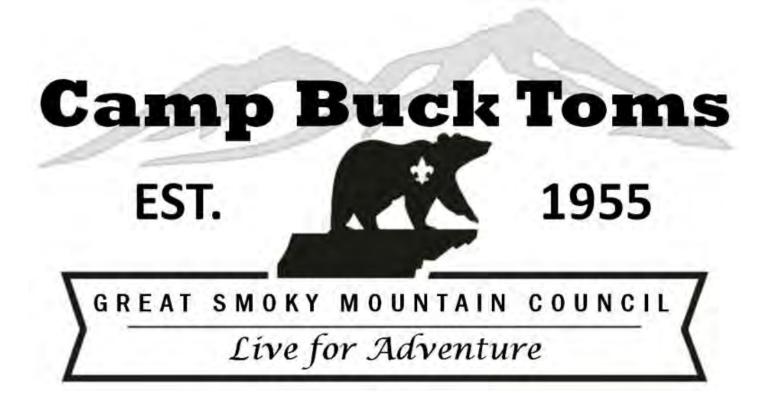
# **Great Smoky Mountain Council 2019**



**BOY SCOUTS OF AMERICA** 

KNOXVILLE, TN





### Camp Buck Toms is a BSA National Accredited Summer Camp



#### Dear Unit Leaders:

Welcome to the 2019 camping season at Camp Buck Toms. We continue to strive to fulfill our obligation of offering an excellent summer camp program for Scouts. We look forward to providing your Troop the program and service they deserve and for which Camp Buck Toms is known. From 1955 to 2019 Camp Buck Toms has been hosting thousands of Scouts to have a great Scouting Summer Experience! Whether you are tenured attendees or new for the first time to our camp we want to welcome all troops that have chosen Camp Buck Toms as their summer camp destination.

We hope this Leaders' Guide will be helpful to you and your Troop in planning your summer camping experience. Whether your Scouts are new to your Troop or experienced Eagle Scouts, we offer a program for all, including a first-year camper program, a traditional merit badge program, and a complete high adventure program for older Scouts and Venturers.

In order to prepare for your 2019 camping experience, please begin preparation now. This guide is designed to assist Scoutmasters and Senior Patrol Leaders in planning your Troop's attendance at Camp Buck Toms. **There are important changes to this guide from past years, so be sure to review it carefully.** If you have a question, or cannot find answers, feel free to contact the GSMC Service Center directly.

New merit badges for 2019 Auto Mechanics, Engineering, Railroading, Surveying and Woodwork. Summer camp is designed to be the highlight of your Troop's camping year. Our dedicated staff will do everything in its power to make sure your stay with us at Buck Toms creates memories that will last a lifetime. Let's get to work and make Camp Buck Toms 2019 one for all to remember!

On behalf of the Great Smoky Mountain Council and the 2019 Camp Buck Toms staff, we look forward to seeing you this summer!

Yours in Scouting,

James Gaddis Amy Holland

Tames Amy

Camp Director Program Director

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# **Camp Buck Toms Program**

Camp Buck Toms is located on 750 acres situated on beautiful Watts Bar Lake, which is one of the largest lakes in the TVA river system. Camp Buck Toms has over 3 miles of shoreline and abundant wildlife. Several of the campsites have terrific lakefront views.

**Economical:** Scouts can attend Camp Buck Toms for as little as \$250 per week. (If Scout takes advantage of early registration discounts). What a great deal in this time and age. Camperships are available for Great Smoky Mountain Council Scouts that qualify. Merit badge fees and special program fees may apply. Newly cross over Scouts qualify for a \$50 discount! In council Scouts only.

#### The DAN BEARD PROGRAM:

This program is for Scouts who are new to camp. Dan Beard is a full day program. We also offer a half day program for Scouts that have not earned their First Class Rank. Scouts will have the opportunity to complete many requirements for Tenderfoot, Second Class, and First Class ranks. Scouts will sign up for the appropriate time period and then schedule merit badge programs for the other class periods. Time permitting, they will have a chance to experience the rifle range, archery range and climbing. See schedule on page 20.

#### **Second & Third Year Campers:**

Over 60 merit badges are offered for Scouts that have completed their First Class rank. Many of the merit badges offered at Camp Buck Toms can be completed at camp. Additional programs are offered such as BSA lifeguard, Paul Bunyan Woodsman, COPE, and Mile Swim are just a few examples. Our program areas include Aquatics, Nature, Handicraft, Health & Safety, Scout Craft, Shooting Sports, Mountain Biking, High Adventure, and STEM. New merit badges introduced in 2019: Auto Mechanics, Engineering, Railroading, Surveying and Woodwork.

#### STEM (Science, Technology, Engineering, and Mathematics):

These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. Camp Buck Toms' STEM initiative gives Scouts an opportunity to explore relevant skills and experiences and for their achievements to be recognized. The aim is to expose youth to opportunities and help them develop skills critical for the competitive world market. Aviation, Chemistry, Game Design, Nuclear Science, Radio, Electronics, Robotics, Space Exploration and Welding are just a few of the STEM qualified merit badges offered. Check the Merit Badge List for a complete listing.



# HIGH ADVENTURE PROGRAMS — FOR OLDER SCOUTS

#### The Challenging Outdoor Personal Experience or C.O.P.E. Program:

COPE *Extreme* is a full day high adventure program for older Scouts that teach advanced team building and problem-solving skills. Scouts will learn to work as a group and function as a team to meet a series of low course and high course C.O.P.E. elements.

The goals of project C.O.P.E. are to build Leadership, self-esteem, decision-making, trust, and teamwork. These goals are accomplished by progressing, as a group, through a series of increasingly physically and mentally challenging exercises that require cooperation and teamwork to complete.

Buck Toms offers one of the finest high ropes courses, as well as a multi-level rappelling tower, V-swing and zip line. When you complete the course, you and your group will receive a special C.O.P.E. t-shirt, stating that you have "...Met the C.O.P.E. Challenge!"

#### THE MOUNTAIN MAN PROGRAM:

Mountain Man is a five-day expedition that may consist of, but not limited to, the following: backpacking, whitewater rafting, rock climbing, rappelling, mountain biking and various water sports. Upon arrival at camp on Sunday, participants will gather for a shakedown activity, equipment check, get to know one another activities, swim check and a skills assessment. Mountain Man is led by experienced guides, and promises to be fun for any participant. At the end of the week, upon completing the trek, each participant will be granted a shirt and named Mountain Man! Scouts must be **13 years of age.** 

#### **National Youth Leadership Training:**

This course is designed for Boy Scout Troops and Venturing Crews. This is open to all Boy Scouts who are First Class and 14 years old or above and all Venturers.

This exciting and fast paced training will be offered at Camp Buck Toms during the week of May 26 through June 1, 2019 Participants will learn new skills in team development and Leadership, skills that you can bring back to a Troop or Crew and put into practice.

Every Scout that maintains a Leadership position should attend this training. This course is taught by a well-trained youth and adult staff who know the program and are equipped to help each participant develop and deliver these learned skills to their fellow Scouts.

For more information on NYLT, please contact Jennifer.Williams@scouting.org at the Great Smoky Mountain Council Service Center at 865-566-0645. (Also, see the NYLT application in the back of this guide)

Limited to the first paid 48 applications.

Week#	Dates	Pre-Camp Meeting
Staff Week/NYLT/ROTC	May 26 – June 1, 2019	N/A
1	June 2-8, 2019	May 21, 2019 - 7PM
2	June 9-15, 2019	May 21, 2019 - 7PM
3	June 16-22, 2019	June 7, 2019 - 7PM
4	June 23 -29, 2019	June 7, 2019 - 7PM
5	June 30- July 6, 2019	June 7, 2019 - 7PM

# **CAMP BUCK TOMS GRACE**

Before breakfast and dinner every day, a Scout will lead the Camp Buck Toms Grace. If a Troop's Chaplain's Aide wishes to lead the grace, please see the Program Director. Please note that a Scout is Reverent, each in his own way.

In silence we seek Thee. In grace, we believe in Thee. For the blessing of this meal, for the fellowship we feel, Scouting thanks thee oh Lord.

Amen.

TO PRINT A HANDOUT FOR SCOUTS AND PARENTS:

USE PAGES 4-5 APPENDIX A, B, C, F,

THE CAMP'S DAILY SCHEDULE AND PROGRAM/MERIT BADGE SCHEDULES CAN BE FOUND IN THE APPENDIX: A AND B

(AND ARE SUBJECT TO UPDATE AT THE PRE-CAMP MEETING)

The following section highlights each program area and has a description of each merit badge or program offered.

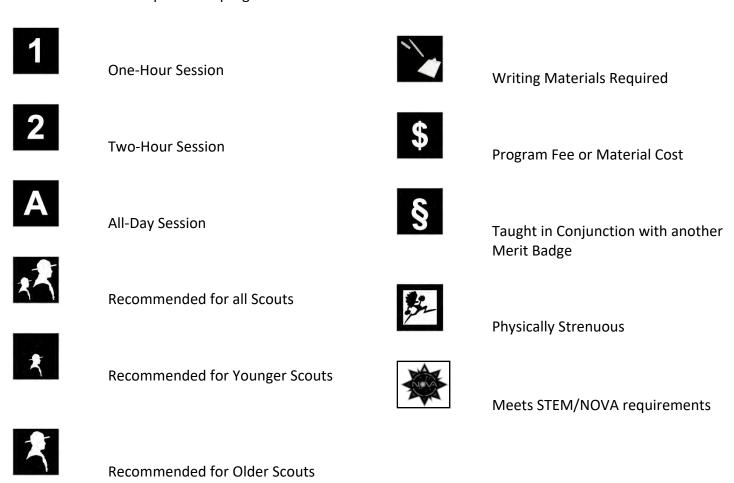
# MERIT BADGES AND OTHER PROGRAMS

Most of the merit badges offered at Camp Buck Toms can be completed at camp; however, because of time constraints and requirements, special projects, or other considerations, some merit badges prerequisites, special skill levels, may require a Scout to complete the remaining requirements back home with a merit badge counselor.

Camp Buck Toms tentatively offers over 60 merit badges and other special programs for the 2019 schedule. All merit badges at Camp Buck Toms will be taught in accordance with the 2018 *Boy Scout Requirements* booklet. Any changes in requirements published before summer camp starts will be used.

## KEY TO THE PROGRAM ICONS

The following icons are used in the Program Information section to help you easily identify which sessions are most appropriate for which Scouts. Be sure to read the description for each merit badge and special program for details about that particular program.



Merit Badge Required for Eagle

(Third year camper and/or 13 years)



STEM stands for Science, Technology, Engineering, and Mathematics. These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. In many forums — including political/governmental and academic — the strength of its STEM workforce is viewed as an indicator of a nation's ability to sustain itself.

To engage youth members in science, technology, engineering, and mathematics, the Boy Scouts of America has created a new emphasis that incorporates elements of Stem in its current advancement programs. The BSA's Stem initiative gives Scouts an opportunity to explore relevant skills and experiences and for their achievements to be recognized. The aim is to expose youth to opportunities and help them develop skills critical for the competitive world market.

#### STEM MERIT BADGES OFFERED

- Animation
- > Astronomy
- > Automotive Maintenance
- Aviation
- > Chemistry
- Chess
- > Engineering
- > Game Design
- Nuclear Science
- ➤ Radio/Electronics
- **>** Robotics
- > Space Exploration
- > Welding

# **AQUATICS**

All campers must take the BSA swimming test prior to camp or at Camp Buck Toms before engaging in any aquatics activities at camp. Use the BSA swim test form in the appendix.

Exceptions are made only for those enrolled in the Swimming Skills class or special activities under the supervision and permission of the Aquatics Director.

All aquatics merit badges require knowledge of first aid and CPR, and the demonstration of CPR on an approved device. It is recommended that this knowledge be learned, and the demonstration done prior to the Scout's week at camp.

#### CANOEING









Good physical strength and stamina are required to finish this badge. It is a fun skill that is a good introduction to boating.

#### LIFESAVING









This is a difficult merit badge and should only be undertaken by Scouts with good swimming skills. Scouts in Lifesaving will need to bring clothing (Bring long pants, a long sleeve shirt, and shoes that can get wet) for **requirement 7e**.

#### STAND UP PADDLE BOARDING







Scouts will learn the skills and safety precautions on the proper use of the paddle board. Recommended for older and stronger Scouts. This is a more difficult skill than canoeing. This is not a merit badge but a BSA program award.

#### **MOTOR BOATING**









It is recommended that Scouts were born after January 1, 1989 obtain the TWRA safety education certificate before coming to camp. See www.state.tn.us/twra/boated. However, our camp has a waiver so that Scouts may complete the merit badge without having the certificate. The TWRA license course is a 6-hr course. Must be 12 years of age. Merit Badge Fee \$25

#### ROWING









Good physical strength and stamina are required to finish this badge. It is a fun skill that is a good introduction to boating.

#### **SMALL-BOAT SAILING**







This is a two-hour session. Scouts will learn the skills and knots necessary to rig, launch, and sail small sailboats. Highly recommended for older Scouts.

#### **SWIMMING**









Knowledge of how to swim is necessary to succeed in this class, and it is NOT SUITABLE FOR NONSWIMMERS OR BEGINNERS. This badge is required for Eagle (with alternates) and is a good entry-level aquatics merit badge.

#### **MUST PASS SWIMMERS TEST**

#### **SWIMMING SKILLS**





This session is for Scouts in the non-swimmer and beginner ability groups. The instruction will work to improve their swimming skills and aim toward advancing to the next ability group.

#### **WATER SPORTS**









This session will involve water-skiing. Space is very limited, so sign up early! Recommended for older Scouts. **Merit Badge fee \$40.** 

#### KAYAKING





This session will concentrate on completing the Kayaking merit badge. Recommended for older Scouts.

#### MILE SWIM BSA







Over the week, Scouts will gradually build up towards swimming a non-stop mile. Swim will be held before breakfast each day.

#### **BSA LIFEGUARD**









Rescuer CPR

This course will certify successful participants as BSA Lifeguards. Participants <u>must be age 15 or older.</u> Adults may take the class as well, and recertification is available. This class will not be able to take place unless a minimum of two participants exists. **\$30 certification fee** 

# **ECOLOGY/CONSERVATION**

ECON merit badges generally require written work. Scouts in these sessions should be especially mindful to come to class prepared with paper and a pen or pencil, as well as the merit badge pamphlet, given the amount of specialized knowledge contained in each badge.

