

College of General Knowledge

GK101 Journey to Excellence (1 hour)

Gold, silver, bronze, what does it all mean? And what happened to the Quality Unit award from when you were a youth? Learn what exactly what Journey to Excellence is and how your unit can earn it. **Offered at 9 am**

GK 102 Extreme Knots (1 hour)

Have you ever wondered if tying a square knot is more difficult than a reef knot? If you shook your head in disbelief at that question and want to learn how to tie knots that not many other scouts know, then this class is for you.

Offered at 9 am

GK103 Service Projects (1 hour)

Need some inspiration on service projects for your troop or for rank advancement? This course will give scouts the opportunity to share ideas for community service projects.

Offered at 9 am

GK104 Edible Plants & Plant ID (1 hour)

If you've ever heard the expression, "leaves of three, let it be, leaves of four, eat some more," you'll know that there are many plants that are edible and many that you should avoid. This course will offer life-saving tips for which plants you can devour and which ones will give your scouts the opportunity to practice their first-aid skills. **Offered at 9 am**

GK105 Basic Outdoor Cooking (1 hour)

Is your definition of cooking on a campout opening a box of Pop Tarts? Learn how to boil the perfect pot of water to make a variety of satisfying meals that anyone can make.

Offered at 10 & 11 am

GK106 Flag Etiquette (1 hour)

Have you ever seen a flag ceremony and wonder why they do certain things? This course will cover the who, what, and why of our stars and stripes. **Offered at 10 am**

GK107 Sharing Leadership (1 hour)

Learn how to encourage parents to help with your UNIT. Recruiting ideas that are helpful. Filling jobs that are empty. Finding help because YOU simply cannot do it all.

Offered at 10 am

GK108 Introduction to Basic Camping Skills & Essentials (1 hour)

Are you new to the whole camping in the outdoors excitement? Are you experienced but need an extra hand in helping new scouts and their families? Then join us for some helpful guidance to make everyone's camping experience a great one! **Offered at 10 am**

GK109 Geocaching (1 hour)

Sure, you could use a map and compass to find your way. But wouldn't use satellites in space to triangulate your position sound more fun? Learn how to properly use GPS devices, in case your map and compass disappear in a Patrol Leader's backpack. **Offered at 11 am**

GK 110 Unit Financial Health (1 hour)

How do the best units manage their finances? This course will cover everything you need to know to develop a solid financial base and maintain stable finances. **Offered at 11 am**

GK111 Effectively Communicating with Your Unit's Leaders (1 Hour)

Communication is the lifeblood of any scouting unit. Learn different and more effective techniques on how to reach your unit's leaders, whether they're Baby Boomers or Millennials.

Offered at 11 am

GK112 Dutch Oven Cooking (1hour)

Introduction to Dutch oven cooking. It's easy once you know how! Learn the basics of cooking in a Dutch oven over an open campfire. Learn techniques for temperature control and tasty recipes from main course dinners to desserts. **Offered at 1 & 2 pm**

GK113 Leadership Succession Planning (1 hour)

Why should you worry about who will take over as Scoutmaster when that position becomes vacant? Learn about how to properly recruit and train potential successors to positions, such as the unit leader, committee chair, and more.

Offered at 1 pm

GK114 Leatherworking (1 hour)

Additional fee: \$5

Wow, that's a nice leather belt, where'd you get it? What do you mean you made it? Learn how in this course. **Offered at 1 pm**

GK115 Social Media Communications (1 hour)

Are you still trying to figure out how to use MySpace after dialing up your modem on the worldwide web? This course will offer how to most effectively utilize the latest in social media communications for your unit or district.

Offered at 1 pm

GK116 Risk Management (1 hour)

I'm pretty sure if there was a rule against Tiger Cubs skydiving there would be a rule written down about it, and I've never seen that rule before. Learn about risk management and the Guide to Safe Scouting in this course.

Offered at 2 pm

GK117 Shooting Sports Policy & Procedure (1 hour)

Do you want to learn more about Shooting Sports in Scouting? Join us as we tell you about all the wonderful opportunities to enjoy shooting sports! We will help you understand the rules and regulations of what is and what is not allowed in scouting and at the unit level. We will go over specific procedures for the GSMC. You will also get a copy of the GSMS Shooting Sports Standard Operating Procedures manual.

