

2020 Summer Camp Leader's Guide



Camp Buck Toms

EST.

1955

GREAT SMOKY MOUNTAIN COUNCIL

Live for Adventure



Prepared. For Life.™

**Camp Buck Toms is a
BSA National Accredited
Summer Camp**



Dear Unit Leaders:

Welcome to the 2020 camping season at Camp Buck Toms. We continue to strive to fulfill our commitment to offering an excellent summer camp program for Scouts. We look forward to providing your Troop the program and service they expect and for which Camp Buck Toms is known. From 1955 to 2020 Camp Buck Toms has been hosting thousands of Scouts and creating a great Scouting Summer Experience! Whether you are tenured attendees or new for the first time to our camp we want to welcome all troops that have chosen Camp Buck Toms as their summer camp destination.

We hope this Leader's Guide will be helpful to you and your troop in planning your summer camping experience. Whether your Scouts are new to your troop or experienced Eagle Scouts, we offer a program for all, including a first-year camper program, a traditional merit badge program, and a complete high adventure program for older Scouts.

In order to prepare for your 2020 camping experience, please begin preparation now. This guide is designed to assist Scoutmasters and Senior Patrol Leaders in planning your troop's attendance at Camp Buck Toms. **There are important changes to this guide from past years, so be sure to review it carefully.** If you have a question, or cannot find answers, feel free to contact the GSMC Service Center directly.

Summer camp is designed to be the highlight of your troop's camping year. Our dedicated staff will do everything their power to make sure your stay with us at Buck Toms creates memories that will last a lifetime. Let's get to work and make Camp Buck Toms 2020 one for all to remember!

On behalf of the Great Smoky Mountain Council and the 2020 Camp Buck Toms staff, we look forward to seeing you this summer!

Yours in Scouting,

James

JAMES GADDIS
Camp Director

Jim

JIM FOUST
Program Director

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CAMP CONTACT INFORMATION

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Great Smoky Mountain Council Service Center

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Jennifer Williams

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865-566-0645

Camp Buck Toms Admin

(only during summer camp hours)

865-354-4740

Camp Buck Toms Program

Camp Buck Toms is located on 750+ acres situated on beautiful Watts Bar Lake, which is one of the largest lakes in the TVA river system. Camp Buck Toms has over 3 miles of shoreline and abundant wildlife. Several of the campsites have terrific lakefront views.

Economical: Scouts can attend Camp Buck Toms for as little as \$260 per week. (If Scout takes advantage of early registration discounts). What a great deal in this time and age. Camperships are available for Great Smoky Mountain Council Scouts that qualify. Merit badge fees and special program fees may apply. Newly crossed over Scouts qualify for a \$50 discount! **In council Scouts only.**

The DAN BEARD PROGRAM:

This program is for Scouts who are new to camp. Dan Beard is a full day program. We also offer a half day program for Scouts that have not earned their First-Class Rank. Scouts will have the opportunity to complete many requirements for Tenderfoot, Second Class, and First-Class ranks. Scouts in the half day program will sign up for the appropriate time period and then schedule merit badge programs for the other class periods. Time and weather permitting, Dan Beard Scouts will have a chance to experience the rifle range, archery range and climbing.

Second & Third Year Campers:

With 50 merit badges offered for Scouts that have completed their First-Class rank. Many of the merit badges offered at Camp Buck Toms can be completed at camp. Additional programs are offered such as BSA lifeguard, Paul Bunyan Woodsman, COPE, and Mile Swim are just a few examples. **Our program areas include Aquatics, Nature, Handicraft, Scout Craft, Shooting Sports, Mountain Biking, High Adventure, and STEM.**

STEM (Science, Technology, Engineering, and Mathematics):

These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. The STEM initiative gives Scouts an opportunity to explore relevant skills and experiences while having their achievements recognized. The aim is to expose youth to opportunities and help them develop skills critical for the competitive world market. Chemistry, Game Design, Nuclear Science, Radio/Electronics, Robotics, Space Exploration, and Welding are just a few of the STEM qualified merit badges offered. Check the Merit Badge List for a complete listing.



2020 DATES

Week #	Dates	Pre-Camp Meeting
		6:30PM
Staff Week/NYLT/ROTC	May 24 – May 30, 2020	N/A
1	May 31- June 6, 2020	May 19, 2020
2	June 7-13, 2020	May 19, 2020
3	June 14-20, 2020	June 9, 2020
4	June 21-27, 2020	June 9, 2020
5	June 28 – July 4, 2020	June 9, 2020

Pre-Camp Meetings will be held at the Sansom Scout Center.

CAMP RESERVATION PROCEDURE

Units who attended camp in 2019 may have reserved a space for 2020 by placing the required \$200 deposit on their week prior to leaving camp.

*****YOU MUST STILL COMPLETE ONLINE REGISTRATION.*****

Troops that did not secure their 2020 reservation will need to register on-line at www.easttncscouts.org/go-to-camp/ along with their estimated number of Scouts, cross-overs, adults, and \$200 deposit before December 1, 2019.

Camp deposits are refundable until January 1, 2020. After this date, they are not refundable.

Mark your calendar to attend the pre-camp meeting of the week you are attending. Campsite assignments, any class changes, and updates will be addressed during this meeting.

**Merit Badge Registration will begin on:
Tuesday, February 4, 2020
8:30AM EST**

SUMMER CAMP FEE SCHEDULE

Having made your camp reservation for 2020, you are on your way to a terrific visit at Camp Buck Toms. To prepare for this summer, it is necessary for units to make financial commitments to reserve space for each Scout attending. GSMC must commit financial resources well in advance of your troop's week at camp to employ staff, purchase food, program supplies and prepare for summer operations. Therefore, the GSMC Camping Committee has determined that participants are required to make a financial commitment to attend.

****A \$25 fee will be assessed to each participant not paid in full by April 24.**

All Fees MUST be paid by the troop with a troop check or on-line using a credit card.

*****Individuals cannot register and pay at the Great Smoky Mountain Council Service Center.**

	In-Council	Out of Council
Youth	\$260	\$290
Adult	\$100	\$100
Mountain Man Program	\$360	\$390
Adult Mountain Man Program	\$285	\$390
<i>A late fee of \$25 for anyone who registers after April 24,2020</i>		
Payment Schedule	Due Date	
\$85 per Scout	2/4/2020	
\$85 per Scout	3/8/2020	
Balance	4/24/2020	
<i>Balance includes adults and merit badge fees</i>		

Refund Policy

- Refund requests must be made at the troop level. Individual requests will not be considered at the council level.
- Any refund must be made in writing and submitted to the council office prior to April 24, 2020.

If an overpayment is made, the unit MUST contact the council before May 31, 2020 for a refund.

The following refund schedule will be observed by GSMC without regard to individual circumstances.

Before March 13, 2020	Full Refund
April 24, 2020	75% Refund
After April 24, 2020	NO REFUNDS

Send all refund requests to Jennifer Williams.

This policy supersedes any other council or troop policy.

***For any questions, contact Jennifer Williams at 865-566-0645.**

MERIT BADGE FEES

Your troop will be able to order your merit badge kits for the following merit badges. The kits will be picked up by the program area director and available for your Scout. The cost of these kits (listed below) will be paid from your troop balance.

Archery	\$10
Art/Sculpture	\$10
BSA Lifeguard	\$30
Basketry/Wood Carving	\$20
Climbing	\$10
First Aid & Advanced CPR Cert.	\$20
Horsemanship	\$25
Indian Lore	\$15
Leatherwork	\$10
Metal Working	\$15
Motor Boating	\$25
Photography/Moviemaking	\$10
Radio/Electronics	\$15
Rifle Shooting	\$15
Robotics	\$15
Space Exploration	\$15
Shotgun Shooting	\$25
Water Sports	\$40
Welding	\$20
Woodwork	\$15

CAMPERSHIP FUND

Camp Buck Toms believes that no Scout should miss camp because of a financial situation. Scouts can earn money towards their camp fees by taking part in the GSMC Camp Card or Popcorn Sale. Another way is to hold individual/group fundraising projects. If Scouts are still unable to afford camp, the Campership fund can help, if approved.

The Thomas H. Baer Memorial Campership Fund was set up in 1988 to help send Scouts from the Great Smoky Mountain Council to summer camp. The fund awards camperships (camp scholarships) based on the need of individual Scouts. Because money is limited, there is a limit to the number of camperships we can award. Only partial camperships will be awarded so that the funds can be spread among as many Scouts as possible.

All camperships requests for summer camp MUST be submitted by April 1, 2020. All camperships will be distributed on a funds available basis.

Troop or individuals interested in making a donation to the fund may use the following form.

Please note: no campership will be awarded to individuals in troops that do not participate in the popcorn or camp card sale.

2020 CAMPERSHIP FUND CAMPAIGN



The Great Smoky Mountain Council is now offering a new commemorative 2020 Council Shoulder Patch to recognize donors who make a financial contribution to help needy Scouts attend camp. This limited edition patch features many colors and will be issued on a first come, first served basis. All proceeds received from this project will be used to send Scouts to summer camp at Camp Buck Toms, day camp for Cub Scouts, and weekend camping for Cub Scouts and their families.

Use the form below to make your donation to the campership fund and receive your commemorative Council Shoulder Patch today!

Thank you for your support in helping Scouts go to camp!

(Detach and Mail)

ORDER FORM – 2020 CAMPERSHIP RECOGNITION CSP

To order your 2020 Limited Edition GSMC Campership Recognition Council Shoulder Patch, please send your donation to:

CAMPERSHIP FUND CAMPAIGN
Great Smoky Mountain Council, BSA
PO Box 51885
Knoxville, TN 37950

Please reserve _____ 2020 CSP (s) for me at a donation of \$25 each.

Enclosed is my donation of \$_____.
Checks and money orders payable to GSMC.

Credit Card: Visa / Master Card/Discover/AMX Number: _____ - _____ - _____ - _____ Exp. Date: _____ CVV _____

SEND PATCH (ES) TO:

Name: _____

Address: _____

City/State/Zip: _____

☐ Please use my name as a supporter of this program. ☐ Please do not list my name.

CAMPERSHIP

APPLICATION FOR ASSISTANCE WITH CAMP FEES

GREAT SMOKY MOUNTAIN COUNCIL MEMBERS ONLY

DEADLINE: APRIL 1, 2020

Troop Number _____ District _____

Name of Scoutmaster _____

Scoutmaster's Telephone (_____) _____

Name of Scout _____

Parent's or Guardian's Name(s) _____

Address _____

City _____ State _____ Zip _____

Scout's Age _____ Years in Scouting _____ Rank _____

Explain why this Scout needs help with Camp expenses _____

Has your troop participated in a Council-sponsored money-earning project this year? _____

If "YES" list the project(s) _____

Has your troop held or worked on a money-earning project this year? _____

If "YES" list the project(s) _____

Total Camp fees \$ _____ Amount requested from Campership Fund (up to \$130) \$ _____

Signed by Scoutmaster _____ Date _____

For Office Use Only	
Date Received in Council Office _____	Amount of Campership Awarded \$ _____

FIRST YEAR SCOUT PROGRAM

DAN BEARD



This program is for Scouts who are new to camp. This program is named for Daniel Carter Beard, one of the founders of the Boy Scouts of America and the first National Scout Commissioner.

Most importantly, Dan Beard participants will have the opportunity to complete many requirements for the Tenderfoot, Second Class, and First Class ranks.

Dan Beard participants should be prepared daily for trekking all over camp: substantial footwear and water bottles are a must. Day packs for towels, Scout Handbooks, water bottles, and other materials are required.

Dan Beard program will operate all five periods of the day.