#### **ANIMALIA STUDIES**









This two-hour session combines Bird Study, Mammal Study, and Reptile and Amphibian Study merit badges. This is a good session for younger Scouts and is a good introduction to the Ecology/Conservation area. Reptile and Amphibian Study requirement 8 cannot be completed at camp. Mammal Study req. 3c is best done at home before camp. Additional instruction is provided, given the breadth of this session, and Scouts who have already completed one or more of the contained merit badges may spend more time on another topic.

#### **ARCHAEOLOGY**







Scouts will learn about archaeology, archaeological digs, and the importance of protecting the past.

Complete requirement 8 before camp.

# ARCHITECTURE / ARCHITECTURE LANDSCAPE







Recommended for older Scouts, 1-hour session, bring paper and pencil. Complete **requirement 4** before camp. Merit Badge book required.

#### **ENVIRONMENTAL SCIENCE**











This badge required for Eagle is a two-hour session. It will involve a great deal of study, observation, note taking, and writing. Younger Scouts are discouraged from taking this badge. Continued for 2019: two 2-hour sessions are being offered.

#### **FORESTRY**









This session will involve collections and observations, as well as a good deal of written material.

#### **GEOLOGY**









This badge teaches how rock and mineral formations are created. Scouts will also learn about fossils, faults, soil, and erosion.

#### **INSECT STUDY**







Diligence in collecting specimens will help Scouts' success in this session. Complete requirement 9 before camp.

#### MINING IN SOCIETY







This session will teach Scouts the importance of mining in our lives as well as future opportunities. Modern mining careers, exploration and safety will be reviewed.

#### **N**ATURE









Scouts will need to collect, identify, and label a variety of organisms related to the local nature. Time will be needed to search and collect specimens.

#### **OCEANOGRAPHY**









Older Scouts will have the chance to investigate the properties of the ocean. They will understand the chemistry and the properties that make the ocean a unique and diverse habitat.

#### **WEATHER**









This badge covers a lot of material. An interest or background in weather is helpful. Scouts will be recording weather data throughout the week.



# William T. Hornaday Awards

# Think of It as an Olympic Medal Bestowed by the Earth

Conservation and the Boy Scouts of America have been partners for a long time. Camping, hiking, and respect for the outdoors are a part of the Scouting heritage. Many of the requirements for advancement from Tenderfoot through Eagle Scout rank call for an increasing awareness and understanding of the natural sciences. Many former Scouts have become leaders in conserving our environment and protecting it from abuse. Right now, Scouts are involved in learning about environmental problems and actively working to make a difference.

The fundamental purpose of the Hornaday Awards program is to encourage learning by the participants and to increase public awareness about natural resource conservation.

Understanding and practicing sound stewardship of natural resources and environmental protection strengthens Scouting's emphasis on respecting the outdoors. The goal of this awards program is to encourage and recognize truly **outstanding** efforts undertaken by Scouting units, Scouts and Venturers, adult Scouters, and other individuals, corporations, and institutions that have contributed significantly to natural resource conservation and environmental protection.

IF YOU ARE INTERESTED IN MORE INFORMATION ON BEGINNING ONE OF THESE AWARDS CONTACT MARK KAYE, GSMC CONSERVATION CHAIR AT mkaye@perma-fix.com

## **HANDICRAFT**

Kits will be provided in class as part of additional merit badge fees.

#### **ART & SCULPTURE**



Scouts in this session should have some drawing or artistic experience. Complete requirement 8 before camp. Merit Badge Fee \$10

#### BASKETRY & WOODCARVING



Scouts may bring their own knives for Woodcarving, although knives are available for Scouts to use. Personal knives should be sharp and pocketknives are discouraged. Scouts should plan on spending time on their projects in the campsite. Both of these badges are good for younger Scouts. **Merit Badge Fee \$20** 

#### BUGLING



This badge will require a lot of practice. Must bring a bugle or trumpet with you to participate. Requirement 6A must be completed in the troop.

#### CITIZENSHIP IN THE WORLD



This badge is required for Eagle and requires a good deal of writing and a thoughtful approach. Scout will learn of other country's governments and what it takes to be a good citizen in the world. **Pre requisites 4b, 71, 7b, 7c, 7d, or 7e.** 

#### **COMMUNICATIONS**







Communications is required for Eagle and requires a good deal of writing and a thoughtful approach. Scouts can earn both merit badges.

#### **LEATHERWORK**



This is a good badge for younger Scouts. The session will teach basic leatherworking techniques, although experienced Scouts will have plenty of opportunity for honing their skills. **Merit Badge Fee \$10** 

#### METAL WORKING



The Metal Working merit badge is an exciting program with lots of hands on learning experience. Scouts will have an opportunity to forge items during the Thursday class time. This is a 2-hour class. Merit Badge book, long sleeve shirt, long pants are required. **Merit Badge Fee \$15.** 

# PHOTOGRAPHY/MOVIEMAKING



It is recommended that Scouts bring a digital camera. Scouts will learn how to take pictures using correct settings and lighting. In addition, they will have a chance to learn how to stage and develop proper video recording techniques. **Merit Badge Fee \$10.** 

#### WOODWORK



This badge is recommended for older Scouts. Scout will learn to create their own carpentry project. Requirement 5 can be completed in class but may need to be completed at home based on the complexity of the project planned. **Merit Badge Fee \$15** 

# **HEALTH AND SAFETY**

**EMERGENCY PREPAREDNESS** 









First Aid merit badge is a **prerequisite as well as 6b**, **6c**, **7 8b and 8c**. These requirements must be done at home. There will be some written work in this class, as well as some practical demonstration of rescue carries.

#### FINGERPRINTING & CRIME PREVENTION







This is a good session for all Scouts, although some requirements for Crime Prevention cannot be completed at camp. **Those are 2, 4a, 4b, 6 & 7.** 

#### FIRST AID









This badge covers a great deal of written material, and there are skills to master. Familiarity with knots is extremely important. This badge is recommended for older Scouts. It is highly recommended that CPR instruction, as well as requirements 1, 2d, 3c, and 7, be completed prior to camp.

#### RAILROADING



This merit badge will focus on the railroad industry and the hobby of railroading. Bring notebook, pencil and meirt badge book to class. **Merit Badge Fee \$15** 

#### **SEARCH AND RESCUE**









Take Emergency Preparedness to new extremes with the ability to mobilize after a disaster. Complete requirements 6a, b & c before camp.

Basic First Aid/CPR/AED training is being offered at CBT in 2019 for adults and scouts that need certification. This is not the First Aid Merit Badge.

This is a certification course. See associated schedule and fees.

#### What is wilderness first aid?

Wilderness first aid (WFA) is a course for everyone planning a remote high adventure ranging from lay responders to medical professionals. It focuses on prevention, assessment, and treatment for an ill or injured person in a remote environment where definitive care by a physician and/or rapid transport is not readily available. This is defined as being an hour or more away from advanced care.

#### Why is WFA important?

WFA prepares participants to identify and address medical issues that can arise in the backcountry.

WFA courses contain substantial medical information and teach skills to respond to medical emergencies in the wild. WFA training can and has enabled Scouts and Scouters to provide assessment and treatment miles from advanced care. Treatment skills are important, but so is educating Scouts and adult leaders to recognize illnesses early and minimize the potential for injury. WFA skills can save lives.

Finally, we depend upon emergency services in urban areas. In the event of catastrophes, these services may be strained. WFA knowledge can be lifesaving during hurricanes, floods, fires, or mass casualty events as well.

Youth 14+ and adult Scouters are encouraged to take this course.

# **SCOUT CRAFT**

#### **EXPLORATION**



This merit badge will focus on what is needed to plan a successful expedition trek to a new place.

Requirement 5 A&B will be dependent upon reliable internet and fieldtrip availability.

Requirement may be completed with a field trip from camp or through troop or family trip.

#### **FISHING**







Bring your own tackle or purchase it at the Trading Post. Camp Buck Toms has a waiver from Tennessee that allows Scouts to fish at camp without a license. The section of requirement 9 cooking the fish may not be done at camp.

#### GEOCACHING & ORIENTEERING









# Geocaching

Older Scouts will have the chance to take orienteering into the technology age. Learn about how Global Positioning Systems work and how to use them as a land navigation tool. **Complete requirement 7 & 8 before camp.** 

#### **ORIENTEERING**

This session will teach Scouts how to use a map and compass, however, the instruction moves quickly from basic to advanced techniques, so a good working knowledge prior to the class is helpful. Scouts will be going cross-country on their courses, so physical fitness, long pants, and insect repellent are recommended. Complete requirement 8 & 9 before camp.

#### **INDIAN LORE**







This session is excellent for all Scouts. The badge will involve the study of various American Indian tribes. **Merit Badge Fee \$15** 

#### **PIONEERING**









This two-hour session requires the completion of a pioneering project. *Scouts should be familiar with knots and lashings.* Requirement 2 outlines prerequisites.

#### PULP & PAPER







This merit badge will focus on the papermaking industry and its many applications. **Complete requirement 7 before camp.** Bring notebook, pencil and merit badge to class.

### SIGNS SIGNALS & CODES







This merit badge will explore these three different methods of communication and the many different applications used today. Bring notebook, pencil and merit badge book to class.

## **SURVEYING**







This hand on session will teach Scouts how to use a learn surveying techniques the importance of surveying with a licensed surveyor.

#### WILDERNESS SURVIVAL





The survival kit should be assembled at home and brought to camp. There will be an overnight trip during the week for participants in this class.

## **Inventing**







Inventing involves finding technological solutions to real-world problems. Inventors understand the importance of inventing to society because they creatively think of ways to improve the lives of others. Explore the world of inventing through this new merit badge and discover your inner inventiveness. Complete requirement 8 before camp.

#### PAUL BUNYAN WOODSMAN







This is an award for advanced use of woods tools and is taught by the Scoutcraft staff.

# **SHOOTING SPORTS**

Violation of safety rules will result in immediate dismissal from the following classes, **NO EXCEPTIONS**. All Shooting Sports sessions are recommended for second year or older campers.

#### RIFLE SHOOTING









Shooting experience is highly recommended for this session. A lot of time and practice is necessary to qualify. Scouts should be at least 13 years of age or third year campers and have the strength and size to manage a 10-pound target rifle. .22 caliber, boltaction rifles will be the primary tool for qualifying. Each session is limited to 8 Scouts. Merit Badge Fee \$15

#### **ARCHERY**









Shooting experience is highly recommended. This badge requires a lot of time and practice to qualify; accordingly, Scouts should be prepared to spend time outside of the class hour at the range. Scouts must be strong enough to draw a 25-pound bow. Merit Badge Fee \$10

## **SHOTGUN SHOOTING**









This program will teach the basics of handling and shooting a shotgun as well as safety precautions for firearms. **Scouts should be age 14** and have strength and size to manage a 20-gauge shotgun. **Merit Badge Fee \$25** 

## **STEM**

#### ANIMATION



This program will review the principles of animation and will be required to complete two animation projects. Bring notebook, pencil, and merit badge book. Requirement 4.A should be completed at camp it is dependent upon reliable internet.

## **ASTRONOMY** (EVENING CLASS)



This program will use telescopes to explore the night sky. Personal binoculars will be helpful. Bring notebook, pencil, binoculars (if available) and merit badge book. Requirement 8 should be completed before camp.

#### **AUTOMOTIVE MAINTENANCE**



This 1 hour merit badge will allow Scouts the chance to learn about automotive mechanics and functions. This is recommended for older Scouts.

#### AVIATION



This badge will involve a field trip to a local airport on one afternoon. Assistance from unit Leaders with transportation will be needed. **Complete requirements 3a & b before camp.** 

#### **CHEMISTRY**



This 1 hour merit badge will allow Scouts the chance to explore Chemistry. This introduction to Chemistry will cover chemical reactions, pressure, and environmental issues. **Complete requirements 7a, b, c or d prior to camp.** 

#### **CHESS**



This is a great intellectual game that can be played by all Scouts. They will learn more in depth techniques to play the game and compete in a tournament.

#### **ENGINEERING**



A 1 hour class that is recommended for Scouts 12 years old and older. Scouts will learn about engineering achievements and the many types of engineering careers and practical implications.

#### **GAME DESIGN**



A 1-hour class that is recommended for all Scouts. They will learn the concepts behind game development and will design and develop a game of their own.

#### **NUCLEAR SCIENCE**



This program is for Scouts 13 years or older. Scouts who take this badge will learn about atomic structure and general physics as they relate to atomic particles. Several experiments are included that allow Scouts to actually see these principles in action.

#### **RADIO & ELECTRONICS**











Taught by members of the Jack Goforth Radio Club, who provide an excellent program and learning opportunity to Scouts. Both merit badges are offered in the same class. Scouts will build a radio. **Merit Badge Fee \$15** 

#### **ROBOTICS**











A 1 hour class that is **recommended for Scouts 13 years old and older.** Scouts will learn how to build and program a robot. The fee will cover the expense of maintaining the robotic equipment. **Merit Badge Fee \$15** 

#### **SPACE EXPLORATION**









Scouts have the opportunity to construct, launch, and recover a model rocket. Rocket kits will be available at the Trading Post, and engines will be available through the instructor. Scouts may not bring engines from home. **Merit Badge Fee \$15** 

#### WELDING









One of our most popular merit badges. Be prepared with proper clothing; long sleeve shirt, long pants, and closed boots/shoes. Gain hands on experience with one of our welders. **Merit Badge Fee \$20** 

# HIGH ADVENTURE BADGES

#### **CLIMBING**









This two-hour session focuses on safety aspects of the sport of climbing while teaching practical climbing and rappelling skills. Care of rope, hardware, and other equipment is also covered indepth. **Merit Badge Fee \$10** 

# MOUNTAIN BIKING (CYCLING)











Cycling experience is a must for this session. Scouts will learn safety, maintenance, and riding techniques, as well as learning about Tennessee state laws regarding bicyclists. This session will meet at the Admin Building each day and will take a daily two-hour period and will require extra riding to complete the longer rides. The rides will be on the camp's back roads and off-road trails. Scouts are encouraged to bring their own bicycle and helmet. A mountain bike is a MUST for participation and must be in good, working condition. Camp Staff reserves the decision of approving all bicycles for use.

