No Yes Number(s): _____ Dosage: _____ Date filled: _____ Route: P.O. I.M. S.C. S.I. Topical Inhalation Rectal Times: PRN Daily BID TID QID AC PC HS Amount in bottle: _____ Comments: _____																														
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Instructions: Sheet is for reproduction as needed; it should be three-hole punched and kept in a binder during camp week. Use one sheet for each camper with a prescription. Record all medicines brought to camp (up to six medications to a sheet). The medication, dosage, and dosage schedule should be copied from the prescription. Record dispensing times and days in the blocks provided for each medication as they are dispensed daily. After camp week, place sheet(s) inside the first aid log.

MAP OF CAMP BUCK TOMS

M





Knoxville, TN to Camp Buck Toms Road, Rockwood, TN 37854

- 1) From Henley Street Downtown, take I-40 W towards Nashville. Drive for 39.6 miles
- 2) Take Exit number 347 towards US-27/Harriman/Rockwood/Roane State Community College. 0.2 miles.
- 3) Turn Left onto TN-61 South toward Rockwood. Drive for 5.7 miles.
- 4) Go straight on N. Gateway Avenue for 2.5 miles passing Rockwood traffic lights number 1 through 6.
- 5) N. Gateway Avenue becomes Spring City Highway. Drive for 0.5 miles. **Camp Buck Toms 10 mi.** sign.
- 6) Turn Left at the historic small stone Highway Patrol station onto Nelson Street. Drive for 0.8 miles.
- 7) Bear right as the street becomes Abels Valley Road past Ridgeview Elementary. Drive for 1.4 miles.
- 8) Bear Left at the Y on Abels Valley Road. Drive for 1.9 miles to Winton Chapel Road.
Camp Buck Toms 7.2 mi. sign.
- 9) Turn left onto Winton Chapel Road. Wooden **Camp Buck Toms 5.2 mi.** sign.
- 10) Drive on Winton Chapel Road for 4.9 miles staying on Winton Chapel following wooden **Camp Buck Toms →** signs.
- 11) Turn Left onto Camp Buck Toms Road. Wooden **Camp Buck Toms** sign.

From Chattanooga, TN (staying on I-75 out of the city)

- 1) Go North on I-75 out of Chattanooga to Exit 60 TN-68/Sweetwater/ Spring City
- 2) Exit and go West on TN-68 toward Spring City. Go 22 miles.
- 3) Turn Right on Rhea County Highway US-27. Pick up directions from #9 above.
- 4) Turn right onto Winton Chapel Road. Wooden **Camp Buck Toms 5.2 mi.** sign.
- 5) Drive on Winton Chapel Road for 4.9 miles staying on Winton Chapel following wooden **Camp Buck Toms →** signs.
- 6) Turn Left onto Camp Buck Toms Road. Wooden **Camp Buck Toms** sign.

From Nashville, TN (staying on I-40 east out of the city)

- 1) Go East on I-40 out of Nashville. Drive for 132 miles.
- 2) Take Exit number 347 towards US-27/Harriman/Rockwood/Roane State Community College. 0.2 miles.
- 3) Pick #3 in Directions "From Knoxville."

Camp Buck Toms
373 Camp Buck Tom Road
Rockwood, TN 37854
Telephone: (865) 354-4740
Fax: (865) 354-6334

BSA Program Office (865) 588-6514

To register for camp:

- Go to www.campbucktoms.org
- Click on *summer camp registration*.
- Choose *the week you wish to attend*
- Click *Register*.
- Enter your Troop information then *save and continue*.
- From here you will be able to enter your adults and youth, register for Merit Badges, make any necessary changes and make payments.

To modify your registration or make additional payments after your initial visit:

- Go to www.campbucktoms.org and click on your week.
- Click “edit an existing account”
- Log in using your user ID and Password.
- After any changes, you must proceed to check out page, select type of payment, even if no payment is due. If no payment is being made select the check/mail option, click save.

GSMC CAMP STAFF APPLICANT INSTRUCTIONS

The 2017 Camp Staff Application and qualifications may be found at www.campbucktoms.org.

Click on the Camping tab on left menu:

Click on Staff tab:

The Scout then selects the fillable PDF application and prints application and then completes the application and either emails or mails.

Interviews will be conducted on December 3, 2016 and January 21, 2017.

(If you do not have an access code, please contact the Council office.)

The *Great Smoky Mountain Council* is excited to announce that units can now use Internet Advancement to record their youth member advancements from any online location—at home or at the office. You will find this method to be easy, convenient, and accurate because you enter the information.

Here's how it works:

The **Great Smoky Mountain Council** has an Internet Advancement page on our Web site (**www.bsa-gsmc.org**) with instructions and a link to this function.

Internet Advancement makes it easy for unit Leadership to record awards, ranks, and merit badges to youth via an online process. This system is separate from Internet Rechartering, but uses a similar concept.

At any time during the year, the unit advancement processor from each active unit will be able to record advancements to youth member records. And, they'll also be able to print a unit roster at any time. The roster is the most current information from ScoutNET, and it will include the person ID for each adult and youth member.

These are other reports available from Internet Advancement.

- **Unit Advancement Summary** shows ranks, merit badges, and awards saved in each person record for current members of the unit.
- **Advancement Report** lists each youth member that has new ranks, merit badges, and awards, if any. This is the official unit Advancement Report to be signed and submitted to the office.
- **Unit Awards Summary** lists the number of new ranks, merit badges, and awards by name as a shopping list.
- **Advancement Update Summary** lists any ranks, merit badges, and awards that were already in the member record and were updated online.

The Council will provide each unit with a unit ID, and the unit will assign an adult to record advancements. Ranks must be recorded based on program identification and in the correct rank and date sequence. Only the Eagle Scout rank cannot be awarded by this process. Awards to be entered will not include nominated awards, such as those for meritorious action, and awards that are controlled by other organizations, even if approved for uniform wear. As BSA policies for rank entry are enforced, what units enter will meet these requirements.