

Cades Cove District



**2024 Spring Camporee
Leaders Guide**

Cades Cove Spring Camporee 2024

General Information:

The Spring camporee will be held at the Layman Farm in Sweetwater, 2701 US HWY 11 Sweetwater, TN. Which is located on the McMinn/Monroe County Line. There will be signs directing traffic to the camping locations. The event will be on Friday, April 26th - Sunday April 28th 2024.

Units can begin check-in on Friday the 26th at 6:00p.m. The cost is \$15.00 per person.

Camping areas will be provided on a first come first serve basis. We look forward to a weekend of fun and friendly competition.

- Two deep leadership is required. Two YPT trained adult leaders must be present for each unit that is attending.
- The Camporee will be held rain or shine. In case of inclement weather, the unit leader is responsible for the welfare of the Scouts in his/her charge.
- Every person attending will need to provide BSA health form Part A and B
- WATER: Units are requested to bring enough water for the weekend. There is one spigot on site for use in the event you run out or for emergencies.
- Field Activity Uniform (formerly known as Class A) will be required for Campfire, Saturday evening's flag service, and Sunday morning's worship service. Unit activity Uniforms (Unit T-shirts) should be worn during program activities.
- Unit adults and youth leaders should plan to attend the Friday Evening Unit Leader/Youth Leader Meeting at Headquarters. At this meeting leaders will receive final details and any last-minute changes. A Cracker barrel will immediately follow.
- Ground fires will be permitted so long as the grass is replaced afterwards.
- Entering buildings and other fields is NOT permitted.
- Your unit is responsible for their own meals, so please plan accordingly.
- Troop trailers will be allowed in campsites. The trailer must always be attached to the tow vehicle. There will be no other vehicles allowed in campsites. Parking will be available in a designated location.
- Restroom facilities will be provided. Please keep them clean.
- Unit is responsible for the removal of all trash from their campsite. Please follow "Leave no trace" front country camping rules. Plan on taking your camp trash with you when you leave.
- We will be asking for volunteers to judge events at the Friday unit leader meeting.

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Schedule

Friday

6:00 PM	Check In Starts
8:30 PM	Scoutmaster/SPL Meeting
10:00 PM	Quiet Time
11:00 PM	Lights Out

Saturday

7:00 AM	Reveille
8:45 AM	Flag Ceremony/ Morning Announcements
9:00 AM	Activities
12:00 PM	Lunch
1:00 PM	Activities Continued (If required)
5:00 PM	Cooking Competition Submissions Due
5:45 PM	Flag Ceremony
6:00 PM	Dinner
8:00 PM	Campfire
9:00 PM	OA Gathering
10:00 PM	Quiet Time
11:00 PM	Lights Out

Sunday

7:00 AM	Reveille
8:30 AM	Flag Ceremony / Chapel
9:15 AM	Break Camp/ Clean Up / Checkout
11:00 AM	Final Units Depart

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Events and Competitions

1. Fire Building

Materials: 16oz. can filled with water, a foot long piece of 2x6 pine board and matches, will be supplied. The patrol will need to bring their own Hatchet, knife, Etc.

Method: the patrol will take the board and cut, shave or mutilate as they see fit.

Their goal is to build a fire that will sustain itself long enough to make the can boil over. The patrol will start with one match, if more matches are required it will be a 10 second penalty per match.

Scoring: The fastest time, the time starts when the first cut is made, time ends when the can comes to a boil.

2. Shelter Building

Materials: tarp, rope, lashing poles.

Method: This will be a game to test the scouts ability to be thrifty. They have a rough idea of what they will have but they will have to figure out the rest when they compete. The Scouts will be expected to make a structure that is big enough for two scouts to be reasonably “protected”. They will also be expected to use a combination of lashing and knot tying to be successful, and will be judged on such.

Scoring: time of construction, soundness of construction, and correctness of lashings and knots.

3. Bow Saw Relay

Materials: One bow saw, one pair of leather gloves, protective eyewear, one log about 6 feet long

Method: The patrol line up in relay formation, facing their log from 20 feet. The bow saw is placed alongside the log. On signal, two Scouts from each patrol run up to the log. One Scout steadies the log positioned on the support block, while the second Scout puts on the gloves and saws off a disk about 2 inches thick. As soon as the disk drops to the ground, the Scouts change positions and another disk is sawed off. When the second disk hits the ground, the bow saw and gloves are placed beside the log, then both Scouts race back to the starting line and tag the next two Scouts, who repeat the process. This continues until 8 Scouts have had a chance to saw.

Scoring: Fastest Time wins.

Note: All Scouts participating in this activity must have completed Tot-n-Chip.

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4. First Aid

Method: this event will consist of an unknown scenario. This scenario will be the same for all patrols. the scenario will require first class level first aid knowledge

Scoring: The scouts will be judged on the proficiency of their knowledge and execution.

5. Cooking Competition

The menu item of choice for this camporee's cooking competition is a dessert, but with a twist. The dessert you make CANNOT be a cobbler, you can make a cake, a brownie, a pastry, a pie. You can make whatever dessert you want, it just CANNOT be a cobbler.

- All cooking must be done in a Dutch Oven.
- All cooking is to be done in the campsite.
- Safe food handling guidelines will be followed.
- All entries must be plated and to the judges table on time.

6. Campfire

Have your skits and songs ready for the closing campfire.

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Unit #:	Name	Health Form
SM		
ASM		
SPL		
Patrol Name		
1. PL		
2. APL		
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8.		
Patrol Name		
1. PL		
2. APL		▼
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Patrol Name		
1. PL		
2. APL		
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