Offered at 2 pm

GK118 Unit Promotions (1 hour)

Learn how to promote your troop in your community. Also includes how to utilize social media for unit promotion. **Offered at 3pm**

GK 119 Para Cord Projects (1 hour)

Is para cord 550 called that because there is 550 things you can do with it? This course will inspire you with how you can use para cord on a variety of projects. **Offered at 3 pm**

GK120 Woodcarving (1 hour)

Additional fee: \$5

Interested in woodcarving but don't know where to start? This course will cover introductory projects and safety for one of Scouting's best hobbies. **Offered at 3 pm**

GK121 First Aid/CPR (all day)

Additional fee: \$25

Earn your American Heart Association Basic First Aid/CPR certification. **Offered at 9 am**

College of Cub Scouts

CS201 Ceremonies & Special Events (1 hour)

Whether it's Openings, Crossovers, Advancements, Closings, Flag Etiquette (including Flag Retirements), Order of the Arrow visits, we will cover a bunch here. Also includes Pine Wood Derbies, Blue & Gold, etc.

Offered at 9 am

CS202 Games Cub Scouts Play (1 hour)

Do you end up with time left and nothing planned? Do you want your boys to learn about teamwork and sportsmanship while they're having fun? Be it indoors or outdoors, warm or cold weather, energetic or quiet see how a treasure. **Offered at 10 am**

CS203 Cub Scout Knots (1 hour)

Learn the six basic knots and their use so you will feel confident teaching them to your Cub Scouts. This class will cover whipping of rope and different classifications of rope.

Offered at 11 am

CS204 How to tell Stories (1 hour)

Great opportunities to share stories and inspirational minutes are perhaps the greatest part of Scouting. So do you find yourself nervous, forgetful or going blank? Come learn tried and true methods to bring out the inner storyteller in you. **Offered at 11 am**

CS205 AMAZING Pack Meetings (1 hour)

This evening should be the highlight of the Cub Scout's month. Often, however, they are bland and uneventful. Here we go, keep the excitement and ATTENTION of the boys. Discover simple proven ideas, resources, discussion, themes and more.

Offered at 1 pm

CS206 Weird Science (1 hour)

Don't be afraid of failing this Science class. Discover simple science projects and experiments for Cub Scouts. An easy way to teach your Cub Scouts the wonders of science. Don't be afraid of failing this Science class. Discover simple science projects and experiments for Cub Scouts. An easy way to teach your Cub Scouts the wonders of science.

Offered at 1 pm

CS207 Campfire Chaos (1 hour) Create a little magic to make those campfires the highlight of the campout. From skits to stories to songs to flag retirement and special events, it's all here for a memorable campfire. **Offered at 2 pm**

CS208 Webelos Transition to Boy Scouts (1 hour)

Scouting does not end in the fifth grade! Learn about the differences in Cub & Boy scouting. Learn how to visit troops and how to ask questions of a troop, make the journey one to remember through a crossover ceremony with the OA. **Offered at 2 pm**

CS209 Annual Planning for Success (1 hour)

What do we do now? Where can I get info? What exactly is a pack committee and how does it help? How do I plan for fun and advancement? Learn more here to have a great year with your Cub Scouts! **Offered at 3 pm**

College of Boy Scouts

BS301 Electronics Policy & Cyber Chip (1 hour)

Offered at 9 am

Learn what the Cyber Chip is and how to deliver this important instruction to your scouts. Learn about how to establish an effective Electronics Policy within your Unit, including the use of electronic devices on outings.

BS302 Games for Boy Scouts (1 hour)

Fun games for Boy Scouts of all ages. Includes both indoor and outdoor games designed to build skills and knowledge.

Offered at 10 & 11 am

BS303 Merit Badge Counselor Training (1 hour)

Offered at 1 pm

Learn how to successfully prepare for and instruct scouts in merit badges. Understand the merit badge requirements and how to communicate them to scouts. Gain an understanding of how to set scouts up for success when they work on badges independently. Discuss the use of experts outside the troop to deliver merit badge instruction.

BS304 Leading by Example (1 hour)

Character-building is an important goal of Boy Scouting. As much as anything, it starts with the example set forth by the Troop Leaders. Words of encouragement, understanding and inspiration go a long way toward teaching and instilling a foundation for positive character development. Examples of Scoutmaster Minutes, campfire programs, and small group interaction will be discussed.