#### **HORSEMANSHIP**









This is a two-hour class. All riding will take place on camp property. Long pants and shoes with heels are required. (Heels should be able to secure foot in stirrups) **Recommended for Scouts 13 years and older.** Must have merit badge book. **Merit Badge Fee \$25.** 

#### DAN BEARD









This program is for Scouts who are new to camp. This program is named for Daniel Carter Beard, one of the founders of the Boy Scouts of America and the first National Scout Commissioner.

Most importantly, Dan Beard participants will have the opportunity to complete many requirements for the Tenderfoot, Second Class, and First Class ranks.

Dan Beard participants should be prepared daily for trekking all over camp: substantial footwear and water bottles are a must. Daypacks for towels, Scout Handbooks, water bottles, and other materials are highly recommended.

Dan Beard (option 2) participants also have the option to take selected Ranks and may sign up for other merit badges as desired.

Dan Beard program will operate all five periods of the day.

9:20 -10:20 Tenderfoot Requirements

10:30 – 11:30 OR 1:50 PM Second Class Requirements

11:40-12:40 or 3:00 pm First Class Requirements

# REQUIRED ITEMS FOR DAN BFARD

SUBSTANTIAL FOOTWARE
(HIKING BOOTS/STURDY SHOES)

**WATER BOTTLES** 

**SWIM TRUNKS** 

**TOWEL** 

WRITING MATERIALS

# REQUIREMENTS COVERED

**SCOUT RANK** 

NO REQUIREMENTS ARE COVERED

**TENDERFOOT** 

3A, 3B, 3C, 3D, 4A, 4B, 4C, 4D, 5A, 5B, 5C, 6A, 7A, 8

**SECOND CLASS** 

1B, 2A, 2B, 2C, 2D, 2F, 2G, 3A, 3B, 3C, 3D, 4, 5A, 5B, 5C, 5D, 6A, 6B, 6C, 6D, 6E, 8A, 8B,

FIRST CLASS

1B, 2A, 2B, 2C, 3A, 3B, EC, ED, 4A, 4B, 5A, 5B, 5C,

5D, 6A, 6B, 6C, 6D, 6E, 7A, 7B, 7C, 7D, 7E, 7F,

# C.O.P.E.







# Camp Buck Toms

# **Challenging Outdoor Personal Experience (COPE) Program Highlights**

Communication **Planning** Trust **Teamwork** Leadership **Decision-making Problem-solving** Self-esteem



Buck Toms offers one of the finest high ropes courses, as well as a multi-level rappelling tower, V-swing, and zip line. When you complete the course, you and your group will receive a special C.O.P.E. tshirt, stating that you have "...Met the C.O.P.E. Challenge!"

**COPE EXTREME** is a full day course for older Scouts and ventures, ages 13 - 20. This weeklong course will instill the eight principals of COPE using initiative games, low course building elements, team exercises, culminating with a full day on the high course elements.

The goal of project COPE is to build on these principals by progressing, as a group, through a series of physically and mentally challenging exercises that require cooperation to complete.

#### Neither of these options includes Rock Climbing or Rappelling on the Tower

#### REQUIRED FOR C.O.P.E.

STURDY SHOES (ABSOLUTELY NO SANDALS OR CROCKS)

WATER BOTTLE

Participants must be at least 13 years old and in sound physical condition. See BSA Health Form Parts A, B, and C.

#### MOUNTAIN MAN



**Must be 13 years of age or older**. Adults are welcomed register for an additional fee. Register as a crew of 10 (8 youth and 2 adults) or sign up as a provisional scout and join a crew!

Mountain Man is a five-day expedition that may consist of, but not limited to, the following: backpacking, white water rafting, rock climbing, rappelling, mountain biking and various water sports. Upon arrival at camp on Sunday, participants will gather for a shakedown activity, equipment check, get to know one another activities, swim check and a skills assessment. Mountain Man is led by seasoned guides, and promises to be fun for any participant. At the end of the week, upon completing the trek, each participant who completes the trek will be granted a shirt and named Mountain Man! Scouts will leave camp on Monday morning and return to camp on Friday evening prior to campfire.



- \*RAPPELLING/ROCK CLIMBING
- \*WHITE WATER CANOEING
- \*BACKPACKING
- \*Mountain Biking

- \*HIKING WATERFALLS/SWIMMING
- \*East Tennessee Mountains
- \*WHITE WATER RAFTING OCOEE
- \*AND MUCH MORE

A SUNDAY AFTERNOON SHAKEDOWN MEETING WILL TAKE PLACE, SCOUTS SHOULD BE AT CAMP AND CHECKED IN BY 2:00 PM TO PARTICIPATE.

<sup>\*</sup>SHOTGUN OR BLACK POWDER SHOOTING

Mountain Man Equipment Checklist Field uniform (class A) plus one Scout T-shirt. Uniforms are worn in Base Camp. External or Internal frame backpack with hip belt Sleeping Bag (inside waterproof bag) Sleeping Pad and ground cloth, large garbage bags work well Hiking Boots.... (BROKEN IN!!!) Three pairs hiking socks Three pairs underwear 2 Short Sleeve T-shirts 1 long Sleeve T-shirt 1 lightweight Jacket, Sweater or Sweatshirt 3 pair Hiking Shorts 1 hooded Rain Jacket 1 pair Rain Pants 1 small towel 2 one-quart water bottles Toilet Articles: soap, wash cloth, tooth brush & paste, toilet paper in zip lock bag Eating Utensils: plate or bowl, fork and spoon Hat or Cap with brim and sunscreen

**OPTIONAL** 

1. Camera

- 2. Sunglasses
- 3. Extra plastic bags

Pocket Knife

- 5. Sandals
- 6. Compass
- 7. Backpacking Tent

4. Mountain Bikes may be brought – staff has final approval for use in program

Flashlight (small AA) with extra batteries

Personal Medications----Bee Sting Kits, etc.

Small container of insect repellent

Small container of sun block

Backpack Rain Cover

PLEASE REMEMBER THAT ADDITIONAL PATROL EQUIPMENT & FOOD WILL BE ADDED TO YOUR PACK BEFORE LEAVING BASE CAMP

NOTE: Hikers WILL NOT be permitted to carry overweight packs regardless of age, size or experience. Each item on the equipment checklist should be included and additional items are discouraged. Backpacks loaded with the items on the checklist should weigh between 18 and 25 pounds. There should be enough room left in the pack to accommodate patrol equipment and food. We do not allow overweight packs to go on the trail. Unnecessary items (overweight) will be stored at Base Camp.

# **CAMP ACTIVITIES**

# TRAINING OPPORTUNITIES-SIGN UP ONLINE

Adult Leaders, are you tired of just sitting around camp? There will be plenty to do for Leaders at Camp Buck Toms. Leadership trainings are offered during the day throughout the week on a variety of topics. If you are a district or Council level trainer, feel free to contact the Program Director or camp director to teach a course or assist with one of ours!

### **CLIMB ON SAFELY**

This is a climbing orientation course for all Leaders. This will not certify Leaders to operate a climbing program, but it will familiarize them with climbing and rappelling safety standards. Knowledge will be gained as to how to assist a certified Climbing Instructor.

#### **SAFE SWIM DEFENSE & SAFETY AFLOAT**

This training session, led by our Aquatics staff, provide valuable information concerning the BSA's policies for aquatic activities on the unit



level. It will be offered early in the week, and Leadership with this training is a prerequisite for Troops wishing to participate in Troop Boating and Swimming evenings at the waterfront.

# **LEAVE NO TRACE**

This program is a good introduction to the seven Leave No Trace principles. It is recommended for all



Leaders and Scouts too, as knowledge of LNT is required for Second Class, as well as several merit badges, and is essential for Troop outings, especially backpacking trips.

## TREK SAFELY

This program is designed to help Scouting groups be fully prepared for a backcountry trek. It will help each member



recognize situations that could develop while hiking.

# **Youth Protection Training**

Will be offered each Sunday at 4:00 pm
Youth Protection training is designed to help you keep our youth safe from abuse. You will learn the Boy Scouts of America's Youth Protection Guidelines, signs of abuse, and how to report suspected abuse. After each section of material, you will answer questions about that section's topic. Completion is noted automatically in the BSA training records database if the module is experienced online.

# Scoutmaster Position-Specific Training

The course will provide Scoutmasters with the basic information and tools they need to lead successful Boy Scout troops. Scoutmasters and assistant Scoutmasters who complete this course, *Introduction to Outdoor Leader Skills*, and *Youth Protection Training* are considered "trained" for those positions.

### Order of the Arrow

The Order of the Arrow (OA) is the Boy Scouts of America's National Honor Society. Since is its beginnings in 1915, it has sought to recognize those Scouts and Scouters that best embody the ideals of the Scout Oath and Law.

Through this recognition, arrowmen also stand as models to encourage others to live these ideals in their daily lives as well. Through their cheerful service, members of Pellissippi Lodge 230 serve as an important part of maintaining Camp Buck Toms and Camp Pellissippi as well as BSA's High Adventure Bases such as Philmont and Northern Tier.

Members are also know for promoting the Great Smoky Mountain Council's long term resident camping programs, year-round camping with-in troops. and generally maintaining the spirit and traditions of camping. The OA provides some of the very best programs for members to grow and reach their fullest potential through service, activities, high adventures and training.

#### Mission

The mission of the Order of the Arrow is to fulfill its purpose as an integral part of the Boy Scouts of America through positive youth leadership under the guidance of selected capable adults.

# **Purpose**

As Scouting's National Honor Society, our purpose is to:

- Recognize those who best exemplify the Scout Oath and Law in their daily lives and through that recognition cause others to conduct themselves in a way that warrants similar recognition.
- Promote camping, responsible outdoor adventure, and environmental stewardship as essential components of every Scout's experience, in the unit, year-round, and in summer camp.
- Develop leaders with the willingness, character, spirit and ability to advance the

activities of their units, our Brotherhood, Scouting, and ultimately our nation

• Crystallize the Scout habit of helpfulness into a life purpose of leadership in cheerful service to others.

# **DON'T FORGET YOUR OA SASH!**

Jessie Mullins Lodge Chief Jeff Moser Lodge Advisor

Micah Huffman Staff Advisor

# ORDER OF THE ARROW



Pellissippi Lodge #230 is an integral part of Camp Buck Toms. Most of the members of the Camp Staff are also Lodge members. The OA will host a variety of activities throughout your week at summer camp.

# OA CRACKER BARREL/FUN NIGHT

Held on Thursday evenings, this event will allow for all OA brothers to once again join in fellowship. Activities may include movie, games, and snacks.

Other Order of the Arrow events will be added towards the beginning of the summer. You will be notified when you arrive at camp of any additional OA activities.

# Cook in Campsite Night

Wednesday night, Eat in your campsite and then hang out with the Troop, drop by the Trading Post for souvenirs, or attend Vespers at the Chapel. Troops should bring spices, plastic ware, and additional pots and pans as needed. More information will be emailed closer to camp opening.

# SCOUT LEADER/SCOUT RIFLE SHOOT

Wednesday evening, 1 Leader and 1 Scout from each troop are welcomed to the rifle range, where they will have their chance to shoot their best score and be recognized at Friday night's Campfire.

# TROOP BOATING AND SWIMMING

Tuesday and Thursday evenings, Units will have the opportunity to get together and have open boating and swimming at the Waterfront. Qualified supervision from each participating unit is required, and the necessary Safety Afloat and Safe Swim Defense trainings will be offered Monday evening by the Aquatics staff. 1 adult for every 10 Scouts from your troop.

## **BFIT NIGHT**

Tuesday night, come to the Handicraft Lodge and make a belt! **Cost is \$15 for the leather belt blank.** Tools and our knowledgeable staff will be available to customize and decorate your own belt! The staff can also help you add your initials to a belt you already have, and Camp Buck Toms brands are available to mark your belt, hat, belt, or moccasins!

### **VESPERS**

Interfaith Scout vespers services will be led at the J. Nelson McAbee Chapel on Sunday. Units may also schedule their own chapel services if they wish; contact the Program Director or Camp Chaplain at camp to make arrangements.

## **CAMPFIRES**

Scouts will have two chances to see the view of Watts Bar Lake from our Campfire Circle. Sunday evening, units will assemble at the Campfire Circle for our opening ceremony (and some entertainment from the staff!). Friday night, units will again assemble at the Circle for our Closing Campfire, where meritorious actions throughout the week will be recognized, and Scouts will have the opportunity to perform some approved skits and songs themselves!

# **FUN AND GAMES**

Throughout the week there will be lots of opportunities to compete against other Scouts and Troops at camp! The volleyball court, basketball court, tether ball, and horseshoe pits are always waiting! For the strategists out there, there will be a chess tournament during the week. Our Ultimate Frisbee Tournament remains to be a favorite.

## MILE SWIM BSA

#### FOR ADULTS AS WELL!!!

Over the week, Scouts will gradually build up towards swimming a non-stop mile. Swim will be held before breakfast each day.

### HONOR TRAIL

Scouts and leaders will assemble at the dining hall at 7:45 pm, Wednesday. Each Troop will embark on an evening hike to different locations in camp. Troops will be divided into 12-15-man groups which will travel the entire trail together. At each stop, a staff member will impart a saying or quote from a famous person in history. The purpose is for Scouts to use these sayings to reflect on what makes America and Scouting great. The trail will be hiked in silence. The time to complete the trail should be approximately 45-60 minutes.

# TOURS AND ACTIVITIES PRIOR TO OR AFTER CAMP

If your troop is interested in area activities such as rafting on the Ocoee River, sightseeing in Gatlinburg, Smoky Mountain Excursions, visiting Oak Ridge science community, or other area attractions contact Jennifer Williams for more information.

# SCOUT TROOP COBBLER COOK-OFF EXTRAVAGANZA

Showcase your cooking skills in our Troops' cobbler cook-off! A select few of our lucky, or maybe unlucky depending on the cobbler, staff will be called upon to judge this event. Troops will need to bring their own equipment and ingredients.



# FISHING BOAT FOR ADULTS

A fishing boat will be available for rent for ½ day, Monday – Friday by registered adult Scouters. The cost is \$10.00 per person with a minimum of 2 people in the boat at all times. A current fishing license is required on the lake. Fishing licenses can be obtained in Rockwood at Wal-Mart or anywhere else licenses are sold in Tennessee. A safety orientation is conducted each morning at 9:00 am at the waterfront. If you are signed up for the boat in the afternoon you <u>must</u> attend the orientation.