REQUIREMENTS COVERED	
SCOUT RANK	NO REQUIREMENTS ARE COVERED
TENDERFOOT	3A, 3B, 3C, 3D, 4A, 4B, 4C, 4D, 5A, 5B, 5C, 6A, 7A, 8
SECOND CLASS	1B, 2A, 2B, 2C, 2D, 2F, 2G, 3A, 3B, 3C, 3D, 4, 5A, 5B, 5C, 5D, 6A, 6B, 6C, 6D, 6E, 8A, 8B,
FIRST CLASS	1B, 2A, 2B, 2C, 3A, 3B, EC, ED, 4A, 4B, 5A, 5B, 5C, 5D, 6A, 6B, 6C, 6D, 6E, 7A, 7B, 7C, 7D, 7E, 7F,

Dan Beard (option 2)

Participants also have the option to take selected ranks and may sign up for other merit badges.

9:20AM (1 hour)

Tenderfoot

10:30AM or 1:50PM (1hour)

Second Class

11:40AM or 3:00PM (1 hour)

First Class Requirements

DISCOUNT FORM



2020 Summer Camp Discount for NEW Scouts



\$50 off the regular registration fee for all NEW Scouts!

Summer camp is the most exciting experience that any Scout can experience. You are invited to spend your first summer camp with us at Camp Buck Toms in Rockwood, Tennessee. As an incentive to join a Troop and come to camp this summer, the Council is offering a \$50 discount to all **NEW Great Smoky Mountain Council Scouts BSA and Webelos Scouts** who join a troop between January 1 and July 15, 2020 AND attend summer camp at Camp Buck Toms in 2020.

COUPON MUST BE PRESENTED WHEN PAYING CAMP FEES AND MUST BE COMPLETE.

**ALL FEES MUST BE PAID BY
APRIL 24, 2020 TO RECEIVE THE DISCOUNT.**

New Scout Name: _____ Troop Number: _____

Parent/Guardian Signature: _____ Phone: _____ Email: _____

My child is a new Scout: **Check one:** _____ never was in Scouts _____ was a Webelos

Webelos Scout Crossover: Yes / No (Circle One) Webelos Pack Number: _____

Troop Joining Date: _____ Date Joining Application sent to Scout Center: _____

Scoutmaster Signature: _____ Date: _____

*A youth who is newly registered in a Troop for the first time or transfers from a Council Webelos den into a Troop in the Great Smoky Mountain Council and attends Camp Buck Toms during the 2020 summer camping season. Coupon must be presented at the time the new Scout is registered to attend camp. Not transferable and cannot be presented after the fact. This discount coupon contains no monetary value.

OFFICE USE ONLY

Coupon Received on: _____ (date)

New registrant application verified: _____ (Council Registrar Initials)

Approved: _____ Camp Director

Great Smoky Mountain Council, Boy Scouts of America













MERIT BADGES AND OTHER PROGRAMS

Many of the merit badges offered at Camp Buck Toms can be completed at camp; however, because of time constraints and requirements, special projects, or other considerations, some merit badges have prerequisites, require special skill levels, or may require a Scout to complete the remaining requirements back home with a merit badge counselor.

Camp Buck Toms tentatively offers over 50+ merit badges and other special programs for the 2020 schedule. All merit badges at Camp Buck Toms will be taught in accordance with the 2019 *Scout BSA Requirements* booklet. Any changes in requirements published before summer camp starts will be used.

KEY TO THE PROGRAM ICONS

The following icons are used in the Program Information section to help you easily identify which sessions are most appropriate for which Scouts. Be sure to read the description for each merit badge and special program for details about that particular program.

	One-Hour Session		Writing Materials Required
	Two-Hour Session		Program Fee or Material Cost
	All-Day Session		Taught in Conjunction with another Merit Badge
	Recommended for all Scouts		
	Recommended for Younger Scouts		Physically Strenuous
	Recommended for Older Scouts (Third year camper and/or 13 years)		Meets STEM/NOVA requirements
	Merit Badge Required for Eagle		

2020 Merit Badge Schedule						
Class	Cap	9:20	10:30	11:40	1:50	3:00
All Day Program	40	All Day				
Tenderfoot	40	40				
Second Class	40		40		40	
First Class	40			40		40
Aquatics						
BSA Lifeguard		All Day				
Canoeing	10				10	10
Lifesaving	8	8	8	8		
Motorboating	5		5	5	5	5
Small Boat Sailing	6		6		6	
Swimming	20	20	20	20	20	20
Swimming Skills	10				10	10
Water Sports	5	5			5	
Kayaking	10	10	10	10	10	10
Mile Swim		Before Breakfast				
Ecology/Conservation						
Animalia Studies	15	15				
Archaeology	15		15	15		
Architecture/Landscape Architecture	15					15
Environmental Science	20	20			20	
Forestry	15			15		
Geology	15	15				
Nature	15			15		15
Animal Science (new)	13			13		
Oceanography	10		10		10	
Weather	15	15				15
Handicraft						
Art/Sculpture	12	12		12		12
Basketry/Woodcarving	12		12	12	12	12
Bugling	5	5		5		
Communications	12	12	12		12	12
Cit. World	15	15	15		15	15
Leatherwork	10	10	10	10		
Metal Working	8		8		8	
Photography/Moviemaking	10		10	10	10	10
Woodwork	10		10			
Scoutcraft						
Emergency Prep.	15	15	15	15		
Exploration	15		15		15	15
Fingerprinting	10			10	10	
First Aid	12	12	12	12	12	12
Fishing	15	15	15		15	
Orienteering	8				8	
Pioneering	8		8			
Pulp and Paper/Indian Lore	12	12		12		

Search and Rescue	12	12			12	
Signs, Signals and Codes	10	10		10		10
Wilderness Survival	15		15	15	15	
Inventing	15	15			15	
Paul Bunyan	8					8
STEM						
Automotive Maintenance	10	10	10			
Chemistry	12		12			
Nuclear Science	15	15				
Robotics	8		8	8	8	
Animation	12	12	12		12	
Game Design	12	12		12		12
Radio/Electronics	10	10			10	
Chess	12		12		12	12
Space Exploration	12	12		12		12
Welding	12	12		12		12
Astronomy		Evening Class Two Days				
Shooting Sports						
Archery	16	16	16	16	16	
Rifle	8	8	8	8	8	
Shotgun	8	8	8	8	8	8
High Adventure						
Climbing	12		12		12	
Horsemanship (13+)	6	6			6	
Mountain Biking/Cycling	8	8			8	
COPE		All Day				
Mountain Man		All Day				

AQUATICS

All campers must take the BSA swim test prior to camp or at Camp Buck Toms before engaging in any aquatics activities at camp. Use the BSA swim test form in the appendix.

Exceptions are made only for those enrolled in the Swimming Skills class or special activities under the supervision and permission of the Aquatics Director.

All aquatics merit badges require knowledge of first aid and CPR, and the demonstration of CPR on an approved device. It is recommended that this knowledge be learned, and the demonstration done prior to the Scout's week at camp.

CANOEING



Good physical strength and stamina are required to finish this badge. It is a fun skill that is a good introduction to boating.

LIFESAVING



This is a difficult merit badge and should only be undertaken by Scouts with good swimming skills. Scouts in Lifesaving will need to bring clothing (Bring long pants, a long sleeve shirt, and shoes that can get wet) for **requirement 7e**.

MOTOR BOATING



Must be 12 years of age. All Scouts who were born after January 1, 1989 obtain the TWRA safety education certificate before coming to camp. See www.state.tn.us/twra/boated. However, our camp has a waiver so that Scouts may complete the merit badge without having the certificate. The TWRA license course is a 6-hr course. **Merit Badge Fee \$25**

SMALL-BOAT SAILING



This is a two-hour session. Scouts will learn the skills and knots necessary to rig, launch, and sail small sailboats. Highly recommended for older Scouts.

SWIMMING



Knowledge of how to swim is necessary to succeed in this class, and it is **NOT SUITABLE FOR NONSWIMMERS OR BEGINNERS**. This badge is required for Eagle (with alternates) and is a good entry-level aquatics merit badge.

MUST PASS SWIM TEST

SWIMMING SKILLS



This session is for Scouts in the non-swimmer and beginner ability groups. The instruction will work to improve their swimming skills and aim toward advancing to the next ability group.

WATER SPORTS



This session will involve water-skiing. Space is very limited, so sign up early! Recommended for older Scouts. **Merit Badge fee \$40.**

KAYAKING



This session will concentrate on completing the Kayaking merit badge. Recommended for older Scouts.

MILE SWIM BSA



Over the week, Scouts will gradually build up towards swimming a non-stop mile. Swim will be held before breakfast each day.

BSA LIFEGUARD



This course will certify successful participants as BSA Lifeguards. Participants **must be age 15 or older.** Adults may take the class as well, and recertification is available. This class will not be able to take place unless a minimum of two participants exists.

\$30 certification fee. Required Rescuer CPR

ECOLOGY/CONSERVATION

ECON merit badges generally require written work. Scouts in these sessions should be especially mindful to come to class prepared with paper and a pen or pencil, as well as the merit badge pamphlet, given the amount of specialized knowledge contained in each badge.

ANIMALIA STUDIES



This two-hour session combines Bird Study, Mammal Study, Reptile and Amphibian Study, and Insect Study merit badges. This session is a good introduction to the Ecology/Conservation area.

Reptile and Amphibian Study requirement 8 cannot be completed at camp. Mammal Study req. 3c is best done at home before camp. Insect Study: Complete requirement 9 before camp.

Additional instruction is provided, given the length of this session, and Scouts who have already completed one or more of the contained merit badges may spend more time on another topic.

ARCHAEOLOGY



Scouts will learn about archaeology, archaeological digs, and the importance of protecting the past. **Complete requirement 8 before camp.**

ARCHITECTURE/LANDSCAPE

ARCHITECTURE



Recommended for older Scouts, 1-hour session, bring paper and pencil. Complete **requirement 4** before camp. Merit Badge book required.

ANIMAL SCIENCE



Cattle, horses, sheep, goats, hogs, poultry, and other domesticated animals are important to people for many reasons. They supply us with food and clothing, we use them for recreational purposes, they work with and for us.

ENVIRONMENTAL SCIENCE



This badge required for Eagle is a two-hour session. It will involve a great deal of study, observation, note taking, and writing. Younger Scouts are discouraged from taking this badge.

FORESTRY



This session will involve collections and observations, as well as a good deal of written material.

GEOLOGY



This badge teaches how rock and mineral formations are created. Scouts will also learn about fossils, faults, soil, and erosion.

NATURE



Scouts will need to collect, identify, and label a variety of organisms related to the local nature. Time will be needed to search and collect specimens.

OCEANOGRAPHY



Older Scouts will have the chance to investigate the properties of the ocean. They will understand the chemistry and the properties that make the ocean a unique and diverse habitat.

WEATHER



This badge covers a lot of material. An interest or background in weather is helpful. Scouts will be recording weather data throughout the week.

William T. Hornaday Awards

Think of It as an Olympic Medal Bestowed by the Earth Conservation and the Boy Scouts of America who have been partners for a long time. Camping, hiking, and respect for the outdoors are a part of the Scouting heritage. Many of the requirements for advancement from Tenderfoot through Eagle Scout rank call for an increasing awareness and understanding of the natural sciences. Many former Scouts have become leaders in conserving our environment and protecting it from abuse. Right now, Scouts are involved in learning about environmental problems and actively working to make a difference.

The fundamental purpose of the Hornaday Awards program is to encourage learning by the participants and to increase public awareness about natural resource conservation. Understanding and practicing sound stewardship of natural resources and environmental protection strengthens Scouting's emphasis on respecting the outdoors. The goal of this awards program is to encourage and recognize truly **outstanding** efforts undertaken by Scouting units, Scouts and Venturers, adult Scouters, and other individuals, corporations, and institutions that have contributed significantly to natural resource conservation and environmental protection.

If you are interested in more information on beginning one of these awards, contact Mark Kaye, GSMC Conservation Chair at mkaye@perma-fix.com.



MERIT BADGES CONTINUED

HANDICRAFT

Kits will be provided in class as part of additional merit badge fees.