Offered at 2 pm

BS305 Fire Building (1 hour)

Learn how to properly and safely build a fire in a pit, in the open, and even in the pouring rain!

Offered at 3 pm

BS306 Programs for First Year Scouts (1 hour)

Learn how to transition Scouts from Webelos to Boy Scouts. Maintaining their interest and making continued progress toward early ranks.

Offered at 3 pm

BS307 Life to Eagle Mentoring (2 hours)

How to successfully mentor a Life Scout to, complete the rank of Eagle. This will include a discussion of typical stumbling blocks, the "difficult" merit badges, and expectations of the Eagle project. **Offered at 9 am**

BS 308 Scout Master Specific Training (all day)

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Offered at 9 am

College of STEM in Scouts

SS401 STEM for Packs (1 hour)

Introduction to the Cub Scout NOVA Awards. This class will give an overview of the purpose and concepts of the program. Learn how the program works. Learn some cool experiments and activities that can be used toward your Nova Awards. **Offered at 9 am**

SS402 STEM Scout Labs for Elementary School (2 hours)

Do your kids like hands on experiments? Come to this fun filled course teaching how to use the new STEM Scouts program to deliver attention grabbing activities for Elementary School Labs. **Offered at 10 am**

SS403 STEM Scout Labs for Middle School (2 hours)

Do your kids like hands on experiments? Come to this fun filled course teaching how to use the new STEM Scouts program to deliver attention grabbing activities for Middle School Labs. **Offered at 1 pm**

SS404 STEM for Troops & Crews (1 hour)

Introduction to the Boy Scout and Venturer NOVA Awards. This class will give an overview of the purpose and concepts of the program. Learn how the program works. Learn some cool experiments and activities that can be used toward your Nova Awards. **Offered at 3 pm**

College of Youth Leadership

YL501 Introduction to Leadership Skills for Troops (ILST) (6 hours)

ILST's purpose is to teach all Scouts in leadership positions about their new roles, to help them understand their responsibilities, and to equip them with organizational and leadership skills. Prerequisite for NYLT. **Offered at 9 am**

YL502 Den Chief Training (6 hours)

Scouts who are currently Den Chiefs or plan to become Den Chiefs will learn the role and responsibilities of a Den Chief, including working with Cub Scouts, playing games, and teaching knots and other skills. This training is required for the Den Chief Training Award. Cub Scout Den Leaders will learn how to sue a Den Chief to enhance their program. **(This class is intended for Boy Scouts and Cub Scout Den Leaders.) Offered at 9am.**

YL503 Senior Patrol Leader/ Patrol Leader specific training (1 hour)

So, you want to be or have just recently been elected as the Senior Patrol Leader or Patrol Leader. Your Troop or Patrol has or you hope that they will put their trust in you and show great confidence in you. How do you get prepared and make sure you don't let them and yourself down? Well a good start is to take this training! Learn what is expected of you. Make sure you understand the methods and ideals of Scouting including the essential importance of the Patrol Method as envisioned by Baden Powell, the founder of Scouting. Learn tips and tools of the trade so that you have the foundation to be or become a good SPL or PL. Learn essential tips on how to get through "the tough stuff." Take this course and "Be prepared!" for your exciting leadership role! **Offered at 9 am**

YL504 Cyber Chip Recharge(1 hour)

Did you know that all Cyber Chips expire annually and that each Scout will need to "recharge" the chip? Why do this alone? Get you Cyber Chip recharged with other Scouts while at University of Scouting and join in a group discussion with other Scouts on best practices online, go over various scenarios and how you would react, and share any personal knowledge you have of the pitfalls that can snare you online. **Offered at 1 pm**

YL505 Life to Eagle- (2 hour)

Earning the rank of Eagle Scout is a special event. Fewer than 2% of youth registered as Scouts earn this distinction each year. This course is to help ensure that YOU make it into that elite 2%. This course will: review the 12 steps from life to Eagle, review the requirements for the Eagle scout rank, review the Eagle service project requirements and how to plan your project, review the Eagle scout service project workbook, help you set a timeline to ensure success, review letters of reference, review the steps to take and who to contact if you have problems with the bsa processes for achieving Eagle, let you know what to expect from your board of review, Dispel Eagle project myths, & help you get to Eagle!!! **Offered at 10 am**

