

2026 FALL LEADERSHIP SUMMIT MERIT BADGE CLASSES

	Merit Badge Offerings	Y/A	Full or 1/2 Day	Class #	Requirements	Prerequisites	Not Covered	Notes
1	American Business/Entrepreneurship	Youth	Full	12	AB: 1, 2, 3, 4, 6; EN: 1, 2, 3, 4, 5, 6	AB: 5		
2	American Cultures/American Indian Culture	Youth	Full	12	AC: 1d, 2, 3, 4; AIC: 1, 2, 3, 4	AC: 1a, 1b, 1c, or 1e (note from SM); AIC: 5a or 5b (note from SM)	AC: 5	
3	Artificial Intelligence	Youth	Full	12	1, 2, 3, 4, 5, 6	8a	7	
4	Athletics/Sports	Youth	Full	12	AT: 1, 2, 3a, 3b, 3c, 4b, 4c, 4d, 7; SP: 1, 2, 3, 4, 6a or 6b		AT: 3d, 5, 6; SP: 5	Please make sure to bring tennis shoes and athletic gear.
5	Chemistry	Youth	Full	12	1, 2, 3, 5, 6, 7, 8c		4,	
6	Citizenship in the Nation	Youth	Full	24	1, 2, 3, 4	5, 6, 7, 8 (Please bring evidence to discuss with your counselor)		We will complete 5-8 for those who come prepared with evidence that they completed these and are ready to discuss their results
7	Citizenship in the World	Youth	Full	24	1, 2, 4a, 4c, 5, 6	3a, 3b, 7a, 7b (bring with you)		
8	Communication	Youth	Full	24	1c or 1d, 2a, 3 (give speech), 4 (intro), 6 (teach skill), 7a, 9	3 (write speech), 4 (interview), 6 (skill and teaching aides)	5, 8	
9	Crime Prevention/Fingerprinting	Youth	Full	12	CP: 1, 2, 4a, 5, 6, 7, 8, 9, 10, 11; FP: 1, 2, 3, 4, 5, 6	CP: 3	CP: 4b, 4c	
10	Cybersecurity	Youth	Full	12	1, 2, 3, 4a-4d, 4f, 5a, 6a, 6b, 7, 9	4e (bring with you)	5b, 5c, 6c, 8	
11	Disabilities Awareness	Youth	Full	12	1, 3, 4, 5c, 6, 7		2	
12	First Aid (Part 1)	Youth	Full	10	3, 4, 5, 6, 7 ONLY			The course will only cover requirements 3, 4, 5, 6, and 7
13	Geology	Youth	Full	12	1, 2, 3, 4, 5, 6			
14	Health Care Professions	Youth	Full	12	1, 2, 3, 4, 5, 6, 7, 8		9	
15	Inventing	Youth	Full	12	1, 2b, 3a, 3b, 3d, 4, 5, 9	3c (bring with you)	6, 7	Bring piece of camping gear for requirement 3,

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16	Lifesaving	Youth	Full	10	1, 2, 3, 4, 5, 7, 8, 9, 10, 11, 12, 13, 14, 15	6 (note from SM)	16, 17	Scouts will complete as many pool items as time allows; some discussion requirements may not be completed; bring swim suit and towel
17	Model Design and Building	Youth	Full	12	1, 2, 3, 5, 6	4		Scouts will work on model building if time allows (Requirement 4)
18	Plumbing	Youth	Full	10	1, 2, 3, 4, 5, 7	6a (bring with you)		Scouts will work on parts of requirement 6
19	Railroading	Youth	Full	12	1, 2, 3, 4, 5, 6, 7b		7	
20	Safety	Youth	Full	12	1, 2a, 2b, 2c, 3a, 4, 5, 6, 7, 8, 9	2d, 2e, 2f, 3b (bring with you)		
21	Search and Rescue	Youth	Full	12	1, 2, 3, 4, 5, 6, 8			Scouts will work on Requirement 7
22	Sustainability	Youth	Full	24	1, 2b or 2c, 3, 4a or 4b, 5, 6, 7, 8b, 8c, 9		8a	
23	Swimming	Youth	Full	10	1, 2, 3, 4, 5, 6, 7, 8	9 (bring with you)		Scouts will complete as many pool items as time allows; some discussion requirements may not be completed; bring swim suit and towel
24	Traffic Safety	Youth	Full	12	1, 2, 3, 4, 5, 6, 7, 8			
25	Veterinary Medicine	Youth	Full	12	1, 2, 3, 4, 5, 7	6a or 6b (note from SM)		
26	Swimming Merit Badge Volunteer	Adult	Full	4				
27	Lifesaving Merit Badge Volunteer	Adult	Full	4				
28	Registration/Operations Volunteer	Adult	Full	6				
29	Merit Badge Class Volunteer	Adult	Full	30				
30	Swim and Water Rescue (Safe Swim Defense)	Adult	Full	10				
31	High Adventure Base Presentation	Adult	Half (AM or PM)	20				
32	Eagle Service Project Coach Training	Adult	Half (AM)	20				
33	Merit Badge Counselor/Instructor Training	Adult	Half (PM)	20				
34	Adult Registration (lunch only)	Adult	Full					