ART & SCULPTURE



Scouts in this session should have some drawing or artistic experience. **Complete requirement 8 before camp. Merit Badge Fee \$10**

BASKETRY & WOODCARVING



Scouts may bring their own knives for Woodcarving, although knives are available for Scouts to use. Personal knives should be sharp and pocket knives are discouraged. Scouts should plan on spending time on their projects in the campsite. Both of these badges are good for younger Scouts. **Merit Badge Fee \$20**

BUGLING



This badge will require a lot of practice. Your own instrument is preferred, but not required. **Requirement 6A must be completed in the troop.**

CITIZENSHIP IN THE WORLD



This badge is required for Eagle and requires a good deal of writing and a thoughtful approach. Scouts will learn of other country's governments and what it takes to be a good citizen in the world. **Pre requisites 4b, 7a, 7b, 7c, 7d, or 7e.**

COMMUNICATIONS



Communications is required for Eagle and requires a good deal of writing and a thoughtful approach.

LEATHERWORK



This is a good badge for younger Scouts. The session will teach basic leatherworking techniques, although experienced Scouts will have plenty of opportunity for honing their skills.

Merit Badge Fee \$10

METAL WORKING



The Metal Working merit badge is an exciting program with lots of hands on learning experience. Scouts will have an opportunity to forge items during the Thursday class time. This is a 2-hour class. Merit Badge book, long sleeve shirt, and long pants are required. **Merit Badge Fee \$15.**

PHOTOGRAPHY/MOVIEMAKING



It is recommended that Scouts bring a digital camera. Scouts will learn how to take pictures using correct settings and lighting. In addition, they will have a chance to learn how to stage and develop proper video recording techniques. **Merit Badge Fee \$10.**

WOODWORK



This badge is recommended for older Scouts. Scout will learn to create their own carpentry project. Requirement 5 can be completed in class but may need to be completed at home based on the complexity of the project planned. **Merit Badge Fee \$15**

SCOUT CRAFT

EMERGENCY PREPAREDNESS



First Aid merit badge is a **prerequisite as well as 6b, 6c, 7 & 8B**. These requirements must be done at home. There will be some written work in this class, as well as some practical demonstration of rescue carries. Bring personal emergency service pack.

FINGERPRINTING



In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

FIRST AID



This badge covers a great deal of written material, and there are skills to master. Familiarity with knots is extremely important. This badge is recommended for older Scouts. **It is highly recommended that CPR instruction, as well as requirements 1, 5, and 7, prior to camp.**

SEARCH AND RESCUE



Take Emergency Preparedness to new extremes with the ability to mobilize after a disaster. **Complete requirements 6a, b & c before camp.**

EXPLORATION



This merit badge will focus on what is needed to plan a successful expedition trek to a new place. Requirement 5 A&B will be dependent upon reliable internet and fieldtrip availability. Requirement may be completed with a field trip from camp or through troop or family trip.

FISHING



Bring your own tackle or purchase it at the Trading Post. Camp Buck Toms has a waiver from Tennessee that allows Scouts to fish at camp without a license. **The section of requirement 9 cooking the fish may not be done at camp.**

ORIENTEERING



This session will teach Scouts how to use a map and compass, however, the instruction moves quickly from basic to advanced techniques, so a good working knowledge prior to the class is helpful. Scouts will be going cross-country on their courses, so physical fitness, long pants, and insect repellent are recommended. **Complete requirement 8 & 9 before camp.**

INDIAN LORE/ PULP & PAPER



This session is excellent for all Scouts. The badge will involve the study of various American Indian tribes. Pulp & Paper will focus on the paper-making industry and its many applications. **Complete requirement 7 before camp.** Bring notebook, pencil and merit badge book to class.

Merit Badge Fee \$15

PIONEERING



This two-hour session requires the completion of a pioneering project. ***Scouts should be familiar with knots and lashings.*** Requirement 2 outlines prerequisites.

SIGNS SIGNALS & CODES



This merit badge will explore these three different methods of communication and the many different applications used today. Bring notebook, pencil and merit badge book to class.

WILDERNESS SURVIVAL



The survival kit should be assembled at home and brought to camp. There will be an overnight trip during the week for participants in this class.

INVENTING



Inventing involves finding technological solutions to real-world problems. Inventors understand the importance of inventing to society because they creatively think of ways to improve the lives of others. Explore the world of inventing through this new merit badge and discover your inner inventiveness.

Complete requirement 8 before camp.

PAUL BUNYAN WOODSMAN



This is an award for advanced use of woods tools and is taught by the Scoutcraft staff.

SHOOTING SPORTS

Violation of safety rules will result in immediate dismissal from the following classes, NO EXCEPTIONS. All Shooting Sports sessions are recommended for second year or older campers.

ARCHERY



Shooting experience is highly recommended. This badge requires a lot of time and practice to qualify; accordingly, Scouts should be prepared to spend time outside of the class hour at the range. Scouts must be strong enough to draw a 25-pound bow. **Merit Badge Fee \$10**

RIFLE SHOOTING



Shooting experience is highly recommended for this session. A lot of time and practice is necessary to qualify. **Scouts should be at least 13 years of age or third year campers** and have the strength and size to manage a 10-pound target rifle. .22 caliber, bolt- action rifles will be the primary tool for qualifying. Each session is limited to 8 Scouts. **Merit Badge Fee \$15**

SHOTGUN SHOOTING



This program will teach the basics of handling and shooting a shotgun as well as safety precautions for firearms. **Scouts should be age 14** and have strength and size to manage a 20-gauge shotgun. **Merit Badge Fee \$25**

STEM



STEM stands for Science, Technology, Engineering, and Mathematics. These disciplines are considered by many to be the foundation for academic and professional fields of an advanced society. In many forums – including political/governmental and academic – the strength of its STEM workforce is viewed as an indicator of a nation’s ability to sustain itself.

To engage youth members in Science, Technology, Engineering, and Mathematics, the Boy Scouts of America has created a new emphasis that incorporates elements of STEM in its current advancement programs. The STEM initiative gives Scouts an opportunity to explore relevant skills and experiences and for their achievements to be recognized. The aim is to expose youth to opportunities and help them develop skills critical for the competitive world market.

STEM

ANIMATION



This program will review the principles of animation and will be required to complete two animation projects. Bring notebook, pencil, and merit badge book. **Requirement 4A should be completed at camp, but is dependent upon reliable internet.**

ASTRONOMY (EVENING CLASS)



This program will use telescopes to explore the night sky. Personal binoculars will be helpful. Bring notebook, pencil, binoculars (if available) and merit badge book. **Requirement 8 should be completed before camp.**

AUTOMOTIVE MAINTENANCE



This 1 hour merit badge will allow Scouts the chance to learn about automotive mechanics and functions. This is recommended for older Scouts.

SPACE EXPLORATION



Scouts have the opportunity to construct, launch, and recover model rockets. Do not bring engines from home. **Merit Badge Fee \$15**

CHEMISTRY



This 1 hour merit badge will allow Scouts the chance to explore Chemistry. This introduction to Chemistry will cover chemical reactions, pressure, and environmental issues. **Complete requirements 7a, b, c or d prior to camp.**

CHESS



This is a great intellectual game that can be played by all Scouts. They will learn more in depth techniques to play the game and compete in a tournament.

GAME DESIGN



A 1-hour class that is recommended for all Scouts. They will learn the concepts behind game development and will design and develop a game of their own.

NUCLEAR SCIENCE



This program is for Scouts 13 years or older. Scouts who take this badge will learn about atomic structure and general physics as they relate to atomic particles. Several experiments are included that allow Scouts to actually see these principles in action.

RADIO & ELECTRONICS



Taught by the Jack Goforth Radio Club, who provide an excellent program and learning opportunity to Scouts. Both merit badges are offered in the same class. Scouts will build a radio. **Merit Badge Fee \$15**

ROBOTICS



A 1 hour class that is **recommended for Scouts 13 years old and older**.

Scouts will learn how to build and program a robot. The fee will cover the expense of maintaining the robotic equipment. **Merit Badge Fee \$15.**

WELDING



Be prepared with proper clothing; long sleeve shirt, long pants, and closed boots/shoes. Gain hands on experience with one of our welders. **Merit Badge Fee \$20**

HIGH ADVENTURE BADGES

CLIMBING



This two-hour session focuses on safety aspects of the sport of climbing while teaching practical climbing and rappelling skills. Care of rope, hardware, and other equipment is also covered in- depth. **Merit Badge Fee \$10**

MOUNTAIN BIKING (CYCLING)



Cycling experience is a must for this session. Scouts will learn safety, maintenance, and riding techniques, as well as learning about Tennessee state laws regarding bicyclists. This session will meet at the Admin Building each day and will take a daily two-hour period and will require extra riding to complete the longer rides. The rides will be on the camp's back roads and off-road trails. Scouts are encouraged to bring their own bicycle and helmet. A mountain bike is a **MUST** for participation and must be in good, working condition. Camp Staff reserves the decision of approving all bicycles for use.

HORSEMANSHIP



This is a two-hour class. All riding will take place on camp property. Long pants and boots with heels are required. Recommended for Scouts 13 years and older. Must have merit badge book.

*Weight limit of 200 lbs.

(Heels should be able to secure foot in stirrups)
Merit Badge Fee \$25.

MOUNTAIN MAN



Must be 14 years of age or older. Adults may register for an additional fee.



Register as a crew of 10 (8 youth and 2 adults) or sign up as a provisional scout and join a crew!

Mountain Man is a vigorous and demanding five-day expedition that may include, but is not limited to, the following: backpacking, white water canoeing, white water rafting, as well as mountain biking, shooting and/or water sports. Mountain Man is led by experienced guides and promises to be fun and exciting for any participant. At the end of the week, upon completing the trek, each participant will be granted a shirt and named Mountain Man!

Scouts must be in sound physical condition, be swimmers, be comfortable in remote settings, with heights, and able to ride a bicycle with hand brakes and gears with confidence.

Must have BSA Health Form Parts A, B, and C.

Scouts will leave camp on Monday morning and return to camp on Friday evening prior to campfire.

***Upon arrival at camp on Sunday, participants will gather for a shakedown activity, equipment check, get to know one another activities, swim check and a skills assessment.

Shakedown will begin at 2:00PM.***

***WHITE WATER CANOEING**

***BACKPACKING**

***MOUNTAIN BIKING**

***SHOTGUN/BLACK POWDER SHOOTING**

***HIKING – WATERFALLS/SWIMMING**

***EAST TENNESSEE MOUNTAINS**

***WHITE WATER RAFTING – OCOEE**

***AND MUCH MORE**

Mountain Man Equipment Checklist

	Field uniform (class A) plus one Scout T-shirt. Uniforms are worn in Base Camp.
	External or Internal frame backpack with hip belt
	Sleeping Bag (inside waterproof bag)
	Sleeping Pad and ground cloth, large garbage bags work well
	Hiking Boots.... (BROKEN IN!!!)
	Three pairs hiking socks
	Three pairs underwear
	2 Short Sleeve T-shirts
	1 long Sleeve T-shirt
	1 lightweight Jacket, Sweater or Sweatshirt
	3 pair Hiking Shorts
	1 hooded Rain Jacket
	1 pair Rain Pants
	1 small towel
	2 one-liter water bottles (bladders not recommended)
	Toilet Articles: soap, wash cloth, tooth brush & paste, toilet paper in zip lock bag
	Eating Utensils: plate or bowl, fork and spoon
	Hat or Cap with brim and sunscreen
	Pocket Knife
	Flashlight (small AA) with extra batteries
	Small container of insect repellent
	Small container of sun block
	Backpack Rain Cover
	Personal Medications----Bee Sting Kits, etc.
	Backpacking Tent/Hammock

OPTIONAL

- | | |
|--|------------|
| 1. Camera | 5. Sandals |
| 2. Sunglasses | 6. Compass |
| 3. Extra plastic bags | |
| 4. Mountain Bikes may be brought – staff has final approval for use in program | |

PLEASE REMEMBER THAT ADDITIONAL PATROL EQUIPMENT & FOOD WILL BE ADDED TO YOUR PACK BEFORE LEAVING BASE CAMP

NOTE: Hikers **WILL NOT** be permitted to carry overweight packs regardless of age, size or experience. Each item on the equipment checklist should be included and additional items are discouraged. Backpacks loaded with the items on the checklist should weigh between 18 and 25 pounds. There should be enough room left in the pack to accommodate patrol equipment and food. **We do not allow overweight packs to go on the trail.** Unnecessary items (overweight) will be stored at Base Camp.