# CAMP REGISTRATION/ADMINISTRATION

Week#	Dates	Pre-Camp Meeting
Staff Week/NYLT/ROTC	May 26 – June 1, 2019	
1	June 2-8, 2019	May 21, 2019 – 7PM
2	June 9-15, 2019	May 21, 2019 – 7PM
3	June 16-22, 2019	June 7, 2019 – 7PM
4	June 23 -29, 2019	June 7, 2019 – 7PM
5	June 30-July 6, 2019	June 7, 2019 – 7PM

# SUMMER CAMP FEE SCHEDULE

Having made your camp reservation for 2019, you are on your way to a terrific visit at Camp Buck Toms. The camp fee schedule can be found in the table on the bottom of the page. To prepare for this summer, it is necessary for units to make financial commitments to reserve space for each Scout attending. Units are required to make a payment of \$85.00 per Scout by February 5, 2019. This will reserve space for these Scouts. The next payment of \$85.00 is due on March 8, with the remaining balance due by April 26.

A \$25 fee will be assessed to each participant not paid in full by April 26.

All Fees <u>MUST</u> be paid by the Troop with a <u>Troop Check or online using VISA or MASTERCARD</u> Individuals cannot register and pay at the Great Smoky Mountain Council Service Center.

	Before April 26	After April 26		Before April 26	After April 26
Youth Scouts (GSMC)	\$250	\$275	C.O.P.E. (GSMC)	\$250	\$275
Youth Scouts (Out of Council)	\$280	\$305	C.O.P.E. (Out of Council)	\$280	\$305
Adult Leaders (First Leader is Free)	\$90	\$90	Mountain Man (GSMC)	\$350	<i>\$375</i>
Provisional Troop 557 (Week 5 Only)	\$240	\$265	Mountain Man (Out of Council)	\$380	\$405
*New Boy Scout/Webelos Discount is \$50			Mountain Man (Adult)	\$275	\$300

Merit Badge and other camp fees are payable online and at Camp Buck Toms.

NEW\* A GSMC Boy Scout who is newly registered in Troop for the first time or a transfer from a Webelos Den during the 2019 Summer Camping Season (January 1 – July 15, 2018)

# **PROVISIONAL TROOP 557**

# Scouts who are unable to attend summer camp with their own Troops

Provisional Scouts are those Scouts who are unable to attend summer camp with their own Troops, or would like to enjoy another week at summer camp. This includes Scouts from out-of-Council Troops.

Provisional Troop 557 is a group of Scouts attending camp from many different Troops but the Council provides the adult Leadership. Scouts in Troop 557 have all the same program opportunities as those attending with their own Troop.

The Provisional Troop 557 attends Week 5 – June 30- July 6, 2019. They will meet at camp at the Camp Administration Building at **2 PM**. Once all the Scouts have reported to this meeting place, Troop 557 will proceed into camp and begin the check in process as any other Troop would.

The Council will provide at least two experienced and qualified adult Leaders who will spend the week at Camp Buck Toms. These adults will have the same responsibilities as Troop Scoutmasters and Assistant Scoutmasters during the week at camp. They will be available in the campsite to supervise and help the Scouts with skill development and other activities.

Scoutmasters should make the reservation form found in the "Forms & Lists" section of this guide available to any Scout who wants to go to summer camp "provisional". The Scoutmaster should assist the Scout in completing the reservation form, the merit badge/activity sign-up form, and the medical forms. Send the completed forms to the Council office. The camp staff will contact the Scout with more details. The fees for attending camp with the provisional Troop are listed on page 28.

For more information about Provisional Troop 557, please contact Jennifer Williams at the Great Smoky Mountain Council Service Center at 865.588.6514 ext. 145.

# MERIT BADGE FEES

Your Troop will be able to pre-order your merit badge kits following merit badges. The pre-ordered kits will be picked up by the program area director and available for your Scout. Any Scout that does not pre-order a merit badge kit will have to purchase one at the Trading Post at the regular cost.

Archery	\$10
Art/Sculpture	\$10
BSA Lifeguard	\$30
Basketry/Wood Carving	\$20
Climbing	\$10
First Aid & Advanced CPR Cert.	\$20
Horsemanship	\$25
Indian Lore	\$15
Leatherwork	\$10
Metal Working	\$15
Motor Boating	\$25
Photography/Moviemaking	\$10
Radio/Electronics	\$15
Railroading	\$15
Rifle Shooting	\$15
Robotics	\$15
Space Exploration	\$15
Shotgun Shooting	\$25
Water Sports	\$40
Welding	\$20
Woodwork	\$15
Wilderness First Aid	\$35

# **CAMP RESERVATION PROCEDURE**

Units attending camp in 2018 may have reserved a space for 2019 by placing the required \$200 deposit on their week prior to leaving camp.

Troops that did not secure their 2019 reservation will need to contact the Council with information on their desired week and estimated number of campers, along with the \$200 deposit. This must be submitted to the GSMC Office by December 1, 2018.

#### **MUST COMPLETE ONLINE REGISTRATION.**

Camp deposits are refundable until January 1, 2019. After this date, they are not refundable. Troops that withdraw their deposit by January 1, 2019, will receive a deposit refund. The \$200 reservation fee is non-refundable after January 1, 2019.

Registration for Camp Buck Toms summer camp 2019 can be found online at:

www.easttnscouts.org/go-to-camp/

Merit Badge Registration will begin on:

# Tuesday, February 5, 2019 8:30 am est

Troops that don't send a representative to the Pre-Camp Meeting, or don't make prior arrangements with the Camp Director, lose all priority for check-in arrangements. (Waived for Out of Council Troops, correspondence of information will be completed through the camp registrar)

NOTE: The full camp fee must be paid by April 26 or there will be an additional \$25 per Scout cost.

# **REFUND POLICY**

The Great Smoky Mountain Council must commit financial resources well in advance of your Troop's week at camp to employ staff, purchase food, program supplies, and prepare for summer operations. Therefore, the GSMC Camping Committee has determined that participants are required to make a financial commitment to attend.

As of April 26, ALL fee payments are Non-Refundable. However, fees can be transferred to another participant or another week of camp.

These decisions must be made at the Troop level, as individual requests for refunds will not be considered at the Council level. All refund requests must be made by the Troop. See *Payment of Fees* on page 28. Any refund request must be made by the Troop, in writing and submitted to the Council office prior to April 26.

The following refund schedule will be observed by GSMC without regard to individual circumstances. This policy supersedes any other Council or Troop policy.

If an overpayment is made, a Troop representative **MUST** contact the Council before May 31, 2019 for a refund.

Before

March 15, 2019 Full Refund of Fees

April 26, 2019 75% Refund of Fees Paid

After April 26, 2019 NO REFUNDS

# LEADERSHIP IN CAMP

- All Scouts and Leaders must be registered with the Boy Scouts of America before arriving at camp.
   Parents staying overnight must also be registered with the BSA and take Youth Protection Training before arriving at camp. Everyone must have a completed health form.
- YOUTH PROTECTION TRAINING WILL BE OFFERED EACH SUNDAY AT 4:00 PM FOR ALL ADULTS STAYING THAT ARE NOT CURRENTLY YOUTH PROTECTION TRAINED.

ALLOW 1.5-2 HOURS FOR TRAINING.

## **Adult Supervision**

Two registered adult leaders 21 years of age or over are required for each troop attending camp. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and programappropriate supervision must always be provided.

All adults attending Camp Buck Toms must be registered as leaders.

#### **Accommodations**

Separate accommodations for adult males and females and youth males and females are required.

#### Adirondacks/Tents

- Separate adirondack/tenting arrangements must be provided for male and female adults as well as for male and female youth.
- While the National BSA treats adirondacks as "Lodging/Cabin Accommodations", we recommend that the "Tenting" requirement be followed for Camp Buck Toms' adirondacks. It states that "youth sharing tents must be no more than two years apart in age".
- If you are using tents in your campsite, youth sharing tents must be no more than two years apart in age.

#### Restrooms

Separate shower and latrine facilities should be provided for male and female adults as well as for male and female youth. If separate facilities are not available, separate times should be scheduled and posted.

Privacy of youth is respected.

 Adults and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.

Adult leaders should closely monitor these areas but only enter as needed for youth protection or health and safety reasons

# **CONFIRMATION AND CHANGES**

When registering for online for classes, please save your confirmation. If a schedule change takes place, you will be notified from our administrative staff prior to your arrival at camp.

If you would like assistance with the online system, visit and/or contact the GSMC Scout Service Center.

## **CAMPERSHIP FUND**

Camp Buck Toms believes that no Scout should miss camp because of a financial situation. Scouts can earn money towards their camp fees is to participate in the GSMC's Popcorn Sale. Another way is to hold individual/group fundraising projects. If Scouts are still unable to afford camp, the Campership fund can help.

The Thomas H. Baer Memorial Campership Fund was set up in 1988 to help send Scouts from the Great Smoky Mountain Council to summer camp. The fund awards camperships (camp scholarships) based on the needs of the individual Scout. Because money is limited, there is a limit to the number of camperships we can award. Only partial camperships will be awarded so that the funds can be spread among as many Scouts as possible.

The campership application is Appendix I and may be found in the back of this leader's guide. All campership requests for summer camp must be submitted by April 1, 2019. All camperships will be distributed on a funds available basis. Troops or individuals interested in making donations to the fund may use the form found in the back of this Leaders' Guide Please See Appendix J or contact the Council office.

Please Note: No camperships will be awarded to individuals in Troops that do not participate in the popcorn sale or camp card sale.

# **CAMPSITE CAPACITIES**

Campsite capacities have increased due to the addition of the Adirondacks. However, the actual attendance cannot exceed the published guidelines in the table to the right. If your Troop exceeds the capacity of the campsite, the camp staff is authorized to re-assign your unit to another campsite.

No additional platforms can be moved into or out of the campsites. Each campsite has a certain number of Adirondacks. Troops may bring their own self-standing tents to accommodate their needs if approved by camp director prior to camp.

Smaller units may be asked to share a campsite with another unit if the minimum size is not met.

Due to the new configuration of the campsites, units may need to share campsites. The design of the new 4-man and 8-man Adirondacks make it necessary for members of different Troops to share the Adirondacks in order to maintain Youth Protection Guidelines. This includes Leaders.

CAMPSITE CAPACITIES			
CS#	Name	Capacity	
3	Stowers	40	
4	Cheyenne	48	
5	Seminole	72	
6	Comanche	40	
7	Cherokee	24	
8	Mohawk	48	
9	Apache	40	
10	Navajo	32	
11	Dakota	32	
12	Creek	32	
13	Johnson	40	
14	Sioux	40	
15	Crow	32	
16	Норі	40	
17	Zuni	48	
18	Chippewa	32	

# **GENERAL INFORMATION**

## **CHECK-IN PROCEDURE**

The camp staff will be prepared to check in Troops beginning at 1:00 PM on Sunday. Any Troop needing to arrive prior to 1:00 PM on Sunday must make arrangements with Jennifer Williams. Provisional Troop participants should arrive promptly at 2:00 P.M. Check in at the Camp Office to confirm your campsite assignment prior to entering the campsite. Use your ATTENDANCE ROSTER, found in the Appendix, to fill for your camp roster and to check the roll. When everyone is in attendance, the Scoutmaster can check in at the Camp Office. The administrative staff will assist you with any paperwork, collect fees, and explain the day's schedule.

Please bring **four copies** of the roster to camp - one for the Camp Office, one for the Health Lodge, one for the commissioner staff, and one to keep for your unit. Your Troop will be given wristbands for identification. **These must be worn at all times**.

A campsite guide will be assigned to the unit through the check-in process. The guide and the unit leader will take the Troop to the Health Lodge. The leader will bring the copies of the medical forms and any medication to the Camp Health Officer. Everyone – youth and adults – must have a current health form (parts A, B&C). Forms may be found at <a href="https://www.easttnscouts.org">www.easttnscouts.org</a> Please attach a copy of the person's insurance card to each health form. A health recheck will be given as deemed necessary to make sure no significant changes have occurred since the physical examination was given. Scouts or adults who do not have their medical forms or a copy of their insurance card cannot stay overnight or participate in the camp programs.

**BE PREPARED** – double check the medical forms for parent signatures and make copies of all medical forms before arrival at Camp Buck Toms.

The guide will take the unit to its campsite. The unit Leaders with the campsite guides should check each Adirondack and bathroom facility for damage. Any damage found at the end of the week will be assessed to the Troop. Scouts and Leaders need to prepare for swim checks as soon as possible after arriving at the campsite if needed. (Later in the guide you can read on how to complete the swim test before your arrival at CBT). There will be time to settle in after the swim checks. Scouts need to bring a towel and closed toed shoes. Do not take any valuables to the waterfront. Every Scout should take the BSA swimmers test. All persons who will use the swimming area or boating area must have a swim check. No Exceptions!

# **Saturday Arrival:**

Any Troop needing to arrive prior to 1:00 pm on Sunday must make arrangements with the council office through Jennifer Williams two weeks prior to arrival. In-Council Troops arriving early will be subject to early check in fee of \$100 per Troop. Our out of Council Troops unable to arrange Troop arrival on Sunday may be able to check in early with no fee, contact Jennifer Williams. Provisional Troop participants should arrive promptly at 2:00 pm. Check in at the Camp Office to confirm your campsite assignment prior to entering camp.

The program and administration areas are closed and no meals or medical coverage are provided on Saturday afternoon, evening or Sunday morning.