College of High Adventure

HA601 Canoeing and Camping in East TN (1 hour)

This course will be formatted as a mix of presentation and discussion of canoeing and camping on the lakes and rivers in East Tennessee. Participants are encouraged to bring any maps and information about camping spots and put-ins to share with the group. If you are interested in planning such an event for your unit this will be a great opportunity to ask questions of other scouts and scouters and gain insight into planning and best practices. We will also cover general considerations to make when planning an overnight or day-long canoe trip with your unit. **Offered at 9 am**

HA602 Tomahawks (1 hour)

Learn techniques and guidelines to incorporate this fun event into your troop or crew. **Offered at 10 am**

HA603 Hammock Camping (1 hour)

This course will serve as an introduction to the ultra-comfortable sleep and shelter system of hammock camping. With the rise in popularity of this method of camping, it is important to be able to wade your way through the many brands, guides, and how-to's to ensure your unit is implementing it in a useful and safe way. The course will cover: considerations for choosing hammock camping over traditional tent camping; hammock brand/model options and selection; and how to properly and safely hang your hammock. **Offered at 11 am**

HA604 Putting the Wow in your Crew (1 hour)

Learn how to plan a year's worth of exciting activities for your Crew and ways to include all of your scout's interest. **Offered at 11 am**

HA605 Regional High Adventure Opportunities (1 hour)

Learn about the many unique activities and outings available for your unit in East Tennessee and surrounding areas. An experienced trek guide will walk you through: important considerations to make when planning a high adventure trek or event for your unit; locations and activities of special interest; and tips, tricks, and tools available to make planning your event a breeze. **Offered at 1 pm**

HA606 Venturing First Year Program (1 hour)

In this course we will cover a program established by local venturing crews to help new units fast track their planning process, find valuable planning materials, and build an active crew over the course of their first year. This program can also be used in existing units to encourage new scouts to actively engage in advancement by helping unit leaders streamline the rank advancement process through the rank of Discovery. **Offered at 1 pm**

HA 607 Venturing Roundtable (1 hour)

This is an open forum for anyone interested in Venturing and those who are Venturers but have questions they would like to ask. A panel of seasoned Venture Scouts both youth and adults will take questions. **Offered at 2 pm**

HA 608 Back Country Cuisine and Cooking (2 hours) This course will cover general tips for the selection and operation of backpacking cooking equipment. The course is a general cover and is not intended to be a comprehensive presentation of the material given the amount of information on this subject that is available. Specific topics will include: selection and operation of camp stoves, of various models; general water purification techniques; cooking tips and recipes for use on the trail; and considerations for Leave No Trace standards as they apply. **Offered at 9 am**

HA609 Weight Comes from Fear: A Guide to Lightweight Backpacking (2 hours) This course will give you a framework to help choose equipment, considering its impact of weight as well as other performance needs. You will see examples of affordable lightweight gear and get recommendations on lightweight alternatives. **Offered at 2 pm**

College of Committee Operations

CO703 Troop Committee Training (2 hours)

Learn the importance of the Troop committee, the various positions and their roles and responsibilities, the interaction of the committee with the troop leadership, the importance of leader training, the importance of the outdoor program, their role in fundraising and boards of review and courts of honor, their overall role in supporting the leaders in providing a well- rounded program.

Offered at 2 pm

CO701 Pack Committee Training (2 hours)

Learn the importance of the Pack Committee, who is on the committee and how they were selected, their responsibilities, when and where they meet and their overall role in the leaders' meeting, and what resources are available to help develop pack programs.

Offered at 9am

CO702 Committee Operations & Roles (2 hours) Offered at 11 am (1st hour, then continues after lunch starting again at 1 pm)

As supplement to Troop and Pack Committee Training and run in somewhat of an open discussion format, this course is meant to give both experienced and new committee members the extra tools and knowledge they need to be successful. Course will cover; The Committee's role in unit communications, appropriate and effective use of email, newsletters (electronic and print), social media, and Unit Websites; Your unit's Charter Organization relationship and their role with strategies for improving, strengthening, and maintaining that relationship; How and why to develop Unit Bylaws and a Parent Handbook.