HIGH ADVENTURE PROGRAMS

C.O.P.E.



Camp Buck Toms

Challenging Outdoor Personal Experience (COPE) Program Highlights

Communication
Planning
Trust
Teamwork
Leadership
Decision-making
Problem-solving
Self-esteem



Buck Toms offers one of the finest high ropes courses, as well as a multi-level rappelling tower, V-swing, and zip line. When you complete the course, you and your group will receive a special C.O.P.E. t-shirt, stating that you have "...Met the C.O.P.E. Challenge!"

COPE is a full day course for older Scouts and ventures, **ages 13 – 20**. This week-long course will instill the eight principals of COPE using initiative games, low course elements, team building exercises, culminating with a full day on the high course elements.

The goal of project COPE is to build on these principals by progressing, as a group, through a series of physically and mentally challenging exercises that require cooperation to complete.

REQUIRED FOR C.O.P.E.

STURDY SHOES (ABSOLUTELY NO SANDALS OR CROCS)

WATER BOTTLE

Must have the BSA Medical Forms Parts A, B & C.

PROVISIONAL TROOP 557

Provisional Scouts are those Scouts, including those from out-of-council troops, who are either unable to attend summer camp with their own troop or who would like to enjoy an additional week at summer camp.

Provisional Troop 557 is a group attending camp from many different troops but the Council provides the adult leadership. Scouts in Troop 557 have all the same program opportunities as those attending with their own Troop.

This troop will attend camp during Week 5 – June 28 - July 4, 2020 and will meet at the Camp Administration Building at 2PM on Sunday, June 28, 2020. Once all the Scouts have reported to this meeting place, they will proceed into camp and begin the check-in process as any other troop would do.

The Council will provide at least two experienced and qualified adult leaders who will spend this week at Camp Buck Toms. These adults will have the same responsibilities as Troop Scoutmasters and Assistant Scoutmasters during this week at camp. They will be available in the campsite to supervise and help the Scouts with skill development and other activities.

Scoutmasters should make the reservation form, found on the next page, available to any Scout who wants to go to summer camp as “provisional” Scout. Scoutmasters should also assist their Scouts in completing the reservation form, the merit badge/activity sign-up form and the medical forms. All completed forms need to be sent to the Council office. The camp staff will contact the Scout with more details.

For more information about Provisional Troop 557, please contact Jennifer Williams at the Great Smoky Mountain Council Service Center at 865.566.0645 or jennifer.williams@scouting.org.

PROVISIONAL TROOP 557 APPLICATION

For Scouts Attending Summer Camp under Council Leadership

Dates: Sunday, June 28 to Saturday, July 4, 2020

Arrival Time on Sunday, June 28 is 2:00PM

Please reserve a space for me in "TROOP 557" at Camp Buck Toms. I understand that the in-council fee is \$260.00, \$290 out of council, plus any additional merit badge fees, if I pay in full by April 24, 2020, and is an additional \$25 after, and if I take the Mountain Man Trek I will add an additional \$100.00.

Name of Scout _____ Gender ☐ M ☐ F

Address _____

City _____ State _____ Zip _____

Phone Number _____ Birth Date _____

Troop/Unit Number _____ Rank _____

Leadership Position in Troop _____

Prior Years at Summer Camp _____

Parent Approval _____

Scoutmaster's Approval _____

Parent Email Address _____

Complete this form and send with your Medical Form and your
Merit Badge and Activity Registration Form to:

Attention: Jennifer Williams, Provisional 557
Great Smoky Mountain Council, BSA
P.O. Box 51885
Knoxville, Tennessee 37950-1885

For more information, call the Great Smoky Mountain Service Center at 865.566.0645

CAMP ACTIVITIES

TRAINING OPPORTUNITIES

There will be plenty to do for Leaders at camp. Leadership trainings are offered during the day throughout the week on a variety of topics. If you are a district or council level trainer, feel free to contact the Program or Camp Director to teach or assist with one of ours!

CLIMB ON SAFELY

This is a climbing orientation course for all Leaders. This will not certify leaders to operate a climbing program, but it will familiarize them with climbing and rappelling safety standards. Knowledge will be gained as to how to assist a certified Climbing Instructor.

SAFE SWIM DEFENSE & SAFETY AFLOAT

This training session, led by our Aquatics staff, provide valuable information concerning the BSA's policies for aquatic activities on the unit

level. It will be offered early in the week, and Leadership with this training is a prerequisite for troops wishing to participate in troop boating and swimming evenings at the waterfront. **Even if you have the on-line training to participate in open boating and swimming at camp leaders must have the CBT specific training.**



LEAVE NO TRACE

This program is a good introduction to the seven Leave No Trace principles. It is recommended for all



leaders and Scouts too, as knowledge of LNT is required for Second Class, as well as several merit badges, and is essential for troop outings, especially backpacking trips.

TREK SAFELY

This program is designed to help Scouting groups be fully prepared for a backcountry trek. It will help each member recognize situations that could develop while hiking.



Youth Protection Training

Will be offered each Sunday at 4:00PM.

Youth Protection training is designed to help you keep our youth safe from abuse. You will learn the Boy Scouts of America's Youth Protection Guidelines, signs of abuse, and how to report suspected abuse. After each section of material, you will answer questions about that section's topic. Completion is noted automatically in the BSA training records database if the module is experienced on-line.

Scoutmaster Position-Specific Training

The course will provide Scoutmasters with the basic information and tools they need to lead successful troops. Scoutmasters and assistant Scoutmasters who complete this course, *Introduction to Outdoor Leader Skills*, and *Youth Protection Training* are considered "trained" for those positions.

ORDER OF THE ARROW



Pellissippi Lodge #230 is an integral part of Camp Buck Toms. Most of the members of the Camp Staff are also Lodge members. The OA will host a variety of activities throughout your week.

OA CRACKER BARREL/FUN NIGHT

Held on Thursday evenings, this event will allow for all OA brothers to once again join in fellowship. Activities may include movie, games, and snacks.

Other Order of the Arrow events will be added towards the beginning of the summer. You will be notified when you arrive at camp of any additional OA activities.

Cook in Campsite Night

Wednesday night, eat in your campsite and then hang out with the troop, drop by the Trading Post for souvenirs, or attend Vespers at the Chapel. Troops should bring spices, plastic ware, and additional pots and pans as needed. More information will be emailed closer to camp opening.

SCOUT LEADER/SCOUT RIFLE SHOOT

Wednesday evening, 1 Leader and 1 Scout from each troop are welcomed to the rifle range, where they will have their chance to shoot their best score and be recognized at Friday night's Campfire.

TROOP BOATING AND SWIMMING

Tuesday and Thursday evenings, units will have the opportunity to have open boating and swimming at the Waterfront. Qualified supervision from each participating unit is required, and the necessary CBT specific Safety Afloat and Safe Swim Defense trainings will be offered Monday evening by the Aquatics staff. 1 adult for every 10 Scouts from your troop.

BELT NIGHT

Tuesday night, come to the Handicraft Lodge and make a belt! **Cost is \$15 for the leather belt blank.** Tools and our knowledgeable staff will be available to customize and decorate your own belt! The staff can also help you add your initials to a belt you already have, and Camp Buck Toms brands are available to mark your belt, hat, belt, or moccasins!

VESPERS

Interfaith Scout Vespers services will be led at the J. Nelson McAbee Chapel on Sunday. Units may also schedule their own chapel services if they wish; contact the Program Director or Camp Chaplain at camp to make arrangements. Vespers is a short fellowship service held on Sunday evening. Vespers is held at the Chapel and everyone is encouraged to attend. Members of the CBT staff will conduct vespers, with assistance of visiting clergy. Scouts and units may volunteer to assist with vespers during the week. Scouts who are working on their religious awards are especially encouraged to do so.

CAMPFIRES

Scouts will have two chances to see the view of Watts Bar Lake from our Campfire Circle. Sunday evening, units will assemble at the Campfire Circle for our opening ceremony (and some entertainment from the staff!). Friday night, units will again assemble at the Circle for our Closing Campfire, where meritorious actions throughout the week will be recognized, and Scouts will have the opportunity to perform some approved skits and songs themselves!

FUN AND GAMES

Throughout the week there will be lots of opportunities to compete against other Scouts and troops at camp! The volleyball court, basketball court, ga ga ball, and volleyball are always waiting! For the strategists out there, there will be a chess tournament during the week.

MILE SWIM BSA

Is open to adults as well!!

Swim will be held before breakfast each day.

HONOR TRAIL

Scouts and leaders will assemble at the dining hall at 7:45 PM, Wednesday. Each Troop will embark on an evening hike to different locations in camp. Troops will be divided into groups of 12-15 persons. At each stop, a staff member will impart a saying or quote from a famous person in history. The purpose is for Scouts to use these sayings to reflect on what makes America and Scouting great. The trail will be hiked in silence. The time to complete the trail should be approximately 45-60 minutes.

SCOUT TROOP COBBLER COOK-OFF

Showcase your cooking skills in our Troops' Cobbler Cook-off! A select few of our staff will be called upon to judge this event. **Troops will need to bring their own equipment and ingredients.**



FISHING BOAT FOR ADULTS

A fishing boat will be available for 1/2 day rentals.
Registered adult Scouters.

The cost is \$10 per person with a minimum of 2 people in the boat at all times. A current fishing license is required on the lake. Fishing licenses can be obtained in Rockwood at Wal-Mart or anywhere else Tennessee licenses are sold.

A safety orientation is conducted each morning at 9:00AM at the waterfront. If you sign up for rental of the boat you **MUST** attend orientation.

FLAG CEREMONIES

The camp will assemble for flag ceremonies every morning at 8:15 AM and every evening at 6:15 PM. Scouts and Leaders are expected to attend the evening flag ceremony in Field Uniform. Troops are asked to assist with flag ceremonies and blessing the meals.

CAMPSITE COMMISSIONERS

After your campsite guide finishes helping you with the check-in process, you probably won't see them again until *check out* on Saturday morning, unless a Scout in the Troop has them as an instructor. This is okay, because there is a team of staff members dedicated to taking care of your needs through the week: your Campsite Commissioner. The Campsite Commissioner will stop by your campsite each morning to visit with the Leaders in the campsite. They will make sure you have all the supplies you need. If there is something broken or missing in your site, they will see that it is taken care of. If you have any other issues the Campsite Commissioner will either get them solved or assist you in getting to the right person. The Campsite Commissioner is your first stop to resolve any issue except one with the Campsite Commissioner in which case you should find the Camp Commissioner or Camp Director to voice your concerns and get the situation resolved.

LEADER'S MEETING

A meeting of all unit Leaders and Senior Patrol Leaders will be held at 4:30PM on Sunday. At this meeting the program area directors will give an overview of the policies and procedures of their area, as well as any special program activities that will be offered during the week. This is a great opportunity to have your questions answered about your Troop's week at camp.

A leader's meeting will be held each day at 10:45AM at the Handicraft shelter. At this meeting, unit leaders will get the opportunity to ask questions, receive updates on special events going on in camp, and receive any important information from the Camp Director, the Program Director and the Camp Ranger.

TRADING POST

Camp Buck Toms operates a modern and efficient Trading Post. Our Trading Post stocks many items that are related to the program offered at camp, including craft kits and merit badge books. Various snacks, & drinks along with pocketknives, postcards, camp clothing, batteries, and patches.

Most Scouts will spend on average \$60 – \$80 during the week at the trading post. There is no ATM, so please make sure your Scouts bring enough cash.

PLEASE NOTE: Camp Buck Toms is NOT responsible for lost or stolen property. This includes wallets, money, etc. Please make sure your Scouts only carry what they need.