# CHECK-IN AT A GLANCE SUNDAY ONLY

1:00 – 3:00 PM Arrive at Camp

**Tour of Camp** 

Health Lodge

Swim check if needed

4:00 PM YPT Training

4:30 PM SM/SPL Meeting

6:00 PM Flag Ceremony

6:10 PM Dinner

7:45 PM Vespers

8:30 PM Opening Campfire

#### Step-By-Step

- Paperwork The unit leader and assistant report to the Administration Building with all the Troop's registration forms and fees. You will meet your campsite guide who will guide you through the check-in procedures and to your campsite
- Health Lodge The unit leader will deliver all health forms, and all scheduled drugs (other medications if desired) to the Camp Health Officer. The Troop will listen to the Health Lodge on camp safety. Health rechecks will be administered if deemed necessary.
- 3. **Campsite** At the pre-camp meeting you will be assigned a check in time and procedure for taking the troop and personal gear to the campsite.
- 4. Swim Checks Troop members that have not taken the BSA swimmers test prior to Camp Buck Toms will need to do so. Any Scout who is taking a waterfront merit badge or wishes to participate in waterfront activities must take a swim check.
- 5. **Dinner** All Scouts and Leaders in Field Uniform.
- 6. YPT Training for all adults not currently trained.
- 7. **Leader's Meeting** The unit leader and Senior Patrol Leader need to attend the Leader's Meeting.
- 8. **Campfire** Your unit meets the Buck Toms staff and enjoys a grand opening to your week of summer camp. Everyone in Field Uniform.

# MEDICATIONS IN CAMP:

Except for controlled drugs, which will be locked up in the health lodge and administered under the direction of the Camp Health Officer, all other drugs/medications should be maintained and administered by the Scout Leader. These drugs must be in their original labeled container and stored in a locked and secure manner. (Under some situations the Scout Leader may request all medications be administered by and stored under the direction of the Camp Health Officer). Discuss with Camp Director prior to camp. The labeling requirements remain as above.

## TRANSPORTATION AND PARKING

Each unit is responsible for the safe transportation of its members to and from camp. Make sure that all vehicles meet BSA national insurance requirements (per the BSA Guide to Safe Scouting). Transporting Scouts or adults in the bed of a pickup truck or trailer – whether it is covered or uncovered – is against national BSA policy. Units visiting Camp Buck Toms from other Councils are responsible for completing the appropriate tour plan application.

Parking is provided at the camp entrance for Leaders and visitors. The main parking area is next to the Administration Building. No personal vehicles are allowed past the parking lot. Troop trailers will be allowed in campsites. (A vehicle towing a unit trailer may drop the trailer at the campsite and then must return their vehicle to the parking lot). Units are encouraged to leave a trailer in the campsite in order to store gear. A locking box is recommended to provide a place to secure and safeguard gear. While driving in camp, please observe our speed limit of 10 miles per hour.

Each troop must have a proper procedure for safely securing/parking your troop trailer in the designated space at each campsite without being secured to a vehicle.

## **VISITORS**

Anyone entering camp property must register at the Camp Office immediately upon arrival. All visitors will be asked to show identification, particularly those wishing to pick up Scouts. Unauthorized visitors are not allowed to come onto the camp property. Camp Buck Toms is private property and the staff is required to control access to the camp for protection of Scouts. Visitors will receive an identification badge at the camp office. Persons in camp without identification will be stopped and asked to return to the Camp Office.

Our regular visiting times for families are Friday evening (6:30 – 10:00 PM); dinner and closing campfire, and Saturday morning for pickup and checkout. Other visiting times must be arranged with permission from the Camp Director. All visitors MUST check in through the Camp Administration Office and check out when they leave. Friday's Closing Campfire will be over about 10 p.m., with the Trading Post open for a brief period afterwards.

The Program Director will be asking for a head count of the number of visitors at both Thursday and Friday morning's Leaders' Meeting for Friday evening dinner preparation. This will give us an estimate of the amount of food to prepare. The cost of a visitor meal is \$5.00 for adults; children under age six eat free. Visitors may purchase meal tickets from the Camp Office as they enter camp. All visitors must possess a visitor's wristband in order to eat. There are no facilities at Camp Buck Toms to allow visitors to stay overnight.

Parking is provided at the camp entrance for visitors. The main parking area is next to the Administration Building. *No personal vehicles are allowed past the parking lot.* 

PLEASE REMEMBER VEHICLES ARE NOT ALLOWED IN CAMP. BRING COMFORTABLE WALKING SHOES!

### **FACILITIES FOR THE PHYSICALLY**

### CHALLENGED

Site #3, Stowers, differs from other campsites in that it has facilities for Scouts and Leaders with physical challenges. This site has electricity and has a paved walkway that provides easy access to the Camp Office, the Dining Hall, the Training Lodge, and all the way to the Trading Post.

Site #3 is also the only campsite in camp to offer insite shower and toilet facilities for the physically challenged. It is the policy of Camp Buck Toms that any Troop may be moved or asked to share a campsite should the need arise for the special facilities of that campsite. No Exceptions!

Scout Leaders and visitors should know that there is no assistance to move the physically challenged around camp on a routine basis. While we invite you to join us, you must make arrangements to bring your own rough terrain wheelchair or handicap specific Electric Powered Assisted Mobility Device (EPAMD) to camp if you are unable to get around. Even with such a device there will be areas you cannot gain access to. Electric charging of such devices may not be convenient to your sleeping area.

CPAP MACHINES SHOULD BE ABLE TO OPERATE ON A RE-CHARGEABLE ENERGY SOURCE. (BRING YOUR OWN ENERGY SOURCE OR CONTACT THE CAMP DIRECTOR BY PRE-CAMP MEETING)

THE BEST WAY AND MOST OF THE TIME THE ONLY WAY IS BY WALKING. USE OF PERSONAL VEHICLE IS NOT AN OPTION.

## **VESPERS**

Vespers is a short fellowship service held on Sunday evening. Vespers is held at the Chapel and everyone is encouraged to attend. Members of the CBT staff will conduct vespers, with assistance of visiting clergy. Scouts and units may volunteer to assist with vespers during the week. Scouts who are working on their religious awards are especially encouraged to do so.

## FLAG CEREMONIES

The camp will assemble for flag ceremonies every morning at 8:15 AM and every evening at 6:15 PM. Scouts and Leaders are expected to attend the evening flag ceremony in Field Uniform. Troops are asked to assist with flag ceremonies and blessing the meals.

### CAMPSITE COMMISSIONERS

After your campsite guide finishes helping you with the check-in process, you probably won't see them again until check out on Saturday morning, unless a Scout in the Troop has them as an instructor. This is okay, because there is a team of staff members dedicated to taking care of your needs through the week: your Campsite Commissioner. The Campsite Commissioner will stop by your campsite each morning to visit with the Leaders in the campsite. They will make sure you have all the supplies you need. If there is something broken or missing in your site, they will see that it is taken care of. If you have any other issues the Campsite Commissioner will either get them solved or assist you in getting to the right person. The Campsite Commissioner is your first stop to resolve any issue except one with the Campsite Commissioner in which case you should find the Camp Commissioner or Camp Director to voice your concerns and get the situation resolved.

# LEADERS' MEETINGS

A meeting of all unit Leaders and Senior Patrol Leaders will be held at 4:30 pm on Sunday. At this meeting the program area directors will give an overview of the policies and procedures of their area, as well as any special program activities that will be offered during the week. This is a great opportunity to have your questions answered about your Troop's week at camp.

A Leaders' meeting will be held each day at 10:45 am. At this meeting, unit Leaders will get the opportunity to ask questions, receive updates on special events going on in camp, and receive any important information from the Camp Director, the Program Director and the Camp Ranger.

## **TRADING POST**

Camp Buck Toms operates a modern and efficient Trading Post. Our Trading Post stocks many items that are related to the program offered at camp, including craft kits and merit badge books. Various snacks, & drinks along with pocketknives, postcards, camp clothing, batteries, and patches.

Most Scouts will spend on average \$40 – \$60 during the week at the trading post. There is no ATM, so please make sure your Scouts bring enough cash.

**PLEASE NOTE: Camp Buck Toms is NOT responsible for lost or stolen property**. This includes wallets, money, etc. Please make sure your Scouts only carry what they need.

We accept all major credit cards.

# **CAMP EMERGENCIES**

If an emergency situation occurs, listen for the Camp Emergency Signal. A loud, continuous signal will be the beginning of an emergency situation (whether it is a practice drill or a real occurrence). An emergency vehicle driving through camp will also be using either the vehicle's horn or an air horn to signal an emergency. Listen for three blasts of the horn, repeated continuously.

The staff and campers will treat every sounding of the camp emergency signal as a real situation until given the "all clear" signal.

The ALL CLEAR signal is denoted by four blasts of a vehicle horn, and the camp emergency signal will cease. The chart on the right describes several possible conditions that could happen at camp, and the appropriate action needed.

<u>Each Monday the camp will conduct a Lost Camper</u>
Drill or Lost Swimmer Search. Be Prepared!

Situation	Appropriate Action
Lost Camper Drill/Lost Swimmer Search (LCD/LSS)	All campers report to the parade field and staff to their designated area. Except High Adventure.
Moderate to Severe Thunderstorms	Evacuate to the nearest program shelter, Training Lodge, Trading Post, or Dining Hall  If in campsites evacuate to nearest bath house program shelter.
Tornado	Shelter in a closed building.
Fires	Structure Fires: evacuate the building and stand back 100 yards. Do NOT attempt to fight the fire. Forest Fires: Evacuate to the Parade Field and send a runner to call 911 as soon as possible.
Earthquake	Campsites 3 – 7, report to the parking lot. Campsites 8 – 18, report to the Scoutcraft activity field.
Floods	Low-lying areas go to higher ground

## MAIL

All outgoing mail may be placed in the mailbox inside the Administration Building. Mail will be taken to the Post Office in town on a daily basis. Incoming mail will be available in the campsite mailbox in the camp office. All mail sent to Camp Buck Toms should follow the format outlined in the table below.

Camp Buck Toms
[Scout's Name]
[Troop # and Campsite #]
465 Camp Buck Tom Road
Rockwood, TN 37854

Parents are encouraged to write their Scout while they are at camp. Please remember the mail takes time (the reason they call it *snail mail*). Letters mailed after Wednesday will not arrive in time. All mail that is received after the Troop has checked out will be returned to the sender. At sender cost depending on package.

To ensure delivery on time, you can send mail to camp a few days to a week before the Troop arrives.

## **CHECK OUT**

The checkout procedure will begin Saturday morning, and should be completed by 10:30 am. There will be no formal flag ceremony that morning. A continental-style breakfast will be served in the dining hall.

Procedures for loading personal gear and unit equipment will be shared during weekly leader's meetings at camp. The unit will also do a final sweep of the campsite, picking up trash and throwing it away.

Your Campsite Commissioner will do a final inspection Friday afternoon, looking for any possible damages to the Adirondacks and other campsite facilities. After the inspection, the Campsite Commissioner will clear the unit to leave. Any damages found after Friday and through Sunday will be charged to the Troop.

## **CHECK OUT AT A GLANCE**

7:30 - 8:30 AM

Continental-style breakfast served in the Dining Hall

After Breakfast

Return to campsite and prepare for departure

### Step-by-Step

- Pick up Merit Badge paperwork. This MUST BE PICKED UP FRIDAY NIGHT!
- 2. **Campsite** Return to campsite after breakfast. Pack up your gear and clean the campsite one last time.
- 3. **Trash** Bag up all trash and place it at the end of the campsite road next to the main camp road.
- 4. **Camp Office** Before leaving camp, stop by the Camp Office to take care of any last-minute paperwork, settle any debts, turn in evaluation forms, and sign-out your Troop from camp

## CAMP SERVICE AWARD

Any Scout or Venturer, youth or adult, may earn this attractive award by participating in service projects at either Camp Pellissippi or Camp Buck Toms. Each Scout must perform the number of hours required to earn each level of recognition. The qualifications are as follows:

- 1. The service project must be approved and directed by the Camp Ranger.
- 2. Scouts may do the project either with their Troop or individually.
- 3. OA Ordeals, Service Projects for Merit Badges or advancement at Summer Camp are **not eligible**, but service work performed for the Camp Buck Toms Award may count.

BRAVE PATCH	WARRIOR PATCH	CHIEFTAIN PATCH
12 hours of service work performed, using at least two days at work	6 more hours, for a total of 18 hours of service work performed (including time worked for the other 2 awards, with a total of at least 3 days involved)	6 more hours, for a total of 24 hours of service work performed (including time worked for the other 3 awards, with a total of at least 3 days involved)

## MERIT AND HONOR TROOP

The Merit Troop and Honor Troop awards recognize units that participate fully in the camp program, follow camp rules, and demonstrate the true Scouting Spirit. All units receiving the Merit and Honor Troop awards will be recognized at the closing campfire.

#### MERIT TROOP HONOR TROOP Complete 7 of the 8 following requirements Complete 2 of the 4 following requirements, in addition to achieving Merit Troop ☐ The unit has 50% of its active membership at camp ☐ The unit has at least one adult that attends the ☐ Scouts attending camp participate in scheduled Scoutmasters' pre-camp meeting activities (merit badges, free swims, and other activities of the day). ☐ The unit performs a conservation or camp improvement project while at camp. The project must ☐ The Senior Patrol Leader or designated assistant be approved beforehand, and checked upon attends all SPL meetings and the Scoutmaster or completion by the Camp Ranger assistant attends all Leaders' meetings ☐ The unit plans one inter-unit or inter-campsite ☐ The Scouts and Leaders attend the evening meals in activity. The activity must foster a sense of Scouting **BSA Field Uniform** Friendship between at least two units ☐ The unit maintains a clean campsite throughout the ☐ The unit demonstrates Scout Spirit by participating week with songs and skits at assemblies and meal times. ☐ The unit attends at least one vesper service ☐ The unit that has Order of the Arrow members that participate in the OA events happening during the week. ☐ The unit participates in at least one flag ceremony at a meal

# **APPENDIXES**

Α	DAILY CAMP SCHEDULE
В	MERIT BADGE SCHEDULE
С	2019 SUMMER CAMP MERIT BADGE AND ACTIVITY REGISTRATION FORM
D	CAMP ATTENDANCE ROSTER
E	Unit Swim Classification Form
F	WHAT TO BRING TO CAMP
G	HAMMOCK POLICY
Н	SUMMER CAMP DISCOUNT FOR NEW BOY SCOUTS
1	CAMPERSHIP FUND APPLICATION
J	CAMPERSHIP FUND CAMPAIGN
K	PROVISIONAL TROOP 557 APPLICATION
L	NYLT APPLICATION
M	MEDICATION FORM
N	MAP OF CAMP BUCK TOMS
N	DIRECTIONS AND MAP TO CAMP BUCK TOMS
0	2019 SUMMER CAMP ONLINE REGISTRATION INSTRUCTIONS
Р	CAMP STAFF APPLICATION INSTRUCTIONS
Q	GSMC Online Advancement Instructions and Details
R	SEVEN MOUNDS TRAIL – NEW FOR 2019!

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
6:50			Re	veille - Good Mor	ning	
7:30-8:10		1st Breakfast	1 <sup>st</sup> Breakfast	1st Breakfast	1st Breakfast	1st Breakfast
8:15		Formation	Formation	Formation	Formation	Formation
8:25-9:00		2 <sup>nd</sup> Breakfast	2 <sup>nd</sup> Breakfast	2 <sup>nd</sup> Breakfast	2 <sup>nd</sup> Breakfast	2 <sup>nd</sup> Breakfast
9:20 – 10:20		1st Session	1st Session	1st Session	1st Session	1st Session
10:45		Leaders Meeting Safe Swim Defense & Safety Afloat Tng	Leaders Meeting	Leaders Meeting	Leaders Meeting	Leaders Meeting
10:30 - 11:30		2nd Session	2nd Session	2nd Session	2nd Session	2nd Session
11:40 - 12:40		3rd Session	3rd Session	3rd Session	3rd Session	3rd Session
12:45		Open Lunch	Open Lunch	Open Lunch	Open Lunch	Open Lunch
1:30	Check in begins at	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting
1:50 - 2:50	1:00 pm	4th Session	4th Session	4th Session	4th Session	4th Session
3:00 – 4:00		5th Session	5th Session	5th Session	5th Session	5th Session
4:00 - 5:00	YPT 4:00 4:30 SM/SPL Roundtable		OPEN	AREAS / TROO	P TIME	
5:45-6:15	1 <sup>st</sup> Dinner	1 <sup>st</sup> Dinner	1 <sup>st</sup> Dinner		1 <sup>st</sup> Dinner	1 <sup>st</sup> Dinner
6:20	Formation	Formation	Formation	Commissioner Visit	Formation OA Night	Formation
6:25-7:00	2 <sup>nd</sup> Dinner	2 <sup>nd</sup> Dinner	2 <sup>nd</sup> Dinner	Cook in Campsite	2 <sup>nd</sup> Dinner	2 <sup>nd</sup> Dinner
7:30		Scout Leader Dinner &	Belt Night  SM/Staff Volleyball Game  Wilderness	Cobbler Cook- off Extravaganza SM/Scout Rifle	Leave No Trace Training OA Fun Night Cracker Barrel	Troop Packets Available In STEM LODGE
7:45	Vespers	Camp Wide Activity for all	Survival Overnighter	Honor Trail 7:45		
8:30	Campfire	Scouts	Troop Swimming/Boating	,	Troop Swimming/Boating	Campfire
10:30			Qu	iet Time	•	•
11:00		Taps - Q	uiet Time Lights Out	In All Campsite Sl	nelters/Bath houses	

CLASS	Class Size	9:20	10:30	11:40	1:50	3:00	4:00
DAN E	BEARD FIRST	YEAR PRO	GRAM				
Dan Beard First Year Program	80		22	ALL DAY			
Tenderfoot/Camp Exploration	75	75					OPEN
Second Class Requirments	40		40		40		SCHEDULE
First Class Requirements	40			40		40	
	AQUA	ATICS					
BSA Lifeguard	10			ALL DAY			
Canoeing	10	10	10	10	10		
Lifesaving	8	8	8		8	8	
Motor Boating (12 years +)	5	5	5	5			NATIONAL PROPERTY OF
Paddle Boarding	6	6	6	6			OPEN
Rowing	4				4	4	BOATING
Small Boat Sailing	6		6			5	AND
Swimming	20	20	ė.	20	20	20	SWIMMING
Swimming Skills	10			10	10	10	
Water Sports	10		.0		1	.0	
Kayaking	10	10	10	10		10	
Mile Swim	30		BEFC	RE BREAKE	AST		
	NAT	URE					_
Animalia Studies (Bird/Mamal/Reptile)	15		1	5			
Archaeology	15				15	15	
Architecture/Landscape Architecture	15		15	15		1000	
Environmental Science	30	3	0		3	0	OPEN SCHEDULE
Forestry	15			15			
Geology	15	15	15				
Insect Study	10	500000	10			10.000	
Mining In Society	15	15			15	15	
Nature	15			15		15	
Oceanography	15	15			15	15	
Weather	15	15	i.	15	15		ē
2 17 2 27 2	HANDI						
Art/Sculpture	12	12		12		12	
Basketry/Woodcarving	12	12	12	12	12	12	
Bugling	5	5					
Citzenship in the World	15		15	15	200	15	OPEN
Communications	12	12	12		12	12	SCHEDULE
Leatherwork	15	15	15	15	15	15	
Metal Working	9		. 9			9	
Photography/Moviemaking	10	10		10	10		
Woodwork	10	CDAFT	10				
20120		CRAFT					
Art/Sculpture	12	12		12		12	
Basketry/Woodcarving	12	12	12	12	12	12	
Bugling	5	5					
Citzenship in the World	15		15	15		15	OBEN
Communications	12	12	12		12	12	OPEN
Leatherwork	15	15	15	15	15	15	SCHEDULE
		-23				-	
	0			3		<b>Q</b>	
Metal Working Photography/Moviemaking	9	10	9	10	10	9	

# MERIT BADGES CONTINUED

CLASS	Class Size	9:20	10:30	11:40	1:50	3:00	4:00
	HEALTH AN	D SAFETY					
Emergency Preparedness	15	15	15	15	15		
Fingerprinting/Crime Preventon	15		15		15		
First Aid Merit Badge	8	8	8	8	8	8	ODEN
First Aid/CPR Certification	15				1	15	OPEN
Railroading	15			15		15	SCHEDULE
Search and Rescue	12	12				12	100
Wilderness First Aid	8		8				
	SCOUT	CRAFT					10
Exploration	15	15		15		15	
Fishing	15	15		15	15		
Geocaching/Orienteering	8		3				
Pioneering	15		1	5			
Pulp and Paper	12			12	12		1,000
Signs, Signals and Codes	10		10		10	10	OPEN
Wilderness Survival	15	15	15		15	15	SCHEDULE
Indian Lore	15			15	15		8
Inventing	15		15			15	
Surveying	15	15					i.
Paul Bunyan Woodsman	15	15					
T dan banyan woodsman	SHOOTING						
Archery	16	16	16	16	16	16	OPEN
Rifle Shooting	8	8	8	8	8	8	RANGE
Shotgun Shooting	8	8	8	8	8	8	TIME
Shotgan Shotting	HIGH ADV	Maria de la companione	0				(A)
Climbing	12	LIVIONE	1	2		2	
Cycling (Mountain Biking)	8			3	12 8		OPEN
COPE (13-20 years of age)	12			ALL DAY		0	SCHEDULE
Horsemanship	6		5	ALL DAT			
			0	ALL DAY			OPEN
Mountain Man Expedition	24 STE			ALL DAY			
Automotive Maintenance	10	10					
Animation	12	10	12	12	12		
Astronomy (Evening 8:30PM-10:00PM)	15						
Aviation	12					12	
Chemistry	12	12		12			
Chess	12		12			12	OPEN
Engineering	12			12			SCHEDULE
Game Design	10	10		10	100		
Nuclear Science	15			15	15		
Radio/Electronics	10		.0			.0	
Robotics Space Exploration	8 12	8	8	12	8	12	
Welding Welding	16		.6	12		.6	-

# NEW FIFTH WEEK PROGRAM! AQUATICS SCHOOL FOR OLDER SCOUTS

This program is designed for older scouts (14 and older) to spend one entire week on the waterfront learning lifesaving skills and aquatics skills instruction. This is a little different from the BSA Scout Lifeguard course. Scouts will be organized into patrols and will complete the BSA Lifeguard requirements but will focus on developing future Lifeguards for summer camp. 16 Scouts is the maximum.

The fee is \$200 for second week (returning scouts) campers And \$250 for first time campers.

During week 5 only. When registering, register just like a merit badge option.

# SUMMER CAMP MERIT BADGE AND ACTIVITY REGISTRATION FORM C

Troop #	:	District:	Council:		Week #:
			=	nate each of your Sco	out's registration. This form should b ime (no nicknames, please) and PRIN
Scout's Nam	e:		Age:	BSA ID#:	Rank:
ist the merit	badges you	want to take. List alt	TO THE SCOUT ernate badges in the "SECO time as your first ch	OND CHOICE" columi	n, making sure they meet at the sam
IMF			_		OT REPEAT FIRST CHOICES.
			se list all day activities und		
		me merit badges and	d requirements cannot be	completed at camp o	or nave additional fees.
SESSION #	(TIMES)		FIRST CHOICE		SECOND CHOICE
1	9:20 AM				
2	10:30 AM				
3	11:40 AM				
4	1:50 PM				
5	3:00 PM				
			REMINDER TO LEAD	DERS:	
	The	Great Smoky Moun	tain Council begins taking	registration on the	following date:
			February 5, 20	)19	
All			with a Troop Check or on r and pay at the Great Sm	-	TERCARD/DISCOVER/AMX
outmaster				 out	

# 2019 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

1					
	Troop #	Week #	Campsite #	District	Council
	-		•		

## This form must be returned with each payment.

List all Adults and all Youth Members who will be attending Camp for one night or more.

A copy of this form must be turned in with each payment will all names that are being paid for listed.

Position		Name of Adult	BSA ID#/YPT	Medical	Fee Paid
SM	1				FREE
ASM	2				
ASM	3				
ASM	4				
ASM	5				
ASM	6				
ASM	7				
ASM	8				
ASM	9				
ASM	10				
ASM	11				
ASM	12				
ASM	13				
ASM	14				
ASM	15				
ASM	16				
ASM	17				
ASM	18				

If needed for larger Troops, attach a second page of this form

# 2019 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

1					
	Troop #	Week #	Campsite #	District	Council
	-		•		

## This form must be returned with each payment.

List all Adults and all Youth Members who will be attending Camp for one night or more.

A copy of this form must be turned in with each payment will all names that are being paid for listed.

Position		Name of Scout	BSA ID#	DOB	Fee Paid
SPL	1				
ASPL	2				
Scout	3				
Scout	4				
Scout	5				
Scout	6				
Scout	7				
Scout	8				
Scout	9				
Scout	10				
Scout	11				
Scout	12				
Scout	13				
Scout	14				
Scout	15				
Scout	16				
Scout	17				
Scout	18				

If needed for larger Troops, attach a second page of this form

# **Unit Swim Classification Record**

This is the individual's swim classification <u>as of this date</u>. Any change in status after this date (i.e., nonswimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator. <u>SPECIAL NOTE</u>: When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Medical Recheck	Sw Nonswimmer	vim Classification Beginner	Swimmer
Recheck	Nonswimmer	Beginner	Swimmer
SON CONDU	JCTING THE TES	ST:	
Signatur	e		
			Qualific
<u>PY OF AQ</u>	<u>UATICS TEST</u>	<u>ADMINISTRA</u>	TOR CREDENTIA
Signatur	e		
	Signatur 	Signature 	ocy (Red Cross, YMCA, etc.)  OPY OF AQUATICS TEST ADMINISTRA

### **SWIM CLASSIFICATION PROCEDURES**

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season. Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test can be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water (e.g., the swimmer's test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth).

# ADMINISTRATION OF SWIM CLASSIFICATION TEST (THE LOCAL COUNCIL CHOOSES ONE OF THESE OPTIONS):

**OPTION A** (at camp):

The swim classification test is completed the first day by camp aquatics personnel.

**OPTION C** (At unit level with council-approved aquatics resource people):

The swim classification test done at a unit level should be conducted by one of the following council approved resource people: Aquatics Instructor, BSA; Aquatics Cub Supervisor; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc. When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

#### TO THE TEST ADMINISTRATOR

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. **Each** step of the test is important and should be followed as listed below:

#### **SWIMMER'S TEST:**

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

### **BEGINNER'S TEST:**

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

# FORM INVALID WITHOUT AN ATTACHED COPY OF AQUATICS TEST ADMINISTRATOR CREDENTIALS

# INDIVIDUAL CHECKLIST

	Scout Field Uniform 5 changes underwear 5 T-shirts or other shirts 5 pairs socks (maybe more) Long pants (it's cool at night) Long shirt or jacket Lightweight shoes (closed toed) Shower shoes Hiking boots or heavy shoes	FOR	2 pillow covers  Foam pad or bunk cushion  FF FOR ADVANCEMENT  Scout Handbook
	Poncho or raincoat		Small pocketknife Day Pack
	Hat for sun and rain		Sleeping bag for overnight activity
	1 or 2 swim trunks or shorts 2 or 3 pairs short pants		Fishing tackle
_	2 of 5 pairs short pairts		Pencils or pens Notebook or writing paper
HEAL	TH, SAFETY, AND COMFORT		Merit badge books
	Sunglasses		
	Regular glasses if needed		
	Broom to sweep Adirondack platform	ОТН	ER STUFF YOU MIGHT WANT
	3 or 4 towels		Footlocker (best way to pack)
	3 or 4 washcloths		Magazines and books
	SOAP (3 or 4 hotel bars)		Stamps so you can write home
	Deodorant		Paper, envelopes, and post cards
	Tooth care stuff		Camera and film
	Insect Repellent		Watch (not expensive)
	Band-Aids		Wallet for pocket money and I.D.
	Foot powder		Flashlight
<u> </u>	Comb or hairbrush		2 or 3 sets of new batteries
	Mirror		Extra bulb for flashlight
	Sun screen lotion		Needles and thread
ш	Dirty clothes bag		Safety pins
Ц	Canteen or water bottle		Spending money
Uni	T EQUIPMENT		
	Troop, USA, and State Flag, Patrol		Brooms
	First aid kits		Water hose
	Bow saws		Water coolers
	Lanterns		Dining fly
	Rope		Troop cooking equipment (Wednesday)
	3 Large tarps (privacy curtains) (8 man)		Dutch ovens
Fo	or Adirondacks, 8ft high by 10 ft. wide		ABC Fire Extinguisher

- Flagpole
- Latrine and water supply
- Showers (At campsites and at Central Showers)
- Picnic Table

- 4- or 8-man Adirondack
- Bulletin board
- Fire pit
- Washstand
- Liquid fuel lock box

## WHAT NOT TO BRING TO CAMP

Personal firearms or other firearms, ammunition, and bows are not allowed in camp: only those supplied by the Shooting Sports area are to be used. Sheath knives are not allowed at camp as well. Any such equipment brought to camp must be delivered to the Camp Director when the unit checks in. It will be returned when the unit checks out at the end of the week.