We accept all major credit cards.

GENERAL INFORMATION

CHECK-IN PROCEDURE

The camp staff will be prepared to check in troops beginning at 1:00 PM on Sunday.

Use the participant roster PDF found under REPORTS in your tenatoo account and print 4 copies. -one for the camp office, -one for the Health Lodge, -one for the commissioner staff, and -one to keep with your unit.

When everyone is in attendance, the Scoutmaster can check in at the camp office. The admin staff will assist you with any paperwork, collect any unpaid fees, and explain the day's schedule. Your unit will be given wristbands for identification. **These must be worn at ALL times.**

A campsite guide will be assigned to the unit through the check-in process. The guide and the unit leader will take the troop to the Health Lodge. The leader will bring the copies of the medical forms and any medication to the Camp Health Officer. **Everyone – youth and adults – must have a current health form (parts A, B&C).** Please attach a copy of the person's insurance card to each health form. A health recheck will be given as deemed necessary to make sure no significant changes have occurred since the physical examination was given. **Scouts or adults who do not have their medical forms or a copy of their insurance card cannot stay overnight or participate in the camp programs.**

BE PREPARED – double check the medical forms for parent signatures and make copies of all medical forms before arrival at Camp Buck Toms.

The guide will take the unit to its campsite. The unit leaders with the campsite guides should check each Adirondack and bathroom facility for damage. Any damage found at the end of the week will be assessed to the troop. ***Scouts and leaders need to prepare for swim checks as soon as possible after arriving at the campsite if needed.*** (Later in the guide you can read on how to complete the swim test before your arrival). There will be time to settle in after the swim checks. Scouts need to bring a towel and closed toed shoes. **Do not take any valuables to the waterfront.** Every Scout must complete the BSA swim test. All persons who will use the swimming area or boating area must have a swim check. **No Exceptions!**

Saturday Arrival:

Any troop needing to arrive prior to 1:00PM on Sunday need to make arrangements with Jennifer Williams at 865-566-0645 two week prior to your attendance. In-council units will be subject to a \$100 fee.

The program and administration areas are closed and no meals or medical coverage are provided on Saturday afternoon, evening or Sunday morning.

CONFIRMATION & CHANGES

When registering for on-line classes, save your confirmation. If a schedule change takes place, you will be notified by our admin staff prior to your arrival.

If you need on-line assistance please contact Jennifer Williams at 865-566-0645.

SUNDAY CHECK-IN AT A GLANCE

1:00-3:00 PM	Arrive at camp Tour of camp Health Lodge Swim check if needed
4:00 PM	YPT Training
4:30 PM	SM/SPL Meeting
6:00 PM	Flag Ceremony
6:10 PM	Dinner
7:45 PM	Vespers
8:30 PM	Opening Campfire

Step-by-Step

1. **Paperwork** – The unit leader and assistant report to the Administration Building with all the Troop's registration forms and fees. You will meet your campsite guide who will guide you through the check-in procedures and to your campsite.
2. **Health Lodge** – The unit leader will deliver all health forms, and all scheduled drugs (other medications if desired) to the Camp Health Officer. The troop will listen to the Health Lodge on camp safety. Health rechecks will be administered if deemed necessary.
3. **Campsite** – At the pre-camp meeting you will be assigned a check in time and procedure for taking the troop and personal gear to the campsite.
4. **Swim Checks** – Troop members that have not taken the BSA swim test prior to Camp Buck Toms will need to do so. Any Scout who is taking a waterfront merit badge or wishes to participate in waterfront activities must take a swim check.
5. **Dinner** – All Scouts and Leaders in Field Uniform.
6. **YPT Training** - for all adults not currently trained.
7. **Leader's meeting** - The unit and SPL need to attend the Leader's meeting.
8. **Campfire** – Your unit meets the Buck Toms staff and enjoys a grand opening to your week of summer camp. Everyone in Field Uniform.

CAMPSITE CAPACITIES

Campsite capacities have increased due to the addition of the Adirondacks. However, the actual attendance cannot exceed the published guidelines in the table to the right. If your troop exceeds the capacity of the campsite, the camp staff is authorized to re-assign your unit to another campsite.

No additional platforms can be moved into or out of the campsites. Each campsite has a certain number of Adirondacks. Troops may bring their own self-standing tents to accommodate their needs if approved by camp director prior to camp.

Smaller units may be asked to share a campsite with another unit if the minimum size is not met.

Due to the new configuration of the campsites, units may need to share campsites. The design of the new 4-man and 8-man Adirondacks make it necessary for members of different troops to share the Adirondacks in order to maintain Youth Protection Guidelines.

CAMPSITE CAPACITIES

CS #	Name	Capacity
3	Stowers	40
4	Cheyenne	48
5	Seminole	72
6	Comanche	40
7	Cherokee	24
8	Mohawk	48
9	Apache	40
10	Navajo	32
11	Dakota	32
12	Creek	32
13	Johnson	40
14	Sioux	40
15	Crow	32
16	Hopi	40
17	Zuni	48
18	Chippewa	32

Due to safety concerns and damage to the Adirondacks, use of hammocks inside the Adirondacks is strictly prohibited.

Great Smoky Mountain Council
Policy for the Use of Hammocks on Council Property

Hammocks are more and more becoming a part of the camping experience at our Scout camps. The use of hammocks at outdoor activities can add a fun highlight to the outdoor experience. Hammocks, however, bring with them their own set of safety and ecological issues. It is the policy of the Great Smoky Mountain Council that, for the safety of our participants, that hammocks will be hung at height no more than waist high of the user at the center point while empty. Hammocks will not be secured to shelters but should be secured to stable trees in the area of the campsite out of main paths and walkways.

For your safety and to extend the life of your hammock, read carefully the manufacturer's guidelines and be sure to hang your hammock in a secure location and attach it only to a stable tree.

- * Selects trees with "tough" bark such as oak, hickory or pine over trees with "thin" bark such as maple or dogwood
- * Securing the hammock must be temporary. No nails, eye bolts, screws, etc. put in trees at any time.
- * 1 1/2 "-2" tension straps are approved while rope is **"not"** approved
- * Secure hammocks to trees 8" in diameter or larger.

The following design is preferred to using trees if installing a hammock post in a campsite.



The most dangerous time when using a hammock is while getting into or out of the hammock. It is the time of greatest instability. Use great care! A hammock is not a toy.

Hammocks should not be attached to any camp structure. The Camp Ranger or Staff has the authority to have a hammock moved or taken down because of the location, support or height it is hanging.

LEADERSHIP IN CAMP

The Great Smoky Mountain is committed to the principles of Youth Protection and Safe Scouting as required by the National Council. As such any changes mandated by National or the local council to improve and support Youth Protection or Safe Scouting will be incorporated in our camp setting immediately. We urge you and your Scouts to be aware of the latest and best practices for Youth Protection and Safe Scouting initiatives as they are published.

All Scouts and leaders must be registered with the Boy Scouts of America before arriving at camp. Parents staying overnight must also be registered with the BSA and take Youth Protection Training before arriving at camp. Everyone must have a completed and most current BSA Medical Form

Adult Supervision

- Two registered adult leaders 21 years of age or over are required for each troop attending camp. There must be a registered female adult leader 21 years of age or over in every unit serving females. A registered female adult (21+) must be present for any activity involving female youth.
- Notwithstanding the minimum leader requirements, age- and program appropriate supervision must always be provided.
- All adults attending Camp Buck Toms must be registered leaders and up to day on Youth Protection Training.

Accommodations

- Separate accommodations for adult males and females and youth males and females are required.
- Parents will not share accommodations with Scouts.

Adirondacks/Tents

- Separate adirondack/tenting arrangements must be provided for male and female adults as well as for male and female youth.
- While the National BSA treats adirondacks as "lodging/cabin accommodations," we require the "tenting" requirement be followed for CBT's adirondacks. It states that "youth sharing tents or adirondack must be no more that two years apart in age."

Restrooms

- Separate shower and latrine facilities should be provided for male and female adults as well as for male and female youth. When separate facilities are not available, separate times should be scheduled and posted.
- Adults and youth must respect each other's privacy, especially in situations such as changing clothes and taking showers at camp.
- Adult leaders should closely monitor these areas but only enter as needed for youth protections or health and safety reasons.

Animal and Pet Policy

No pets or animals shall be brought to camp.

Service Animals

Only required and legitimate service animals are allowed in camp. Comfort or support animals are not allowed at camp.

***You must provide proof of training from a recognized service animal training provider. In addition the animal must have visited a veterinarian within 45 days of arrival at camp, and have complete up to date medical and vaccination records. A statement from a veterinarian stating the animal has no known zoonotic diseases, and is of temperament to be unaffected in its abilities to do its trained tasks when exposed to the camp environment which at times can subject the animal to visual and auditory input such as: crowd running, bike riders, gunshots, and other non-typical stimuli.

Medications in Camp

Except for controlled drugs, which will be locked up in the health lodge and administered under the direction of the Camp Health Officer, all other medications should be maintained and administered by the Scout leader. These medications must be in their original labeled container and stored in a locked and secure manner. Under some situations the Scout leader may request all medications be administered by and stored under the direction of the Health Officer.

Transportation and Parking

Each unit is responsible for the safe transportation of its members to and from camp. Make sure that all vehicles meet BSA national insurance requirements (per the BSA Guide to Safe Scouting). Transporting Scouts or adults in the bed of a pickup truck or trailer – whether it is covered or uncovered - is against National BSA policy.

Parking is provided at the camp entrance for leaders and visitors. The main parking area is next to the Administration Building. No personal vehicles are allowed past the parking lot. Troop trailers will be allowed in campsites. (A vehicle towing a unit trailer may drop the trailer at the campsite and then must return their vehicle to the parking lot). Units are encouraged to leave a trailer in the campsite in order to store gear. A locking box is recommended to provide a place to secure and safeguard gear. While driving in camp, **please observe our speed limit of 10 miles per hour.**

Each troop must have a proper procedure for safely securing/parking your troop trailer in the designated space at each campsite without being secured to a vehicle.

FACILITIES FOR THE PHYSICALLY CHALLENGED

Site #3, Stowers, differs from other campsites in that it has facilities for Scouts and leaders with physical challenges. This site has electricity and has a paved walkway that provides easy access to the Camp Office, the Dining Hall, the Training Lodge, and all the way to the Trading Post.

This site is also the only campsite in camp to offer in-site shower and toilet facilities for the physically challenged. It is the policy of Camp Buck Toms that any Troop may be moved or asked to share a campsite should the need arise for the special facilities of that campsite. **No Exceptions!**

Scout leaders and visitors should know that there is no assistance to move the physically challenged around camp on a routine basis. While we invite you to join us, you must make arrangements to bring your own rough terrain wheelchair or handicap specific Electric Powered Assisted Mobility Device (EPAMD) to camp if you are unable to get around. Even with such a device there will be areas you cannot gain access to. Electric charging of such devices may not be convenient to your sleeping area. Electric Bikes, ATV's and UTV's are not considered EPAMD's, and are specifically excluded from camp, unless assigned a specific task, and under the control of CBT or its Rangers.

If you need assistance to navigate camp safely we can provide contact for a golf cart rental company for your use at your own expense. Must be approved by Council Health & Safety Officer by your pre-camp meeting.

CPAP Machines should be able to operate on a re-chargeable energy source. (Bring your own source)

VISITORS

Camp Buck Toms is private property and the staff is required to control access to the camp for protection of Scouts. Anyone entering camp property must register at the Camp Office immediately upon arrival. All visitors will be asked to show identification, particularly those wishing to pick up Scouts. Unauthorized visitors are not allowed to come onto the camp property. Visitors will receive a form of identification at the camp office. Persons in camp without identification will be stopped and asked to return to the Camp Office.

Our regular visiting times for families are Friday evening (6:30 – 10:00 PM); dinner and closing campfire, and Saturday morning for pickup and checkout. Other visiting times must be arranged with permission from the Camp Director. All visitors MUST check in through the Camp Administration Office and check out when they leave. Friday's Closing Campfire will be over about 10 PM, with the Trading Post open for a brief period afterwards.