In addition, no pets of any kind or fireworks are allowed in camp. This is policy of the Boy Scouts of America.

Finally, we recommend that items such as radios, iPods and MP3 players, electronic games, and other electronic devices not be brought to camp. Summer camp is an outdoor experience, and these items are not appropriate to that experience. **CAMP BUCK TOMS IS <u>NOT</u> RESPONSIBLE FOR LOST OR STOLEN ITEMS.** 

## **PACKING TIPS**

Other than some basic items, different people and units will bring different items with them. A good exercise is to think about your Troop's perfect week at camp and bring items that you see in your mental picture. Some Troops never leave home without their hammocks, others never without their rod and tackle box. Make this week the best week of your summer. To help you and your Troop not forget these important items, please use the lists on the previous page to help with packing.

# **Electrical Use Policy**

NEW: No electrical cords are allowed to be run from building to building. This is dangerous, against BSA policy and against Roane County Building Codes. Cases where electricity is needed for health reasons must be cleared with the Camp Director before arriving at camp. The Camp Director will do his best to meet your needs.

NEW: Due to safety concerns and damage to the Adirondacks, use of hammocks inside the Adirondacks is strictly prohibited.

Great Smoky Mountain Council
Policy for the Use of Hammocks on Council Property

Hammocks are more and more becoming a part of the camping Experience at our Scout camps. The use of hammocks at outdoor activities can add a fun highlight to the outdoor experience. Hammocks, however, bring with them their own set of safety and ecological issues. It is the policy of the Great Smoky Mountain Council that, for the safety of our participates, that hammocks will be hung at height no more than waist high of the user at the center point while empty. Hammocks will not be secured to shelters but should be secured to stable trees in the area of the campsite out of main paths and walkways.

For your safety and to extend the life of your hammock, read carefully the manufacturer's guidelines and be sure to hang your hammock in a secure location and attach it only to a stable tree.

- \* Selects trees with "tough" bark such as oak, hickory or pine over trees with "thin" bark such as maple or dogwood
- \* Securing the hammock must be temporary. No nails, eye bolts, screws, etc. put in trees at any time.
- \* 1 1/2 "-2" tension straps are approved while rope is "not" approved
- \* Secure hammocks to trees 8" in diameter or larger.

The following design is preferred to using trees if installing a hammock post in a campsite.



The most dangerous time when using a hammock is while getting into or out of the hammock. It is the time of greatest instability. Use great care! A hammock is not a toy.

Hammocks should not be attached to any camp structure. The Camp Ranger or Staff has the authority to have a hammock moved or taken down because of the location, support or height it is hanging.





# 2019 Summer Camp Discount for NEW Boy Scouts

# \$50 off the regular registration fee for all NEW Scouts!

Summer camp is the most exciting experience that any boy can experience. You are invited to spend your first summer camp with us at Camp Buck Toms in Rockwood, Tennessee. As an incentive to join a Troop and come to camp this summer, the Council is offering a \$50 discount to all **NEW Great Smoky Mountain Council Boy Scouts\* and Webelos Scouts** who join a Troop between January 1 and July 15, 2019 AND attend summer camp at Camp Buck Toms in 2019.

# COUPON MUST BE PRESENTED WHEN PAYING CAMP FEES AND MUST BE COMPLETE. ALL FEES MUST BE PAID BY

### APRIL 26, 2019 TO RECEIVE THE DISCOUNT.

New Scout Name: Troop Number:

Parent/Gua	ırdian Signature:		Phone: _		
My son is a	new Boy Scout:	Check one: neve	er was in Scouts _	was a Webelos	_
Webelos Sc	out Crossover: Y	es / No (Circle One)	Webelos Pack Nu	mber:	
Troop Joinii	ng Date:	Date Joining Applica	ition sent to Scout	Center:	
*A boy who Den into a T camping se	o is newly registe Troop in the Grea ason. Coupon n	ered in a Boy Scout Troc t Smoky Mountain Coun nust be presented at the presented after the fact	op for the first tim cil and attends Ca e time the new So	ne or transfers from mp Buck Toms during cout is registered to	a Council Webelos g the 2019 summer attend camp. Not
		OF	FICE USE ONLY		
		Coupon Received o	on:	(date)	
	New re	egistrant application verifi	ied:	(Council Registrar Init	tials)
		Approved:		Camp Director	
		Great Smoky Mounta	in Council, Boy Sco	outs of America	

CAMPERSHIP

# APPLICATION FOR ASSISTANCE WITH CAMP FEES

# GREAT SMOKY MOUNTAIN COUNCIL MEMBERS ONLY DEADLINE: APRIL 1, 2019

Troop Number	District			
Name of Scoutmaster _				
Scoutmaster's Telephor	ne ()			
Name of Scout				
Address				
			Zip	
Scout's Age	Years in Scouting	Rank		
Has your Troop particip	ated in a Council-sponso	ored money-earning	g project this year?	
If "YES" list the project(	s)			
Has your Troop held or	worked on a money-ear	ning project this ye	ar?	<del></del>
If "YES" list the project(	s)			
Total Camp fees \$	Amount requested	d from Campership	Fund (up to \$125) \$	<del></del>
Signed by Scoutmaster		Dat	e	
	Fo	or Office Use Only		
Date Received in Counc	il Office	Amount of Can	npership Awarded \$	



The Great Smoky Mountain Council is now offering a new commemorative 2019 Council Shoulder Patch to recognize donors who make a financial contribution to help needy Scouts attend camp. This limited edition patch features many colors and will be issued on a first come, first served basis. All proceeds received from this project will be used to send Scouts to summer camp at Camp Buck Toms, day camp for Cub Scouts, and weekend camping for Cub Scouts and their families.

Use the form below to make your donation to the campership fund and receive your commemorative Council Shoulder Patch today!

Thank you for your support in helping Scouts to go to camp!

(Detach and Mail)

### **ORDER FORM – 2019 CAMPERSHIP RECOGNITION CSP**

To order your 2019 Limited Edition GSMC Campership Recognition Council Shoulder Patch, please send your donation to:

CAMPERSHIP FUND CAMPAIGN Great Smoky Mountain Council, BSA PO Box 51885 Knoxville, TN 37950

Please reserv	/e 20	)19 CSP (s)	for me at a	donation	of \$25 each.
E	Enclosed is my do Checks and m				
Credit Card: Visa / Master Card/Discover/AMX	Number:				Exp. Date:
SEND PATCH (ES) TO:					
Name:					
Address:					
City/State/Zip:					
[ ] Please use my name as a supporter of this pr	rogram. [ ]	Please do	not list my	name.	

For Scouts Attending Summer Camp under Council Leadership Dates: Sunday, June 30 to Saturday, July 6, 2019

Arrival Time on Sunday, June 30 is 2:00 p.m.

Please reserve a space for me in "TROOP 557" at Camp Buck Toms. I understand that the in-council fee is \$250.00, \$280 out of council, plus any additional merit badge fees, if I pay in full by April 26, 2019, and is an additional \$25 after, and if I take the Mountain Man Trek I will add an additional \$100.00.

Name of Scout	
Address	
City	State Zip
Phone Number	Birth Date
Troop/Unit Number Rank _	
Leadership Position in Troop	
Prior Years at Summer Camp	
Parent Approval	
Scoutmaster's Approval	

Complete this form and send with your Medical Form and your Merit Badge and Activity Registration Form to:

Attention: Jennifer Williams, Provisional 557
Great Smoky Mountain Council, BSA
P.O. Box 51885
Knoxville, Tennessee 37950-1885

For more information, call the Great Smoky Mountain Service Center at 865.588.6514

# National Youth Leadership Training

# **NYLT**



# Location, Date and Time

Camp Buck Toms, 373 Camp Buck Toms Rd, Rockwood, TN 37854 Sunday, May 26 - Friday, June 1, 2019 Check in: 12:00 pm (noon) Sunday.

# Purpose of NYLT

NYLT aims to give each participant atoolbox of essential leadership skills, the ability to set and achieve goals, the confidence and experience necessary to run their troop, an opportunity to share ideas and experiences with Scouts from all around the GSMC, and - of course - a chance to have FUN!

### Who Should Attend?

Registered Boy Scouts/Venturers that, by May 26:

- Are at least 13 years old, but not yet 21
- Are First Class rank if in Boy Scouts and completed ILST or ILSC (Venturing)
- Are current or future leaders in their Unit
- Able to cook, hike, and camp in any weather

# Registration Information

Space is limited to the first 48. Spaces filled based on date of paid registration. Cost is \$170; \$145 if paid by April 15, 2019.

All Applications & Fees due by April 26, 2019.

Cost includes all meals, camping, patch, T-shirt, and activity expenses. A packing list will be sent to each participant with his acceptance letter.

Kathie Howard, Course Director, <a href="mailto:kathieandhow@gmail.com">kathieandhow@gmail.com</a>, 865-257-1432 TJ Williams, Staff Advisor, <a href="mailto:terry.williams@scouting.org">terry.williams@scouting.org</a>, 931-200-0764

# NYLT Participant Application

STATEMENT FROM PARTICIPANT	T-Shirt Size: S_	M_ L_ XL_ XXL
Name: Zip Code:	My friends call me:	
Address:	Telephone Number: (	)
City:Zip Code:	E-mail:	
Troop/Crew:District: Current Rank:	Birthdate://_(MM/D	D/YY) Age:
Current Rank:	Current Unit Leadership Position:	
On my honor as a Scout/Venture, I promise that		
NYLT and thereafter. I will set an example for a Scouts/Venturers.	others and do all I can to pass along my nev	r knowledge and skills to my reliow
Scout/Venture Signature:	Date	à:
SCOUTMASTER'S/ADVISOR'S RE	COMMENDATION	
As Unit Leader of Troop/Crew, I recon		NYLT. I understand this
Scout/Venture will develop leadership sk	ills and vision development, team develop	ment, leadership styles, conflict
resolution and planning skills that will aid m	y unit. I will give the Scout opportunity t	o use these skills to improve our
unit.		
Cooutmoster/Crow Advisor Cianate	Doutime.	n h o n o .
Scoutmaster/Crew Advisor Signatu	rie:Daytime	pnone:
Name (print):	Date:Evening pno	ne:
DADENT/CLIADDIAN ADDDOVAL		
PARENT/GUARDIAN APPROVAL	-b	at Carrier Burgli Tarres frame Mari 27 June
I approve the participation of my child named 6. My child and I will discuss the Code of Con		
authorize the Great Smoky Mountain Council		
purposes ONLY. Photos and videos will not be		
the Great Smoky Mountain Council, Boy Scout		•
Signed:	Date://Cell Phone	e:
Name (print):	Home Phone	··
Name an emergency contact, in case you	cannot be reached:	Phone:
Mail this form and Code of Condust to		
Mail this form and Code of Conduct to	):	
NYLT-GSMC		
PO Box 51885		
Knoxville TN 37950		
**All applications & Fees must be into		l 26 <sup>,</sup> 2019 with completed BSA
Medical Health form Parts A, B & C. D	o NOT send originals.	
Payment method: CASH/CHECK/VI	SA/MASTERCARD/DISCOVER/AMX	\$ to be paid.
Name of Cardholder		_
Credit Card		
Number	EXP	CVV
Signature X		
(will show on CC statement at Great S		
The state of the s	Wodirean Council	
FOR OFFICE USE ONLY		
FOR OFFICE USE ONLY	Receipt # Assigned to	Patrol:
- CC ι αια γDαιε	Assigned to	

# Statement of Understanding and Code of Conduct

## **Statement of Understanding:**

All NYLT course staff and Participants are selected to represent their local councils based on their qualifications in character, camping skills, physical and personal fitness, and leadership qualities. Therefore, NYLT course staff, participants and their parents or guardians are asked to read this Code of Conduct and Statement of Understanding as a condition of participation. It is with the further understanding that serious misconduct or infraction of rules and regulations may result in expulsion from the NYLT course. Ultimately, we want each staff member and participant to be responsible for his or her own behavior, and only when necessary will the procedure be invoked to send a staff member or participant home from the NYLT course. Code of Conduct:

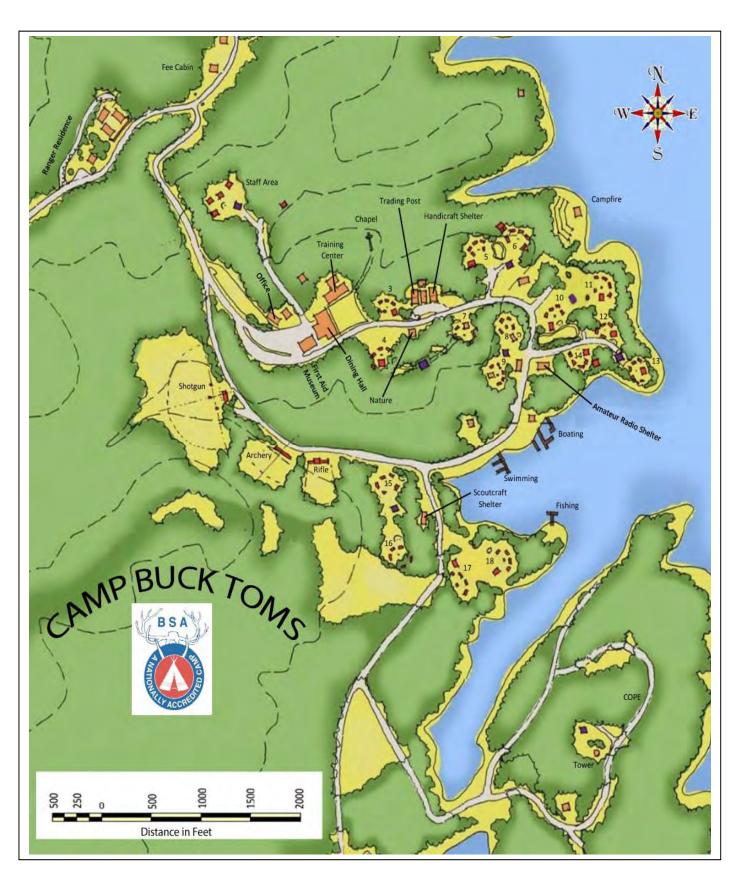
- 1. The Scout Oath and Law will be my guide throughout the NYLT Course.
- 2. I will set a good example by keeping myself neatly dressed and presentable in the proper NYLT course uniform.
- 3. I will attend all scheduled programs and participate as required in cooperation with the NYLT course staff and participants.
- 4. I will be responsible for keeping my tent and personal gear labeled, clean and neat. I will do more than my share to prevent littering of the BSA Camp we are using.
- 5. I understand that the purchase, possession, or consumption of alcoholic beverages or illegal drugs by any NYLT course staff and participants is prohibited. Any violation of this code will be grounds for expulsion.
- 6. Serious and/or repetitive behavior violations by youth, including use of tobacco, cheating, stealing, dishonesty, swearing, fighting, and cursing, will result in expulsion from the NYLT course.
- 7. I understand that gambling of any form is prohibited.
- 8. I understand that improper use of lasers and fireworks may result in expulsion from the NYLT course.
- 9. I will demonstrate respect for NYLT course and BSA Camp property and be personally responsible for any loss, breakage, or vandalism of property as a result of my actions.
- 10. Neither NYLT Course Staff nor the BSA Camp Staff will be responsible for loss, breakage, or theft of personal items. I will label all my personal items and leave items of value at home. Theft will be grounds for expulsion.
- 11. While participating in any NYLT course activities, I will obey the safety rules and instructions of all staff members
- 12. In accordance with U.S., local and state laws, adult leaders and all youth are prohibited from having firearms and weapons in their possession.
- 13. Scoutmasters and assistants will be guided by the Scout Oath and Scout Law and will obey all U.S., local, and state laws.
- 14. All NYLT Course staff (adults and youth) must receive Youth Protection training prior to course, and follow these guidelines at all times while on course.
- 15. Hazing or any action which fails to show respect for an individual, has no place in Scouting.
- 16. Serious violations of this code may result in expulsion from the NYLT course. All decisions will be final.
- 17. I certify that I have read the Statement of Understanding and agree to abide by the conditions in the Code of Conduct of the NYLT course.