The Program Director will be asking for a head count of the number of visitors at both Thursday and Friday morning's Leader's Meeting for Friday evening dinner preparation. This will give us an estimate of the amount of food to prepare. The cost of a visitor meal is \$5.00 for adults; children under age six eat free. Visitors may purchase meal tickets from the Camp Office as they enter camp. All visitors must possess a visitor's wristband in order to eat. **There are no facilities at Camp Buck Toms to allow visitors to stay overnight.**

CAMP EMERGENCIES

If an emergency situation occurs, listen for the Camp Emergency Signal. A loud, continuous signal will be the beginning of an emergency situation (whether it is a practice drill or a real occurrence). An emergency vehicle driving through camp will also be using either the vehicle's horn or an air horn to signal an emergency. Listen for three blasts of the horn, repeated continuously.

The staff and campers will treat every sounding of the camp emergency signal as a real situation until given the "all clear" signal.

The ALL CLEAR signal is denoted by four blasts of a vehicle horn, and the camp emergency signal will cease. The chart on the right describes several possible conditions that could happen at camp, and the appropriate action needed.

Situation	Appropriate Action
Lost Camper Drill/Lost Swimmer Search (LCD/LSS)	All campers report to the parade field and staff to their designated area. Except High Adventure.
Moderate to Severe Thunderstorms	Evacuate to the nearest program shelter, Training Lodge, Trading Post, or Dining Hall If in campsites evacuate to nearest bath house program shelter.
Tornado	Shelter in a closed building.
Fires	Structure Fires: evacuate the building and stand back 100 yards. Do NOT attempt to fight the fire. Forest Fires: Evacuate to the Parade Field and send a runner to call 911 as soon as possible.
Earthquake	Campsites 3 – 7, report to the parking lot. Campsites 8 – 18, report to the Scoutcraft activity field.
Floods	Low-lying areas go to higher ground

MAIL

All outgoing mail may be placed in the mailbox inside the Administration Building. Mail will be taken to the Post Office in town on a daily basis. Incoming mail will be available in the campsite mailbox in the camp office. All mail sent to Camp Buck Toms should follow the format outlined in the table below.

Camp Buck Toms
[Scout's Name]
[Troop # and Campsite #]
465 Camp Buck Toms Road
Rockwood, TN 37854

Parents are encouraged to write their Scout while they are at camp. Letters mailed after Wednesday will not arrive in time. All mail that is received after the troop has checked out will be returned to the sender. At sender cost depending on package.

To ensure delivery on time, you can send mail to camp a few days to a week before the Troop arrives.

RECYCLING

For logistical and cost reasons, Camp Buck Toms is not able to provide a recycling program this summer. However, troops are encouraged to separate clean, recyclable steel, plastics and aluminum from their garbage and keep it in a container (not provided) secured from animals. At the end of the week, you are encouraged to take your recyclables home for deposit at any available recycling program. Recycling reduces the amount of waste CBT must pay to have removed and provides a benefit to the environment.

****Garbage must be placed at the campsite entrance in the morning prior to breakfast for removal. If you are leaving early any day you must pack your garbage to the dumpster on your way out. Garbage left out at night will attract critters of all shapes and sizes. Practice good stewardship.**

CHECK OUT

The checkout procedure will begin Saturday morning, and should be completed by 10:30 AM. There will be no formal flag ceremony that morning. A continental-style breakfast will be served in the dining hall.

Procedures for loading personal gear and unit equipment will be shared during daily leader's meetings at camp. The unit will also do a final sweep of the campsite, picking up trash and throwing it away.

Your Campsite Commissioner will do a final inspection Friday afternoon, looking for any possible damages to the Adirondacks and other campsite facilities. After the inspection, the Campsite Commissioner will clear the unit to leave. **Any damages found after Friday and through Sunday will be charged to the Troop.**

CHECK OUT AT A GLANCE

7:30 – 8:30 AM	Continental-style breakfast served in the Dining Hall
After Breakfast	Return to campsite and prepare for departure

Step-by-Step

1. **Pick up Merit Badge paperwork.** This MUST BE PICKED UP FRIDAY NIGHT!
2. **Campsite** – Return to campsite after breakfast. Pack up your gear and clean the campsite one last time.
3. ****Trash** – Bag up all trash and place it at the end of the campsite road next to the main camp road.
4. **Camp Office** – Before leaving camp, stop by the Camp Office to take care of any last-minute paperwork, settle any debts, turn in evaluation forms, and sign-out your Troop from camp

CAMP SERVICE AWARD

Any Scout or Venturer, youth or adult, may earn this award by participating in service projects at Camp Buck Toms. Each Scout must perform the number of hours required to earn each level of recognition. The qualifications are as follows:

1. The service project must be approved and directed by the Camp Ranger.
2. Scouts may do the project either with their troop or individually.
3. OA Ordeals, Service Projects for Merit Badges or advancement at Summer Camp are **not eligible**, but service work performed for the Camp Buck Toms Award may count.

BRAVE PATCH	WARRIOR PATCH	CHIEFTAIN PATCH
12 hours of service work performed, using at least two days at work	6 more hours, for a total of 18 hours of service work performed (including time worked for the other 2 awards, with a total of at least 3 days involved)	6 more hours, for a total of 24 hours of service work performed (including time worked for the other 3 awards, with a total of at least 3 days involved)

MERIT AND HONOR TROOP

The Merit Troop and Honor Troop awards recognize units that participate fully in the camp program, follow camp rules, and demonstrate the true Scouting Spirit. All units receiving the Merit and Honor Troop awards will be recognized at the closing campfire.

MERIT TROOP

Complete 7 of the 8 following requirements

- ☐ The unit has 50% of its active membership at camp
- ☐ Scouts attending camp participate in scheduled activities (merit badges, free swims, and other activities of the day).
- ☐ The Senior Patrol Leader or designated assistant attends all SPL meetings and the Scoutmaster or assistant attends all Leaders' meetings
- ☐ The Scouts and Leaders attend the evening meals in BSA Field Uniform
- ☐ The unit maintains a clean campsite throughout the week
- ☐ The unit attends at least one vesper service
- ☐ The unit that has Order of the Arrow members that participate in the OA events happening during the week.
- ☐ The unit participates in at least one flag ceremony at a meal

HONOR TROOP

Complete 2 of the 4 following requirements, in addition to achieving Merit Troop

- ☐ The unit has at least one adult that attends the Scoutmasters' pre-camp meeting
- ☐ The unit performs a conservation or camp improvement project while at camp. The project must be approved beforehand, and checked upon completion by the Camp Ranger
- ☐ The unit plans one inter-unit or inter-campsite activity. The activity must foster a sense of Scouting Friendship between at least two units
- ☐ The unit demonstrates Scout Spirit by participating with songs and skits at assemblies and meal times.

2020 DAILY CAMP SCHEDULE

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday
6:50		Reveille - Good Morning				
7:30-8:10		1 st Breakfast	1 st Breakfast	1 st Breakfast	1 st Breakfast	1 st Breakfast
8:15		Formation	Formation	Formation	Formation	Formation
8:25-9:00		2 nd Breakfast	2 nd Breakfast	2 nd Breakfast	2 nd Breakfast	2 nd Breakfast
9:20 – 10:20		1st Session	1st Session	1st Session	1st Session	1st Session
10:45		Leaders Meeting Safe Swim Defense & Safety Afloat Tng	Leaders Meeting	Leaders Meeting	Leaders Meeting	Leaders Meeting
10:30 - 11:30		2nd Session	2nd Session	2nd Session	2nd Session	2nd Session
11:40 - 12:40		3rd Session	3rd Session	3rd Session	3rd Session	3rd Session
12:45	Check in begins at 1:00 pm	Open Lunch	Open Lunch	Open Lunch	Open Lunch	Open Lunch
1:30		SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting	SPL Meeting
1:50 - 2:50		4th Session	4th Session	4th Session	4th Session	4th Session
3:00 – 4:00		5th Session	5th Session	5th Session	5th Session	5th Session
4:00 - 5:00	YPT 4:00 4:30 SM/SPL Meeting	OPEN AREAS / TROOP TIME				
5:45-6:15	1 st Dinner	1 st Dinner	1 st Dinner		1 st Dinner	1 st Dinner
6:20	Formation	Formation	Formation	Commissioner Visit	Formation <i>OA Night</i>	Formation
6:25-7:00	2 nd Dinner	2 nd Dinner	2 nd Dinner	Cook in Campsite	2 nd Dinner	2 nd Dinner
7:30		Scout Leader Dinner & Camp Wide Activity for all Scouts	Belt Night SM/Staff Volleyball Game Wilderness Survival Overnighter Troop Swimming/Boating	Cobbler Cook- off Extravaganza SM/Scout Rifle Honor Trail 7:45	Leave No Trace Training OA Fun Night Cracker Barrel Troop Swimming/Boating	Troop Packets Available In STEM LODGE
7:45	Vespers					
8:30	Campfire					
10:30	Quiet Time					
11:00	Taps - Quiet Time Lights Out In All Campsite Shelters/Bath houses					

SUMMER CAMP MERIT BADGE AND ACTIVITY REGISTRATION FORM

Troop #: _____ District: _____ Council: _____ Week #: _____

TO THE LEADER:

Use this form to help you organize your online registration and to coordinate each of your Scout's registration. This form should be discussed with the Scout, then reviewed and completed by YOU. Please use the Scout's full name (no nicknames, please) and PRINT CLEARLY.

Scout's Name: _____ Age: _____ BSA ID#: _____ Rank: _____

TO THE SCOUT:

List the merit badges you want to take. List alternate badges in the "SECOND CHOICE" column, making sure they meet at the same time as your first choice.

IMPORTANT: TEN SEPARATE merit badges must be listed. SECOND CHOICES CANNOT REPEAT FIRST CHOICES.

ALL-DAY ACTIVITIES: Please list all day activities under "FIRST CHOICE", 9:20 AM timeslot.

NOTICE: Some merit badges and requirements cannot be completed at camp or have additional fees.

SESSION #	(TIMES)	FIRST CHOICE	SECOND CHOICE
1	9:20 AM		
2	10:30 AM		
3	11:40 AM		
4	1:50 PM		
5	3:00 PM		

REMINDER TO LEADERS:

Merit Badge selections begins at 8:30 AM EST on

February 4, 2020

All fees must be paid by the troop with a Troop Check or on-line with a credit card.

Individuals cannot register and pay at the Great Smoky Mountain Council Service Center.

Scoutmaster

Scout

Parent/Legal Guardian (Must be signed. No Exceptions)

Email (required)

2020 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

Troop #	Week #	Campsite #	District	Council
---------	--------	------------	----------	---------

For your use, or you can print your roster from your tentaroo account.

List all Adults and all Youth Members who will be attending Camp for one night or more.

Position	Name of Adult		BSA ID#/YPT	Medical	Fee Paid
SM	1				FREE
ASM	2				
ASM	3				
ASM	4				
ASM	5				
ASM	6				
ASM	7				
ASM	8				
ASM	9				
ASM	10				
ASM	11				
ASM	12				
ASM	13				
ASM	14				
ASM	15				
ASM	16				
ASM	17				
ASM	18				

If needed for larger Troops, attach a second page of this form

2020 CAMP ATTENDANCE ROSTER (BRING FOUR COPIES TO CAMP)

Troop #	Week #	Campsite #	District	Council
---------	--------	------------	----------	---------

For your use, or you can print your roster from your tentaroo account.

List all Adults and all Youth Members who will be attending Camp for one night or more.