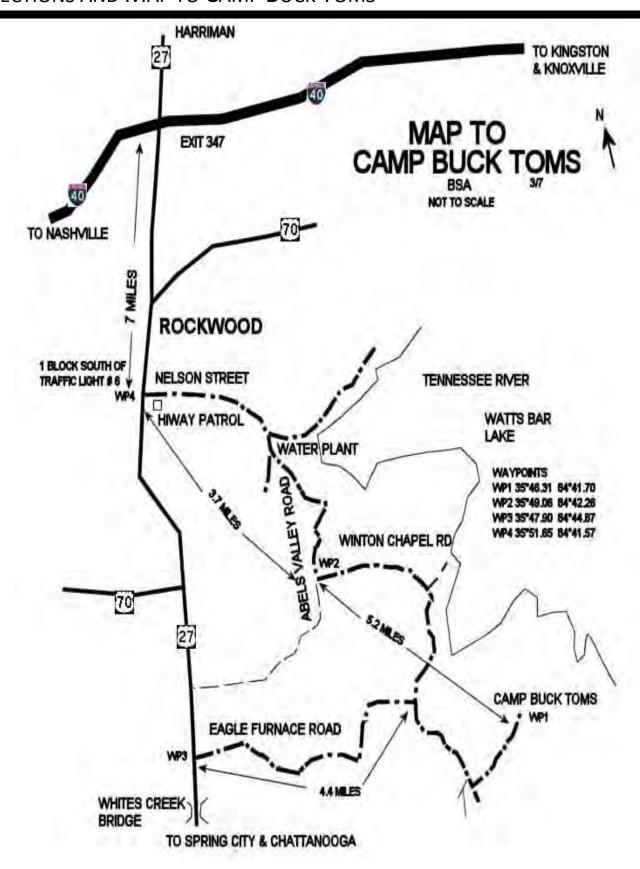
X	X	
(Signature of Scout)		(Signature of Guardian)

All NYLT Course adult leaders are responsible for the supervision of all course staff and participants in respect to maintaining discipline, security, safety, and the NYLT Code of Conduct.

			Prescribing Physician:  Medications: Rx: No Yes Number(s):  Dosage: Date filled:  Roufe: P.O. I.M. S.C. S.I. Topical Inhalation Rectal	MED TIME	S	М		W	T	É	S	no
Campsite: Classification			Times: PRN Daily BID TID QID AC PC HS Amount in bottle: Comments:	_							-	Position
	.: U:	Weight	Medications:Rx; No Yes Number(s): Dosage:Date filled:	MED TIME	S	М	T	W	T	F	S	
	ssificatio		Route: P.O. I.M. S.C. S.I. Topical Inhalation Rectal Times: PRN Daily BID TID QID AC PC HS Amount in bottle:Comments:								_	
		Prescribing Physician:  Medications: Rx: No Yes Number(s):  Dosage: Date filled: Rectal	MED TIME	S	М	T	w	T	F	S	Name	
			Route: P.O. I.M. S.C. S.I. Topical Inhalation Rectal Times: PRN Daily BID TID QID AC PC HS Amount in bottle: Comments:	_								_
			Medications: Rx: No Yes Number(s): Dosage: Date filled:	MED TIME	S	М	Т	w	T	F	s	
	Date of birth:		Route: P.O. I.M. S.C. S.I. Topical Inhalation Rectal Times: PRN Daily BID TID QID AC PC HS Amount in bottle: Comments:									
	Date		Medications: Rx: No Yes Number(s):	MED TIME	S	М	Т	w	Ť	F	S	Signature
		12	Route: P.O. I.M. S.C. S.I. Topical Inhalation Rectal Times: PRN Daily BID TID QID AC PC HS Amount in bottle: Comments:	-								Sign
		Orug hypersensitivity:	Prescribing Physician:  Medications: Rx: No Yes Number(s):  Dosage: Date filled:	MED TIME	s	М	Ť	w	T	F	s	
Name:	Froop No.	Orug hype	Route: P.O. I.M. S.C. S.I. Topical Inhalation Rectal Times: PRN Daily BID TID QID AC PC HS Amount in bottle: Comments:									Initial

**Instructions:** Sheet is for reproduction as needed; it should be three-hole punched and kept in a binder during camp week. Use one sheet for each camper with a prescription. Record all medicines brought to camp (up to six medications to a sheet). The medication, dosage, and dosage schedule should be copied from the prescription. Record dispensing times and days in the blocks provided for each medication as they are dispensed daily. After camp week, place sheet(s) inside the first aid log.





### Knoxville, TN to Camp Buck Toms Road, Rockwood, TN 37854

- 1) From Henley Street Downtown, take I-40 W towards Nashville. Drive for 39.6 miles
- 2) Take Exit number 347 towards US-27/Harriman/Rockwood/Roane State Community College. 0.2 miles.
- 3) Turn Left onto TN-61 South toward Rockwood. Drive for 5.7 miles.
- 4) Go straight on N. Gateway Avenue for 2.5 miles passing Rockwood traffic lights number 1 through 6.
- 5) N. Gateway Avenue becomes Spring City Highway. Drive for 0.5 miles. Camp Buck Toms 10 mi. sign.
- 6) Turn Left at the historic small stone Highway Patrol station onto Nelson Street. Drive for 0.8 miles.
- 7) Bear right as the street becomes Abels Valley Road past Ridgeview Elementary. Drive for 1.4 miles.
- 8) Bear Left at the Y on Abels Valley Road. Drive for 1.9 miles to Winton Chapel Road.

Camp Buck Toms 7.2 mi. sign.

- 9) Turn left onto Winton Chapel Road. Wooden Camp Buck Toms 5.2 mi. sign.
- 10) Drive on Winton Chapel Road for 4.9 miles staying on Winton Chapel following wooden Camp Buck Toms → signs.
- 11) Turn Left onto Camp Buck Toms Road. Wooden Camp Buck Toms sign.

### From Chattanooga, TN (staying on I-75 out of the city)

- 1) Go North on I-75 out of Chattanooga to Exit 60 TN-68/Sweetwater/ Spring City
- 2) Exit and go West on TN-68 toward Spring City. Go 22 miles.
- 3) Turn Right on Rhea County Highway US-27. Pick up directions from #9 above.
- 4) Turn right onto Winton Chapel Road. Wooden Camp Buck Toms 5.2 mi. sign.
- 5) Drive on Winton Chapel Road for 4.9 miles staying on Winton Chapel following wooden Camp Buck Toms → signs.
- 6) Turn Left onto Camp Buck Toms Road. Wooden Camp Buck Toms sign.

### From Nashville, TN (staying on I-40 east out of the city)

- 1) Go East on I-40 out of Nashville. Drive for 132 miles.
- 2) Take Exit number 347 towards US-27/Harriman/Rockwood/Roane State Community College. 0.2 miles.
- 3) Pick #3 in Directions "From Knoxville."

Camp Buck Toms 373 Camp Buck Tom Road Rockwood, TN 37854

Telephone: (865) 354-4740

Fax: (865) 354-6334

BSA Program Office (865) 588-6514

### To register for camp:

- Go to www.easttnscouts.org
- Click on summer camp registration.
- Choose the week you wish to attend
- Click Register.
- Enter your Troop information then save and continue.
- From here you will be able to enter your adults and youth, register for Merit Badges, make any necessary changes and make payments.

### To modify your registration or make additional payments after your initial visit:

- Go to www.easttnscouts.org and click on your week.
- Click "edit an existing account"
- Log in using your user ID and Password.
- After any changes, you must proceed to check out page, select type of payment, even if no
  payment is due. If no payment is being made select the check/mail option, click save.

# **GSMC CAMP STAFF APPLICANT INSTRUCTIONS**

The 2019 Camp Staff Application and qualifications may be found at www.easttnscouts.org Click on the Camping tab on left menu:

The Scout then selects and prints application and then completes the application and either emails or mails. Interviews will be conducted on December 1, 2018 and January 19, 2019.

### (If you do not have an access code, please contact the Council office.)

The *Great Smoky Mountain Council* is excited to announce that units can now use Internet Advancement to record their youth member advancements from any online location—at home or at the office. You will find this method to be easy, convenient, and accurate because you enter the information.

### Here's how it works:

The *Great Smoky Mountain Council* has an Internet Advancement page on our Web site (www.bsa-gsmc.org) with instructions and a link to this function.

Internet Advancement makes it easy for unit Leadership to record awards, ranks, and merit badges to youth via an online process. This system is separate from Internet Rechartering, but uses a similar concept.

At any time during the year, the unit advancement processor from each active unit will be able to record advancements to youth member records. And, they'll also be able to print a unit roster at any time. The roster is the most current information from ScoutNET, and it will include the person ID for each adult and youth member.

These are other reports available from Internet Advancement.

- **Unit Advancement Summary** shows ranks, merit badges, and awards saved in each person record for current members of the unit.
- Advancement Report lists each youth member that has new ranks, merit badges, and awards, if any. This is the official unit Advancement Report to be signed and submitted to the office.
- **Unit Awards Summary** lists the number of new ranks, merit badges, and awards by name as a shopping list.
- Advancement Update Summary lists any ranks, merit badges, and awards that were already in the member record and were updated online.

The Council will provide each unit with a unit ID, and the unit will assign an adult to record advancements. Ranks must be recorded based on program identification and in the correct rank and date sequence. Only the Eagle Scout rank cannot be awarded by this process. Awards to be entered will not include nominated awards, such as those for meritorious action, and awards that are controlled by other organizations, even if approved for uniform wear. As BSA policies for rank entry are enforced, what units enter will meet these requirements.



## **Great Smoky Mountain Council**

# Seven Mound Trail Camp Buck Toms Rockwood, Tennessee

The trail is for those who want to learn more about the Native Americans peoples who inhabited the area that makes up the Camp Buck Toms and East Tennessee.

### TYPE, LENGTH AND SEASON OF TRAIL:

Scenic and Nature, ~5 miles, Open all year with exceptions noted in Council Calendar.

The trail must be hiked. (Physically challenged Scouts need not hike)

### **REQUIREMENTS FOR HIKING TRAIL:**

You must be a registered Scout, Explorer, Venturer, leader of the Boy Scouts of America, or accompanying family member.

At least one BSA registered adult must accompany any Scout Unit.

You represent BSA so wear your proper uniform.

Follow the Guide To Safe Scouting.

Follow the principles of Trek Safely.

Follow the principles of Leave No Trace (LNT) and The Outdoor Code.

#### STARTING/ENDING POINT:

Jane Manly Museum

### **POINTS OF INTEREST:**

Seven Indian Mounds Beautiful rolling hills Rugged trail **CAMPING:** Yes, you must complete and submit Camp Buck Toms Short Term Camp Permit Application, if the camping is not part of a scheduled camping event. This form is found on the Council website.

TRAIL MAPS AVAILABLE: Yes

**TRAIL WELL MARKED:** Yes

### TRAIL MARKER DESIGN:

There are numbered signs along the trail explaining the trail and the sites. The test questions will reference the trail sign that has the answer.

**GUIDES AVAILABLE IF REQUESTED: No** 

SOMEONE TO MEET HIKERS AT STARTING POINT IF REQUESTED: Yes

**AVAILABLE AWARDS:** Patch (others?) Each participant must fill out his/her own questionnaire if capable.

Present a completed Trail Questionnaire for each patch requested.

### FOR MORE INFORMATION CONTACT:

Great Smoky Mountain Council Jane Manly Museum Boy Scouts of America 1333 Old Weisgarber Rd Knoxville TN 37909

Questions can be directed to janemanlyscoutmuseum@gmail.com.

# Application for Seven Mound Trail Patch

Unit Number	Council _		
Unit Leader:			
Mailing Address:			
City	ST	Zip	
Date of Hike			
requirements for the S	even Mound Trail Pa hike in keeping with	ave satisfactorily complete atch, Hike entire distance, a scouting tradition, and liv o trace.	conducted
Unit Leader Signature	:	Date	
NOTE: Only one awar	d per person may be	e earned in a calendar mor	nth.
Unit Leader Certification	ons submitted to:		
Great Smoky Mountain Jane Manly Museum Boy Scouts of America 1333 Old Weisgarber Knoxville TN 37909	a		

Please list all Scouts/Ex	plorers/Venturers/Scouters	eligible for this award

Name	Name Age Name		Age		
Fnclosed \$		Patches at \$	3 00 each		