Position		Name of Scout	BSA ID#	DOB	Fee Paid
SPL	1				
ASPL	2				
Scout	3				
Scout	4				
Scout	5				
Scout	6				
Scout	7				
Scout	8				
Scout	9				
Scout	10				
Scout	11				
Scout	12				
Scout	13				
Scout	14				
Scout	15				
Scout	16				
Scout	17				
Scout	18				

If needed for larger Troops, attach a second page of this form

UNIT SWIM TEST CLASSIFICATION

Unit Swim Classification Record

This is the individual's swim classification as of this date. Any change in status after this date (i.e., nonswimmer to beginner or beginner to swimmer) would require a reclassification test performed by an approved test administrator. Changes and corrections to the following chart should be initialed and dated by the test administrator. **SPECIAL NOTE:** When swim tests are conducted away from camp, the camp aquatics director retains the right to review or retest any or all participants to ensure that standards have been maintained.

Unit Number _____

Date of Swim Test _____

	Full Name (Print) (Draw lines through blank spaces.)	Medical Recheck	Swim Classification		
			Nonswimmer	Beginner	Swimmer
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
15					

NAME OF PERSON CONDUCTING THE TEST:

Print Name

Signature

Qualification

Council/Agency (Red Cross, YMCA, etc.)

FORM INVALID WITHOUT AN ATTACHED COPY OF AQUATICS TEST ADMINISTRATOR CREDENTIALS

UNIT LEADER:

Print Name

Signature

SWIM CLASSIFICATION PROCEDURES

The swim classification of individuals participating in a Boy Scouts of America activity is a key element in both Safe Swim Defense and Safety Afloat. **The swim classification tests should be renewed annually, preferably at the beginning of each outdoor season.** Traditionally, the swim classification test has only been conducted at a long-term summer camp. However, there is no restriction that this be the only place the test can be conducted. It may be more useful to conduct the swim classification prior to a unit going to summer camp.

All persons participating in BSA aquatics are classified according to swimming ability. The classification tests and test procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water (e.g., the swimmer's test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth).

ADMINISTRATION OF SWIM CLASSIFICATION TEST (THE LOCAL COUNCIL CHOOSES ONE OF THESE OPTIONS):

OPTION A (at camp):

The swim classification test is completed the first day by camp aquatics personnel.

OPTION C (At unit level with council-approved aquatics resource people):

The swim classification test done at a unit level should be conducted by one of the following council approved resource people: **Aquatics Instructor, BSA; Aquatics Cub Supervisor; BSA Lifeguard; BSA Swimming & Water Rescue; or other lifeguard, swimming instructor, etc.** When the unit goes to summer camp, each individual will be issued a buddy tag under the direction of the camp aquatics director for use at the camp.

TO THE TEST ADMINISTRATOR

The various components of each test evaluate the several skills essential to the minimum level of swimming ability. **Each step of the test is important and should be followed as listed below:**

SWIMMER'S TEST:

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: sidestroke, breaststroke, trudgen, or crawl; then swim 25 yards using an easy resting backstroke. The 100 yards must be swum continuously and include at least one sharp turn. After completing the swim, rest by floating.

BEGINNER'S TEST:

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

**FORM INVALID WITHOUT AN ATTACHED COPY OF AQUATICS TEST
ADMINISTRATOR CREDENTIALS**

WHAT TO BRING TO CAMP

INDIVIDUAL CHECKLIST

CLOTHING ITEMS

- ☐ Scout Field Uniform
- ☐ 5 changes of underwear
- ☐ 5 T-shirts or other shirts
- ☐ 5 pairs of socks
- ☐ Long pants
- ☐ Long shirt or jacket
- ☐ Lightweight shoes (closed toed)
- ☐ Shower shoes
- ☐ Hiking boots or heavy shoes
- ☐ Poncho or raincoat
- ☐ Hat for sun and rain
- ☐ 1 or 2 swim trunks or shorts
- ☐ 2 or 3 pairs shorts

HEALTH, SAFETY, AND COMFORT

- ☐ Sunglasses
- ☐ Regular glasses if needed
- ☐ Broom to sweep Adirondack platform
- ☐ 3 or 4 towels
- ☐ 3 or 4 washcloths
- ☐ Soap
- ☐ Deodorant
- ☐ Tooth paste, tooth brush
- ☐ Other toiletries
- ☐ Insect Repellent
- ☐ Band-Aids
- ☐ Foot powder
- ☐ Comb or hairbrush
- ☐ Mirror
- ☐ Sun screen
- ☐ Dirty clothes bag
- ☐ Water bottle
- ☐ 5 or 6 coat hangers

FOR SLEEPING ON BUNKS

- ☐ 2 blankets or sleeping bag
- ☐ Pillow
- ☐ 2 pillow covers
- ☐ **Foam pad or bunk cushion**

FOR ADVANCEMENT

- ☐ Scout Handbook
- ☐ Small pocketknife
- ☐ Day Pack
- ☐ Sleeping bag for overnight activity
- ☐ Fishing tackle
- ☐ Pencils or pens
- ☐ Notebook or writing paper
- ☐ Merit badge books
- ☐ Kits/special equipment for MBs

OTHER

- ☐ Footlocker (best way to pack)
- ☐ Fishing Supplies
- ☐ Magazines and books
- ☐ Stamps so you can write home
- ☐ Paper, envelopes, and post cards
- ☐ Camera and film
- ☐ Watch (not expensive)
- ☐ Wallet for pocket money and I.D.
- ☐ Flashlight
- ☐ 2 or 3 sets of new batteries
- ☐ Extra bulb for flashlight
- ☐ Needles and thread
- ☐ Safety pins
- ☐ Spending money

UNIT EQUIPMENT

- ☐ Brooms
- ☐ Water hose
- ☐ Water coolers
- ☐ Dining fly
- ☐ Troop cooking equipment (Wednesday)
- ☐ Dutch ovens
- ☐ ABC Fire Extinguisher
- ☐ Unit Flags
- ☐ First aid kits
- ☐ Bow saws
- ☐ Lanterns
- ☐ Rope
- ☐ 3 Large tarps (privacy curtains) (8 man)
For Adirondacks, 8ft high by 10 ft. wide

WHAT CAMP BUCK TOMS PROVIDES

- Flagpole
- Latrine and water supply
- Showers
(At campsites and at Central Showers)
- Picnic Table
- 4- or 8-man Adirondack
- Bulletin board
- Fire pit
- Washstand
- Liquid fuel lock box

WHAT NOT TO BRING TO CAMP

Firearms, ammunition, and bows are not allowed in camp: only those supplied by the Shooting Sports area are to be used. Sheath knives are not allowed at camp. Any such equipment mistakenly brought to camp must be delivered to the Camp Director when the unit checks in. It will be returned when the unit checks out at the end of the week.

In addition, no pets or animals of any kind or fireworks are allowed in camp. This is policy of the Boy Scouts of America.

Finally, we recommend that items such as radios, iPods and MP3 players, electronic games, and other electronic devices not be brought to camp. Summer camp is an outdoor experience, and these items are not appropriate to that experience. **CAMP BUCK TOMS IS NOT RESPONSIBLE FOR LOST OR STOLEN ITEMS.**

Electrical Use Policy

No electrical cords are allowed to be run from building to building. This is dangerous, against BSA policy and against Roane County Building Codes. Cases where electricity is needed for health reasons must be cleared with the Camp Director before arriving at camp. The Camp Director will do his best to meet your needs.

Camp Buck Toms Medication Form

Parent/Guardian Instructions

1. All scouts must have a completed medication form if medications are provided or over-the-counter medicine may be dispensed if needed.
2. List provided medication with its instructions below.
3. All provided medications must be in the original labeled container and placed in a zip-lock type bag with the scout's name and unit number.
4. Sign below to give authorization to dispense common over-the-counter medications if needed (ibuprofen, acetaminophen, antacid, decongestant, benadryl, ointments, creams, etc.).

Signed (Parent of Guardian)

Date

Scout: _____

Council: _____ Troop/Unit: _____

Birth Date: _____ Weight: _____

Drug Allergies: _____

Dispensing Instructions

1. Initial in the day/time when medicine is dispensed.
2. Each adult leader that dispenses medication should add their initials and full name below.

Initials Full Name

1. _____
2. _____
3. _____
4. _____

Medication: _____

Rx: No Yes Prescriber: _____

Dosage: _____

Route: Oral Topical Inhalation Other: _____

Times: morning noon evening bed Other: _____

Comments: _____

Time	S	M	T	W	H	F	S

Medication: _____

Rx: No Yes Prescriber: _____

Dosage: _____

Route: Oral Topical Inhalation Other: _____

Times: morning noon evening bed Other: _____

Comments: _____

Time	S	M	T	W	H	F	S

Medication: _____

Rx: No Yes Prescriber: _____

Dosage: _____

Route: Oral Topical Inhalation Other: _____

Times: morning noon evening bed Other: _____

Comments: _____

Time	S	M	T	W	H	F	S

Medication: _____

Rx: No Yes Prescriber: _____

Dosage: _____

Route: Oral Topical Inhalation Other: _____

Times: morning noon evening bed Other: _____

Comments: _____

Time	S	M	T	W	H	F	S

For additional medications, attach a continuation form.

Camp Buck Toms Medication Form
Continuation Form

List additional medicines here.

Scout: _____
Council: _____ Troop/Unit: _____
Birth Date: _____ Weight: _____
Drug Allergies: _____

Medication: _____
Rx: No Yes Prescriber: _____
Dosage: _____
Route: Oral Topical Inhalation Other: _____
Times: morning noon evening bed Other: _____
Comments: _____

Time	S	M	T	W	H	F	S

Medication: _____
Rx: No Yes Prescriber: _____
Dosage: _____
Route: Oral Topical Inhalation Other: _____
Times: morning noon evening bed Other: _____
Comments: _____

Time	S	M	T	W	H	F	S

Medication: _____
Rx: No Yes Prescriber: _____
Dosage: _____
Route: Oral Topical Inhalation Other: _____
Times: morning noon evening bed Other: _____
Comments: _____

Time	S	M	T	W	H	F	S

Medication: _____
Rx: No Yes Prescriber: _____
Dosage: _____
Route: Oral Topical Inhalation Other: _____
Times: morning noon evening bed Other: _____
Comments: _____

Time	S	M	T	W	H	F	S

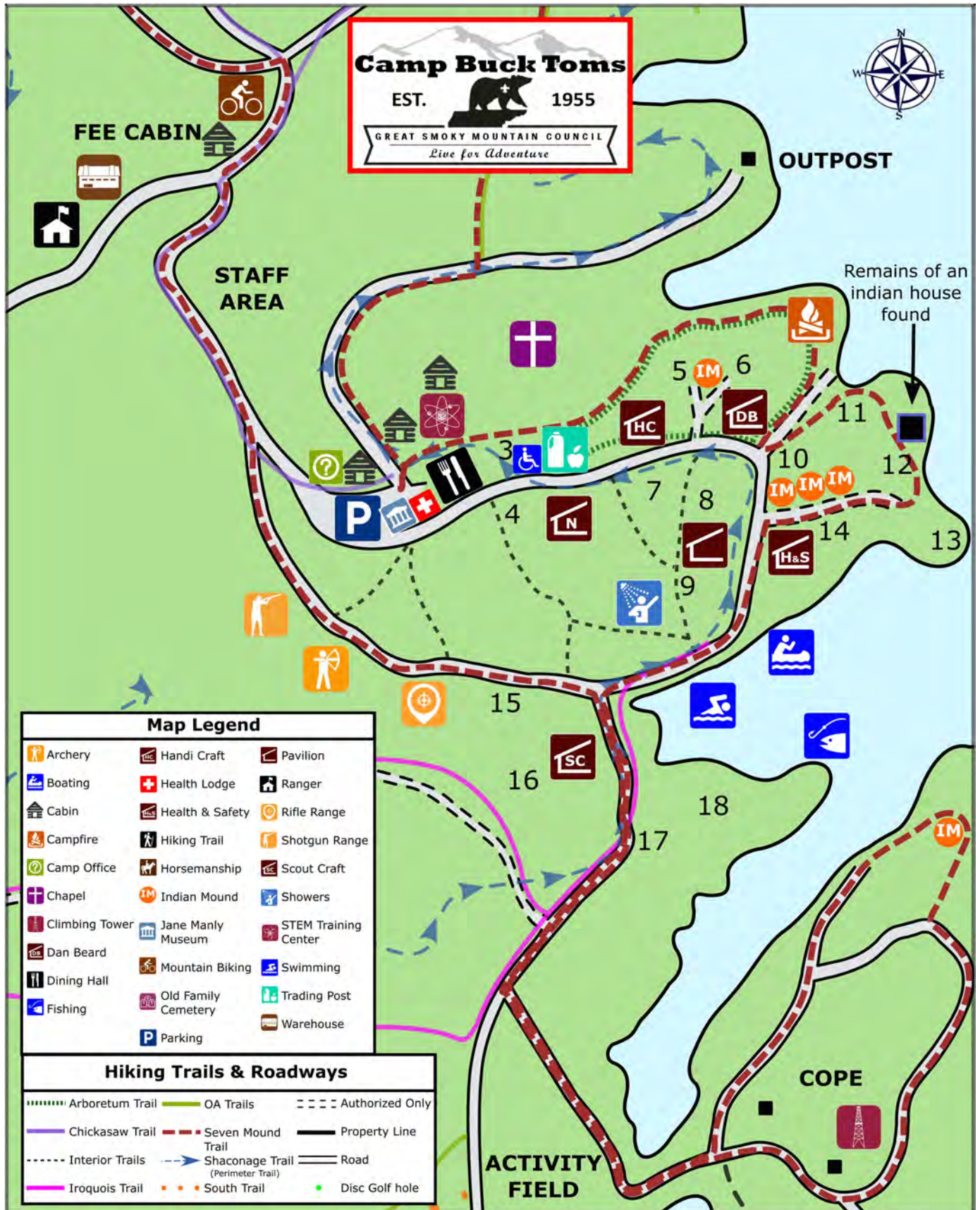
Medication: _____
Rx: No Yes Prescriber: _____
Dosage: _____
Route: Oral Topical Inhalation Other: _____
Times: morning noon evening bed Other: _____
Comments: _____

Time	S	M	T	W	H	F	S

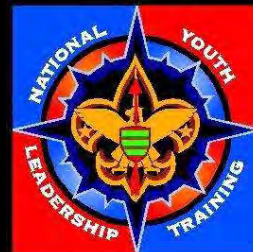
Medication: _____
Rx: No Yes Prescriber: _____
Dosage: _____
Route: Oral Topical Inhalation Other: _____
Times: morning noon evening bed Other: _____
Comments: _____

Time	S	M	T	W	H	F	S

MAP OF CAMP BUCK TOMS



National Youth Leadership Training NYLT



Location, Date and Time

Camp Buck Toms, 465 Camp Buck Toms Rd, Rockwood, TN 37854
Sunday, May 24 - Friday, May 29, 2020
Check in: 12:00 pm (noon) Sunday.

Purpose of NYLT

NYLT aims to give each participant a tool box of essential leadership skills, the ability to set and achieve goals, the confidence and experience necessary to run their troop, an opportunity to share ideas and experiences with Scouts from all around the GSMC, and - of course - a chance to have FUN!

Who Should Attend?

Registered Boy Scouts/Venturers that, by May 26:

- Are at least 13 years old, but not yet 21
- Are First Class rank if in Boy Scouts and completed ILST or ILSC (Venturing)
- Are current or future leaders in their Unit
- Able to cook, hike, and camp in any weather

Registration Information

Space is limited to the first 48. Spaces filled based on date of paid registration. Cost is \$170; \$145 if paid by April 15, 2020.

All Applications & Fees due by April 24, 2020.

Cost includes all meals, camping, patch, T-shirt, and activity expenses. A packing list will be sent to each participant with his acceptance letter.

Tamsin Miller, Course Director, Miller@Roanestate.edu, 865-250-1933

Jeff Smith, Staff Advisor, Jeffery.Smith@scouting.org, 931-200-0764

NYLT Participant Application

STATEMENT FROM PARTICIPANT

T-Shirt Size: S M L XL XXL

Name: _____ My friends call me: _____
Address: _____ Telephone Number: (____)____-____
City: _____ Zip Code: _____ E-mail: _____
Troop/Crew: _____ District: _____ Birthdate: ____/____/____
(MM/DD/YY) Age: _____ Current Rank: _____ Current Unit Leadership Position: _____

On my honor as a Scout/Venture, I promise that I will live according to the Scout Oath, Scout Law and the Code of Conduct during NYLT and thereafter. I will set an example for others and do all I can to pass along my new knowledge and skills to my fellow Scouts/Venturers.

Scout/Venture Signature: _____ Date: _____

SCOUTMASTER'S/ADVISOR'S RECOMMENDATION

As Unit Leader of Troop/Crew _____, I recommend that _____ attend NYLT. I understand this Scout/Venture will develop leadership skills and vision development, team development, leadership styles, conflict resolution and planning skills that will aid my unit. I will give the Scout opportunity to use these skills to improve our unit.

Scoutmaster/Crew Advisor Signature: _____ Daytime phone: _____

Name (print): _____ Date: _____ Evening phone: _____

PARENT/GUARDIAN APPROVAL

I approve the participation of my child named above as a participant in NYLT to be held at Camps Buck Toms from May 26-June 6. My child and I will discuss the Code of Conduct included in the participant statement and the expectations that it implies. I authorize the Great Smoky Mountain Council, BSA to take photos or video footage of my Scout and/or family for promotional purposes ONLY. Photos and videos will not be sold or utilized for any use outside of youth and volunteer recruitment by the Great Smoky Mountain Council, Boy Scouts of America.

Signed: _____ Date: ____/____/____ Cell Phone: _____

Name (print): _____ Home Phone: _____

Name an emergency contact, in case you cannot be reached: _____ Phone: _____

Mail this form and Code of Conduct to:

NYLT-GSMC
PO Box 51885
Knoxville TN 37950

****All applications & Fees must be into the Council Service Center by April 24 2019 with completed BSA Medical Health form Parts A, B & C. *Do NOT send originals.***

Payment method: CASH/CHECK/VISA/MASTERCARD/DISCOVER/AMX \$_____ to be paid.

Name of Cardholder _____

Credit Card

Number _____ EXP _____ CVV _____

Signature X _____

(will show on CC statement at Great Smoky Mountain Council)

FOR OFFICE USE ONLY _____

Fee Paid \$_____ Date: _____ Receipt # _____ Assigned to Patrol: _____

Statement of Understanding and Code of Conduct

Statement of Understanding:

All NYLT course staff and Participants are selected to represent their local councils based on their qualifications in character, camping skills, physical and personal fitness, and leadership qualities. Therefore, NYLT course staff, participants and their parents or guardians are asked to read this Code of Conduct and Statement of Understanding as a condition of participation. It is with the further understanding that serious misconduct or infraction of rules and regulations may result in expulsion from the NYLT course. Ultimately, we want each staff member and participant to be responsible for his or her own behavior, and only when necessary will the procedure be invoked to send a staff member or participant home from the NYLT course.

Code of Conduct:

1. The Scout Oath and Law will be my guide throughout the NYLT Course.
2. I will set a good example by keeping myself neatly dressed and presentable in the proper NYLT course uniform.
3. I will attend all scheduled programs and participate as required in cooperation with the NYLT course staff and participants.
4. I will be responsible for keeping my tent and personal gear labeled, clean and neat. I will do more than my share to prevent littering of the BSA Camp we are using.
5. I understand that the purchase, possession, or consumption of alcoholic beverages or illegal drugs by any NYLT course staff and participants is prohibited. Any violation of this code will be grounds for expulsion.
6. Serious and/or repetitive behavior violations by youth, including use of tobacco, cheating, stealing, dishonesty, swearing, fighting, and cursing, will result in expulsion from the NYLT course.
7. I understand that gambling of any form is prohibited.
8. I understand that improper use of lasers and fireworks may result in expulsion from the NYLT course.
9. I will demonstrate respect for NYLT course and BSA Camp property and be personally responsible for any loss, breakage, or vandalism of property as a result of my actions.
10. Neither NYLT Course Staff nor the BSA Camp Staff will be responsible for loss, breakage, or theft of personal items. I will label all my personal items and leave items of value at home. Theft will be grounds for expulsion.
11. While participating in any NYLT course activities, I will obey the safety rules and instructions of all staff members.
12. In accordance with U.S., local and state laws, adult leaders and all youth are prohibited from having firearms and weapons in their possession.
13. Scoutmasters and assistants will be guided by the Scout Oath and Scout Law and will obey all U.S., local, and state laws.
14. All NYLT Course staff (adults and youth) must receive Youth Protection training prior to course, and follow these guidelines at all times while on course.
15. Hazing or any action which fails to show respect for an individual, has no place in Scouting.
16. Serious violations of this code may result in expulsion from the NYLT course. All decisions will be final.
17. I certify that I have read the Statement of Understanding and agree to abide by the conditions in the Code of Conduct of the NYLT course.

X_____X_____
(Signature of Scout) (Signature of Guardian)

All NYLT Course adult leaders are responsible for the supervision of all course staff and participants in respect to maintaining discipline, security, safety, and the NYLT Code of Conduct.



Great Smoky Mountain Council

Seven Mound Trail Camp Buck Toms Rockwood, Tennessee

The trail is for those who want to learn more about the Native Americans peoples who inhabited the area that makes up the Camp Buck Toms and East Tennessee.

TYPE, LENGTH AND SEASON OF TRAIL:

Scenic and Nature, ~5 miles, Open all year with exceptions noted in Council Calendar.

The trail must be hiked. (Physically challenged Scouts need not hike)

REQUIREMENTS FOR HIKING TRAIL:

You must be a registered Scout, Explorer, Venturer, leader of the Boy Scouts of America, or accompanying family member.

At least one BSA registered adult must accompany any Scout Unit.

You represent BSA so wear your proper uniform.

Appropriate footwear.

Follow the Guide To Safe Scouting.

Follow the principles of Trek Safely.

Follow the principles of Leave No Trace (LNT) and The Outdoor Code.

STARTING/ENDING POINT:

Jane Manly Museum

POINTS OF INTEREST:

Seven Indian Mounds
Beautiful rolling hills
Rugged trail

CAMPING: Yes, you must complete and submit Camp Buck Toms Short Term Camp Permit Application, if the camping is not part of a scheduled camping event. This form is found on the Council website.

TRAIL MAPS AVAILABLE: Yes

TRAIL WELL MARKED: Yes

TRAIL MARKER DESIGN:

There are numbered signs along the trail explaining the trail and the sites. The test questions will reference the trail sign that has the answer.

GUIDES AVAILABLE IF REQUESTED: No

SOMEONE TO MEET HIKERS AT STARTING POINT IF REQUESTED: Yes

AVAILABLE AWARDS: Patch (others?)
Each participant must fill out his/her own questionnaire if capable.

Present a completed Trail Questionnaire for each patch requested.

FOR MORE INFORMATION CONTACT:

Great Smoky Mountain Council
Jane Manly Museum
Boy Scouts of America
1333 Old Weisgarber Rd
Knoxville TN 37909

Questions can be directed to janemanlyscoutmuseum@gmail.com.

Application for Seven Mound Trail Patch

Unit Number _____ Council _____

Unit
Leader: _____

Mailing
Address: _____

City _____ ST _____ Zip _____

Date of Hike _____

I hereby certify that the following Scouts have satisfactorily completed all requirements for the Seven Mound Trail Patch, Hike entire distance, conducted himself throughout the hike in keeping with scouting tradition, and lived up to the outdoor code and the principles of leave no trace.

Unit Leader Signature: _____ Date _____

NOTE: Only one award per person may be earned in a calendar month.

Unit Leader Certifications submitted to:

Great Smoky Mountain Council
Jane Manly Museum
Boy Scouts of America
1333 Old Weisgarber Rd
Knoxville TN 37909

Please list all Scouts/Explorers/Venturers/Scouters eligible for this award:

Name	Age	Name	Age

Enclosed \$_____

_____Patches at \$3.00 each.